

# **Geomagnetic data assimilation with an implicit filter into a one-dimensional sparsely observed MHD system**

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## Geomagnetic Data Assimilation

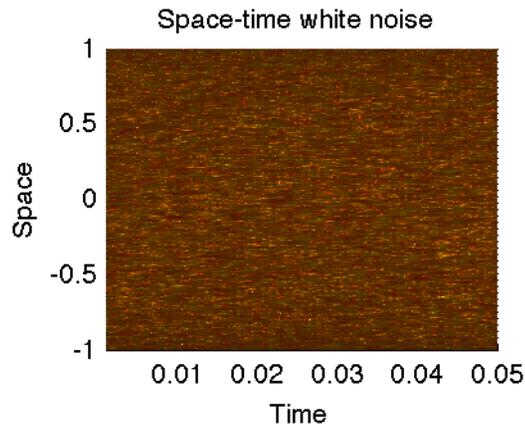
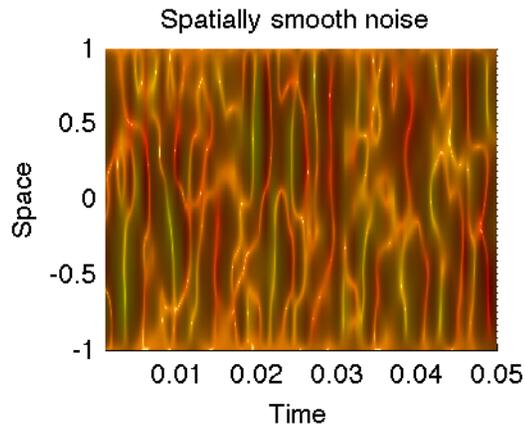
- Satellite data for magnetic field can be used to improve models
- Secular variation of magnetic field is coupled to core velocity
- Need to answer zero-order questions:  
*To what extent can observations of magnetic field improve model output for velocity? Which DA technique is most suitable (feasible)?*

## Simple Model

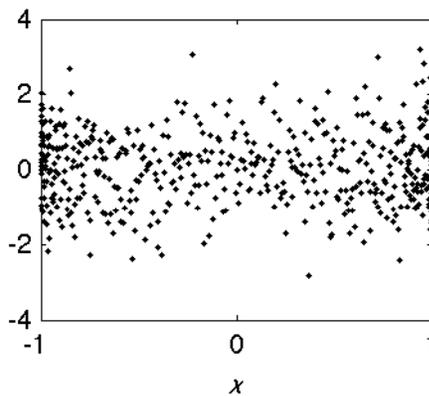
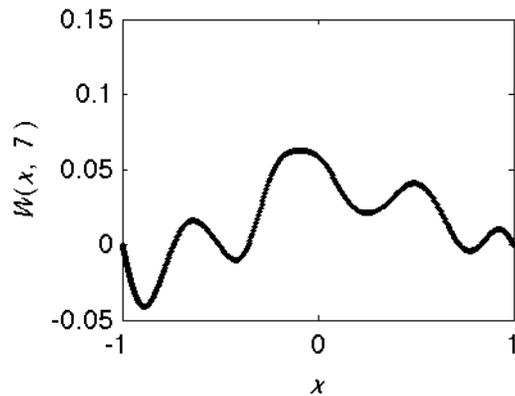
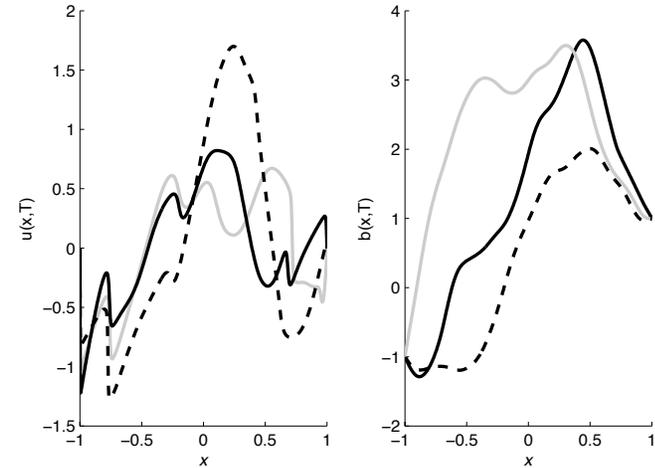
- Velocity:  $\partial_t u + u \partial_x u = b \partial_x b + \nu \partial_x^2 u + W_u(x, t)$
- Magnetic Field:  $\partial_t b + u \partial_x b = b \partial_x u + \partial_x^2 b + W_b(x, t)$
- Boundary conditions:  
 $u(x, t) = 0$ , if  $x = \pm 1$   
 $b(x, t) = \pm 1$ , if  $x = \pm 1$   
 $u(x, 0), b(x, 0)$  given

# Spatially Smooth- vs. Space-Time White Noise

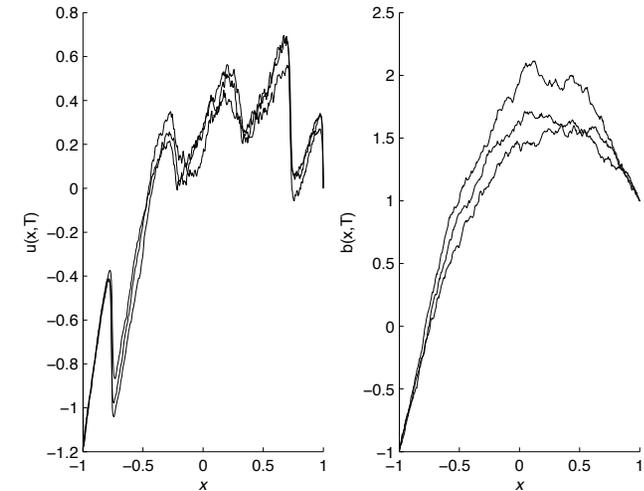
## Noise Model



### Solutions under spatially smooth noise



### Solutions under space-time white noise



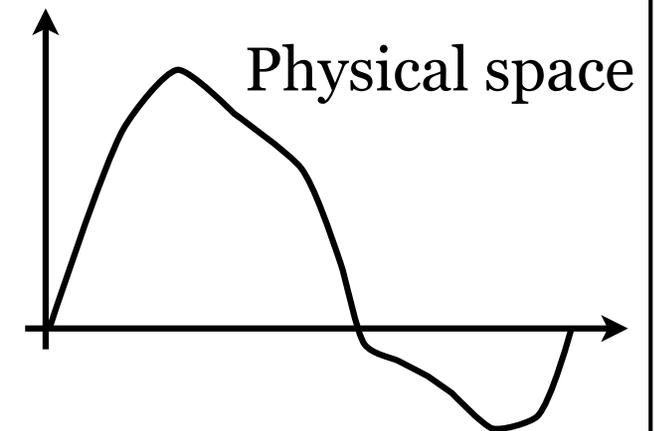
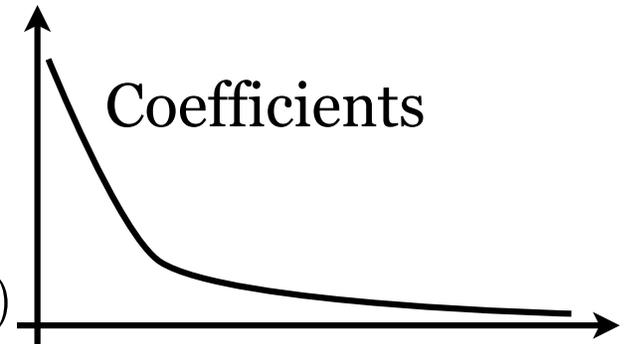
# Random Smooth Functions

## Noise Model

- Random smooth functions are easy to generate using the trigonometric series

$$W_T(x, t) = \sum_k a_j(t) \sin(k\pi x) + \sum_{k \text{ odd}} b_k(t) \cos(k\pi/2x)$$

- Very smooth noise: pick exponentially decaying coefficients.
- Prior information on spatial distribution of the uncertainty is easy to incorporate.



## Discretized MHD equations

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Spatially smooth noise results in equations:

$$v_u^{n+1} = e^{\Lambda_u \delta} v_u^n + \Lambda_u^{-1} (I - e^{\Lambda_u \delta}) N(v_u^n, v_b^n) + \mathcal{N}(0, \Sigma_u)$$

$$v_b^{n+1} = e^{\Lambda_b \delta} v_b^n + \Lambda_b^{-1} (I - e^{\Lambda_b \delta}) N(v_u^n, v_b^n) + \mathcal{N}(0, \Sigma_b)$$

Another coordinate transformation highlights noisy equations:

$$x_u^{n+1} = G_{x_u}(x_u^n, y_u^n, x_b^n, y_b^n) + \mathcal{N}(0, \Sigma_{x_u})$$

$$y_u^{n+1} = G_{y_u}(x_u^n, y_u^n, x_b^n, y_b^n)$$

$$x_b^{n+1} = G_{x_b}(x_u^n, y_u^n, x_b^n, y_b^n) + \mathcal{N}(0, \Sigma_{x_b})$$

$$y_b^{n+1} = G_{y_b}(x_u^n, y_u^n, x_b^n, y_b^n)$$

Observations are collected sparsely in physical space

$$z^{n+1} = Hb^{n+1} + \mathcal{N}(0, sI)$$

**Design the filter to operate in the low dimensional, additive-noise subspace!**

# Agenda

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1. Introduction

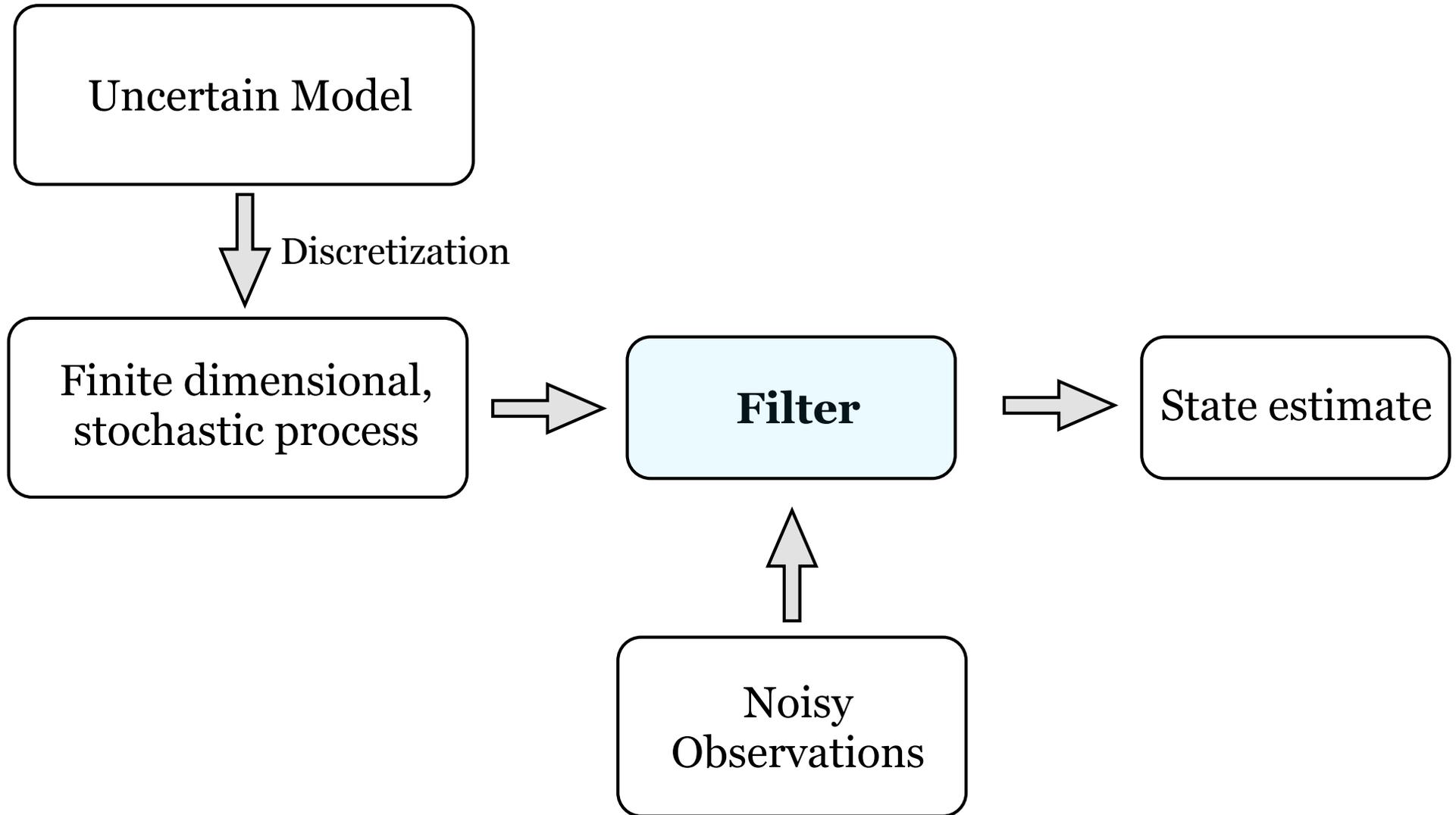
**2. Implicit Particle Filter**

3. Results

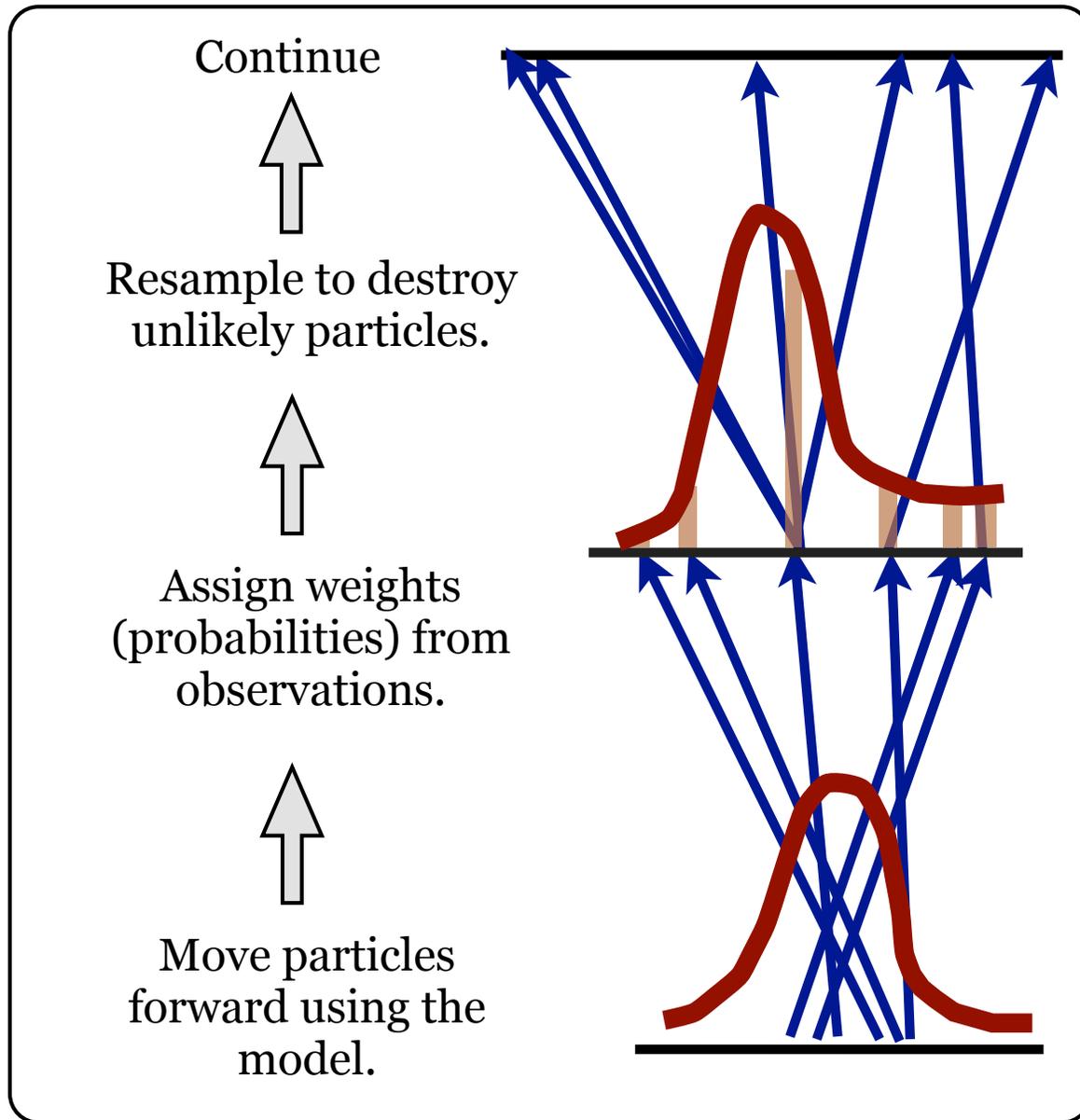
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# Data Assimilation: Problem Description

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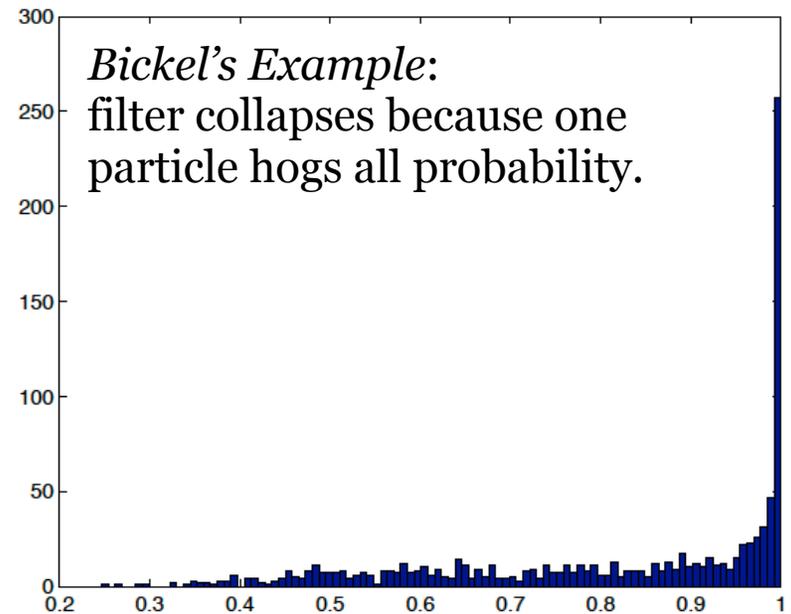


# Standard Particle Filter

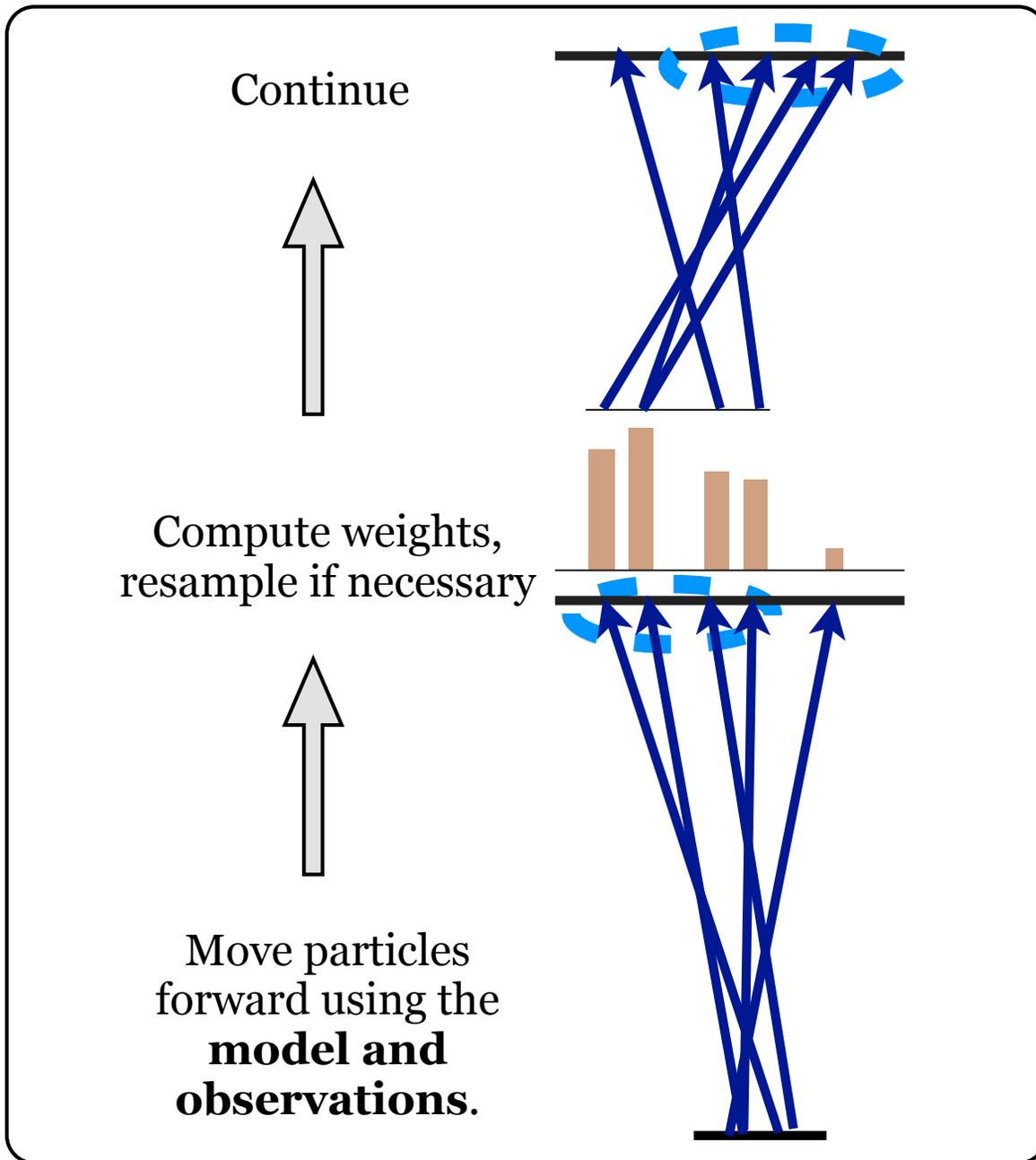


## The Catch

The number of particles required can grow catastrophically with the dimensions of the problem.



# Implicit Particle Filter



## Idea

- Focus particles by using observations when generating the path
- Focussing effect makes number of particles manageable

# Implicit Sampling

## Bayes' Theorem

- Conditional pdf:  $p(X^{0,\dots,n+1}|b^{1,\dots,n+1}) \propto p(X^{0,\dots,n}|b^{1,\dots,n})p(b^{n+1}|X^{n+1})p(X^{n+1}|X^n)$

## Implicit Sampling

- We work particle by particle. For each one, pick a probability:

$$\xi_j \sim \mathcal{N}(0, I)$$
$$p_\xi(\xi_j) \propto \exp(-0.5\xi_j^T \xi_j)$$

- Find a sample that carries it

$$p(X_j^{n+1}|X_j^n)p(b^{n+1}|X_j^{n+1}) = \exp(-F_j(X_j^{n+1}))$$
$$F_j(X_j^{n+1}) - \phi_j = 0.5\xi^T \xi$$

- Compute importance weight

$$w_j^{n+1} = w_j^n \exp(-0.5\phi_j) \left| \frac{\partial X_j}{\partial \xi} \right|$$

## Advantages

- Theoretical framework offers great freedom to construct tailor-made filters for the problem at hand.
- Observations are used to generate new positions (sharply focussed particle beam).

# Implicit Particle Filter with a Random Map

## Algorithm

- Sample reference density

$$\rho = \xi^T \xi, \quad \xi \sim N(0, I)$$

- Minimize  $F$

$$\phi = \min F$$

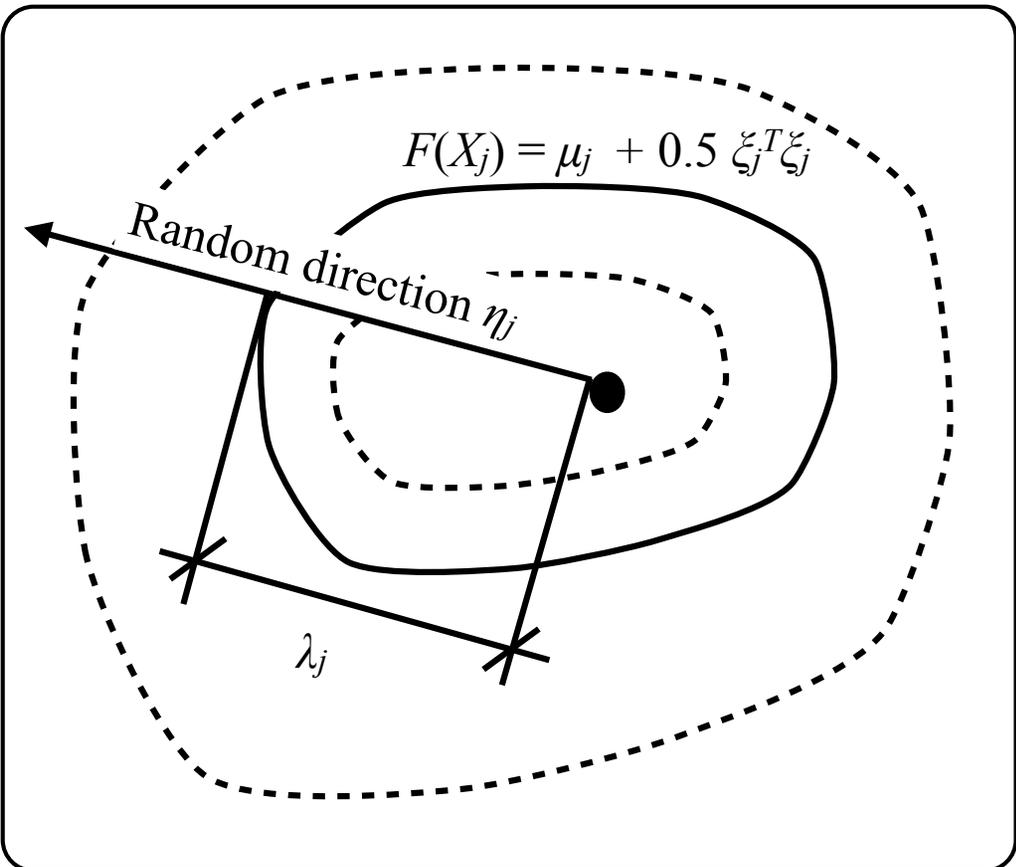
- Solve algebraic equation by random map

$$\begin{aligned} F(X) - \phi &= 0.5\rho \\ X - \mu &= \lambda L \eta \end{aligned}$$

- Compute importance weight

$$w_j^n = w_j^{n-1} e^{-\frac{1}{2}\phi} \rho^{1-\frac{m}{2}} \left| \lambda^{m-1} \frac{\partial \lambda}{\partial \rho} \right|$$

## Geometry of the random map



# Agenda

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1. Introduction

2. Implicit Particle Filter

**3. Results**

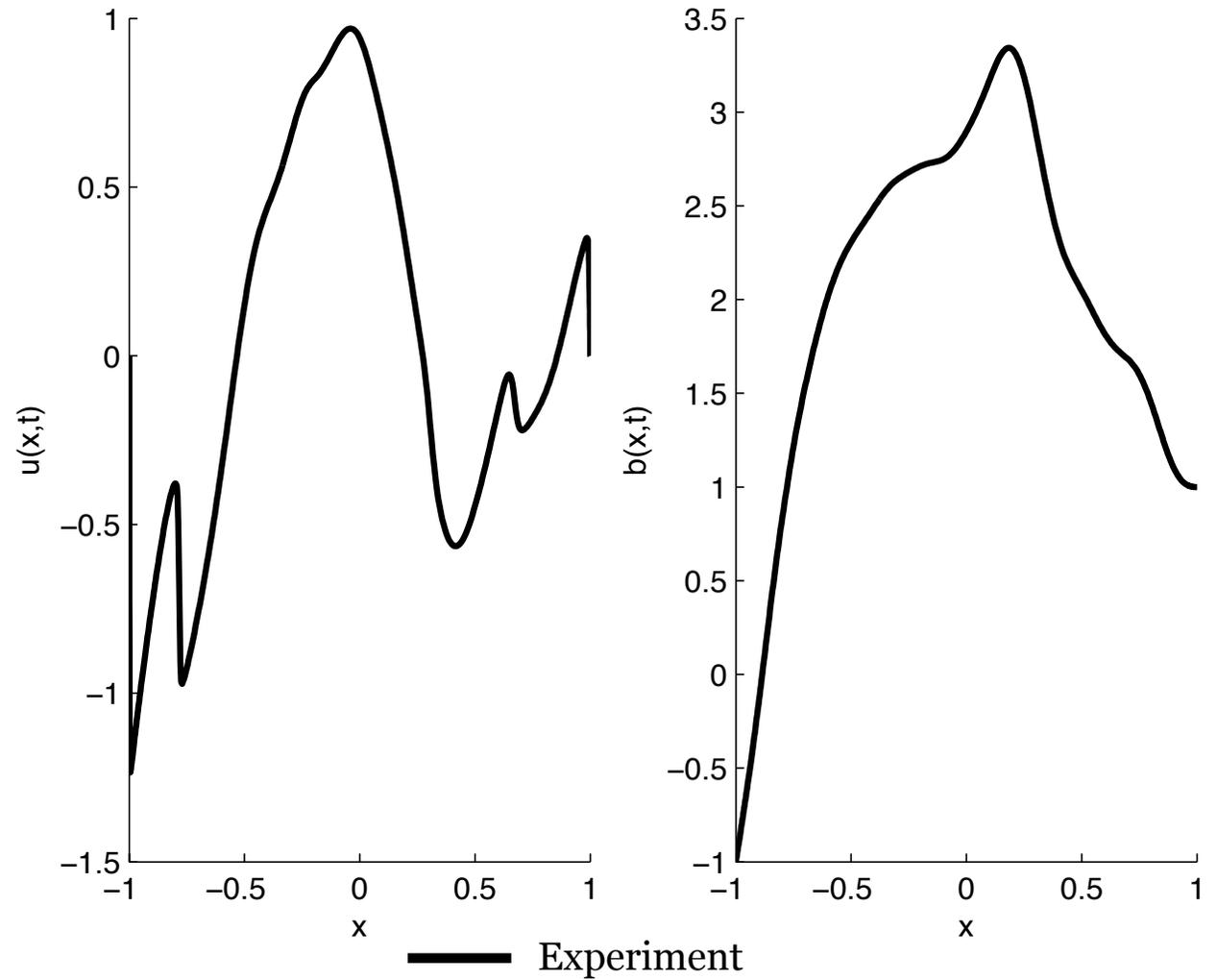
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# Twin Experiments

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## Twin Experiment

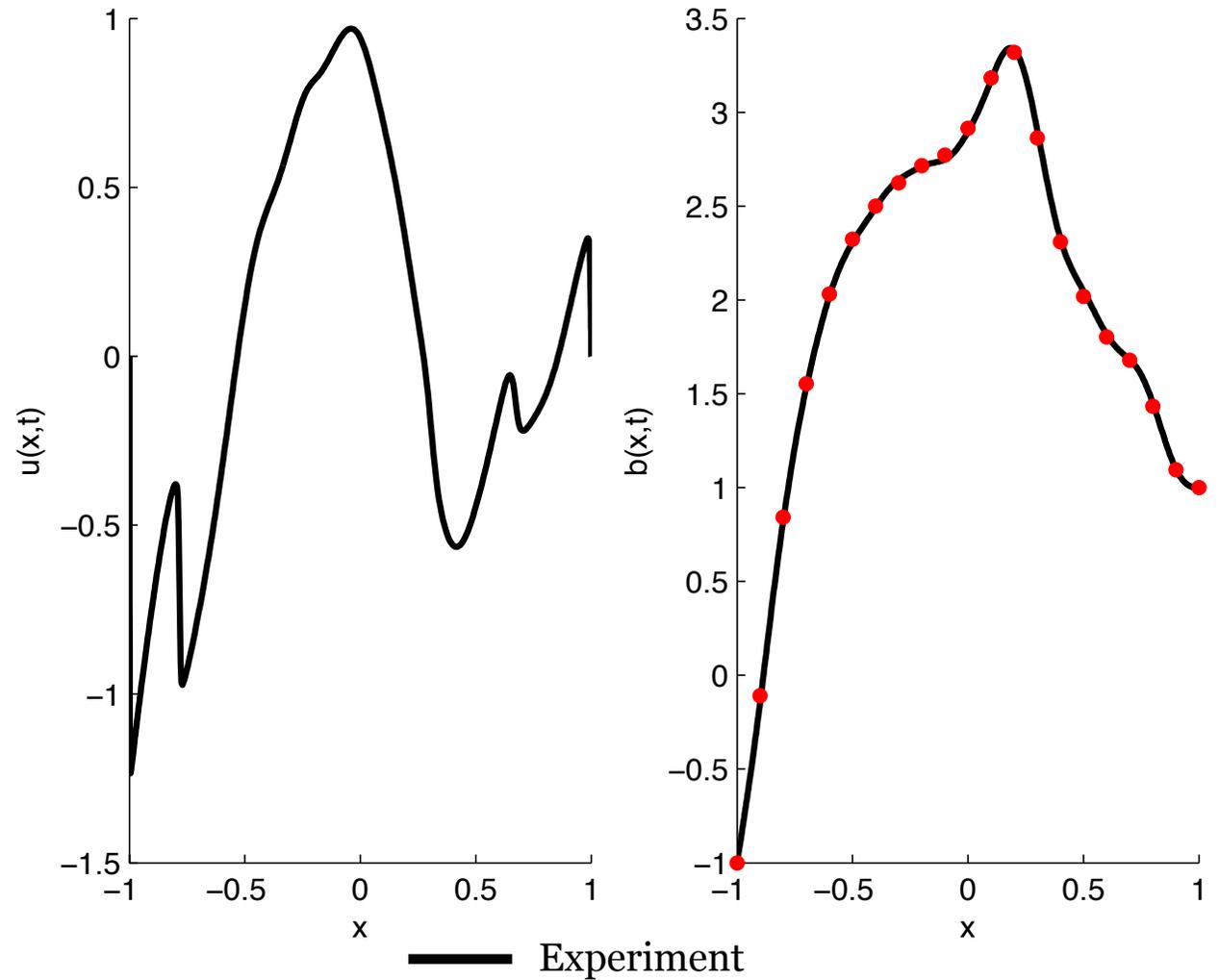
- Run the model



# Twin Experiments

## Twin Experiment

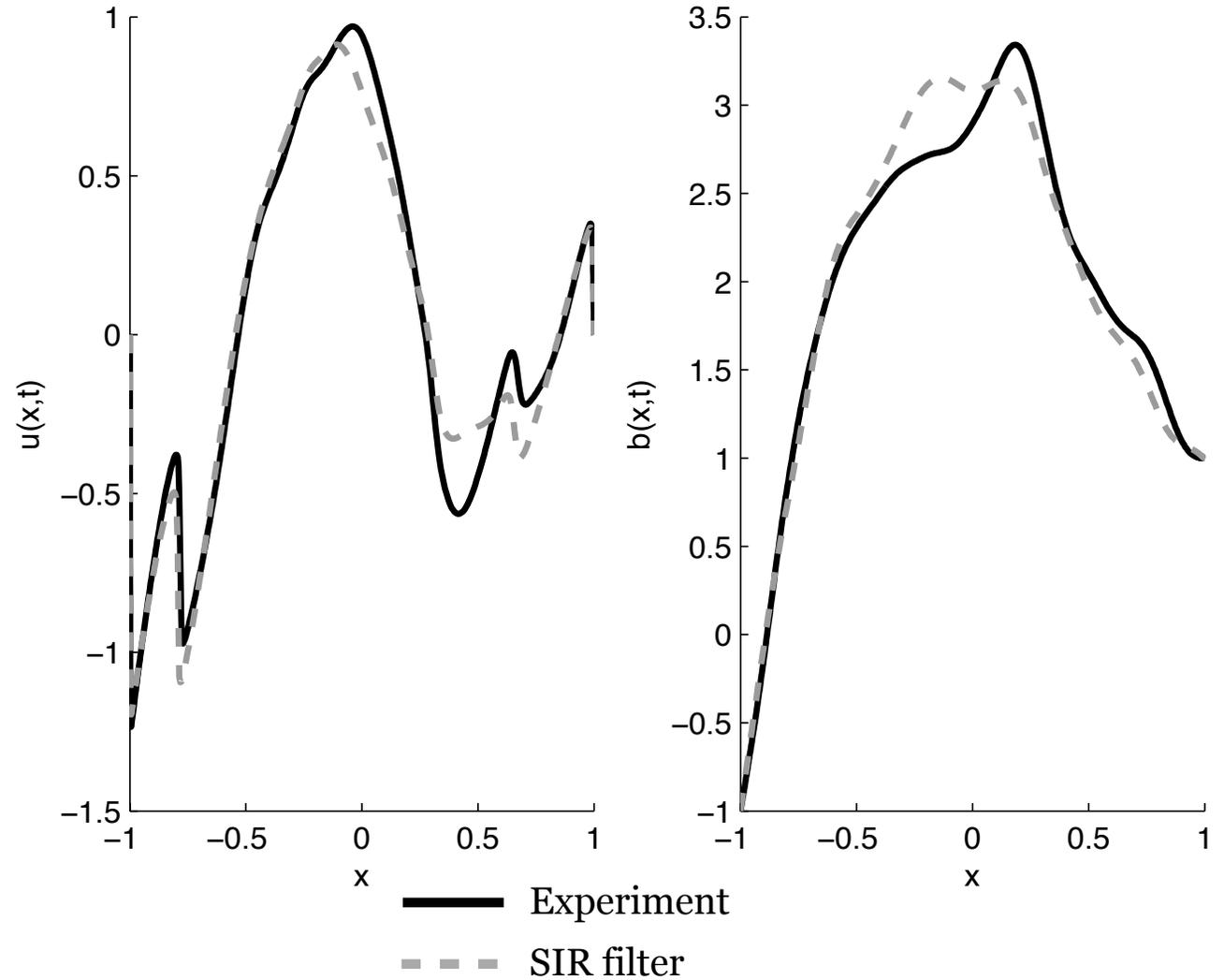
- Run the model
- Collect observations



# Twin Experiments

## Twin Experiment

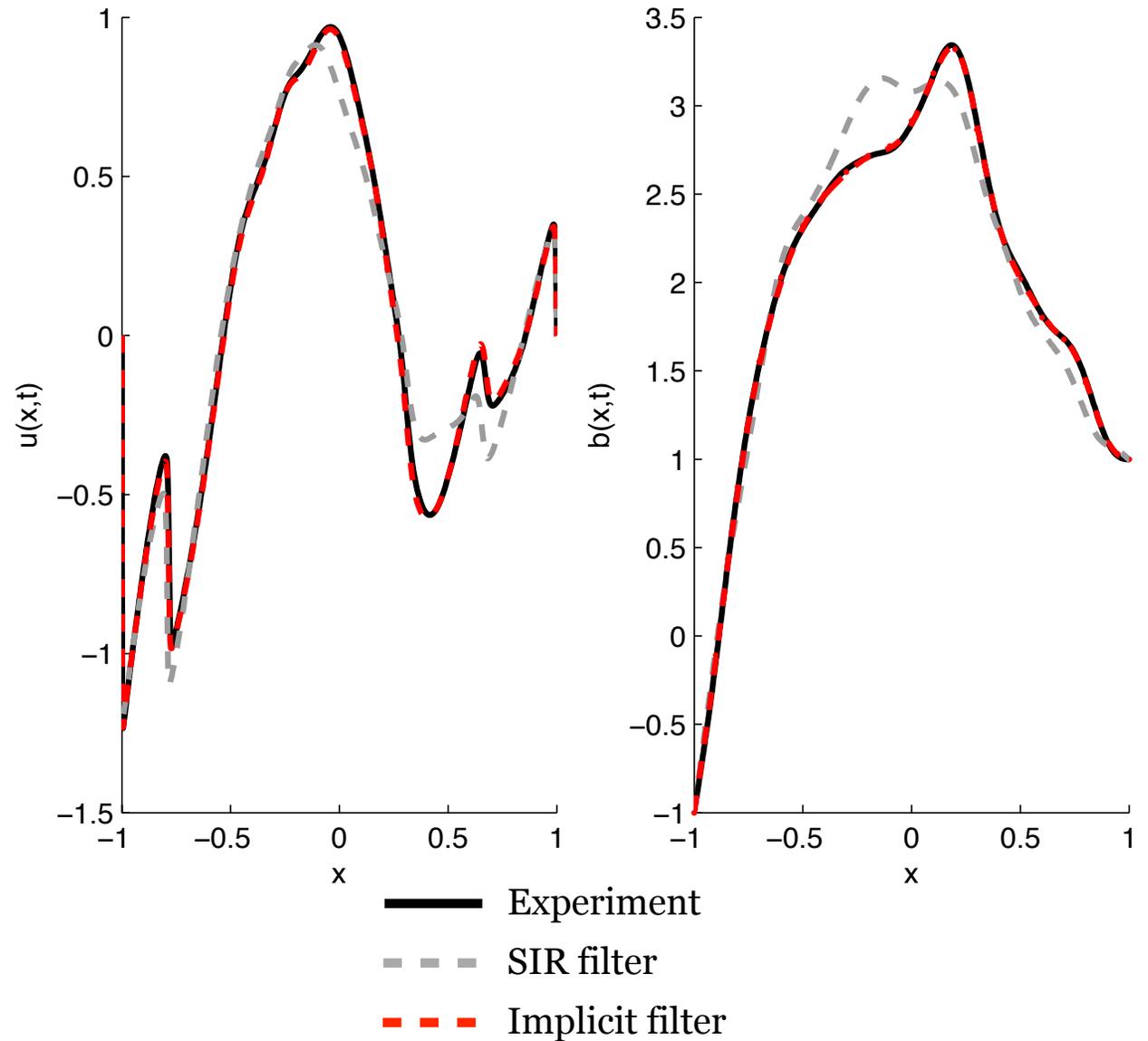
- Run the model
- Collect observations
- Run SIR filter



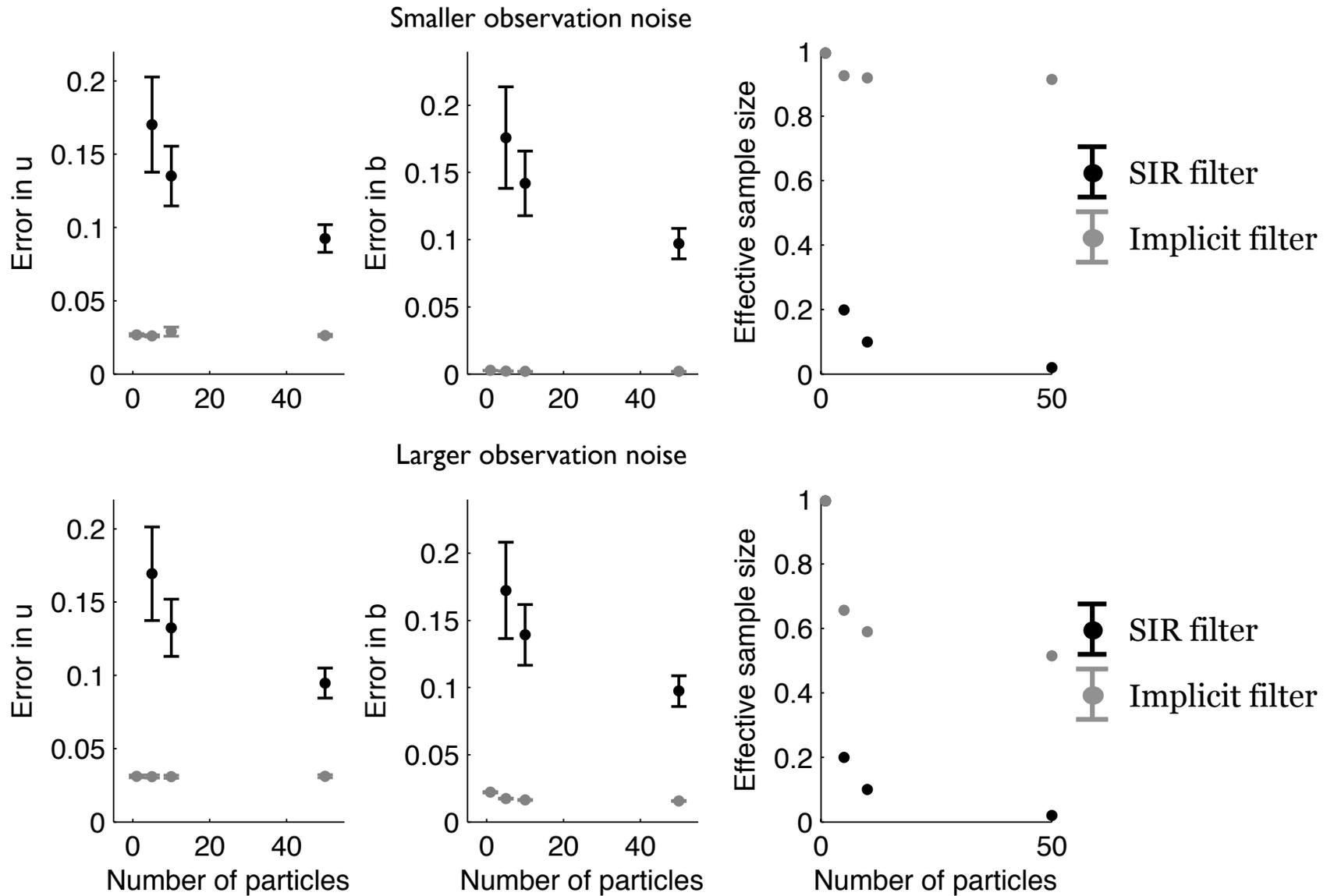
# Twin Experiments

## Twin Experiment

- Run the model
- Collect observations
- Run SIR filter
- Run Implicit Filter
- Compute Errors

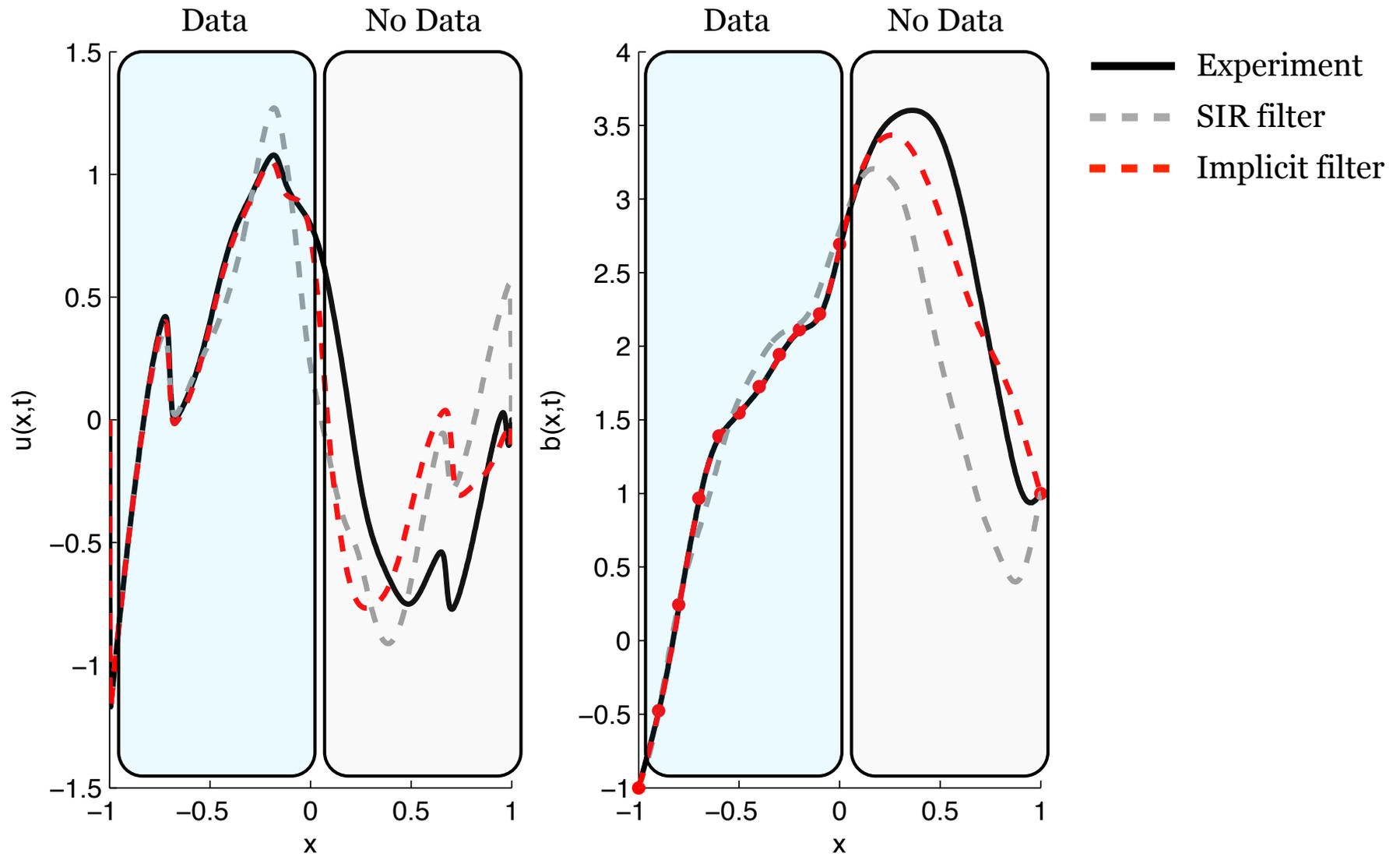


# Filtering Results: Dense Data



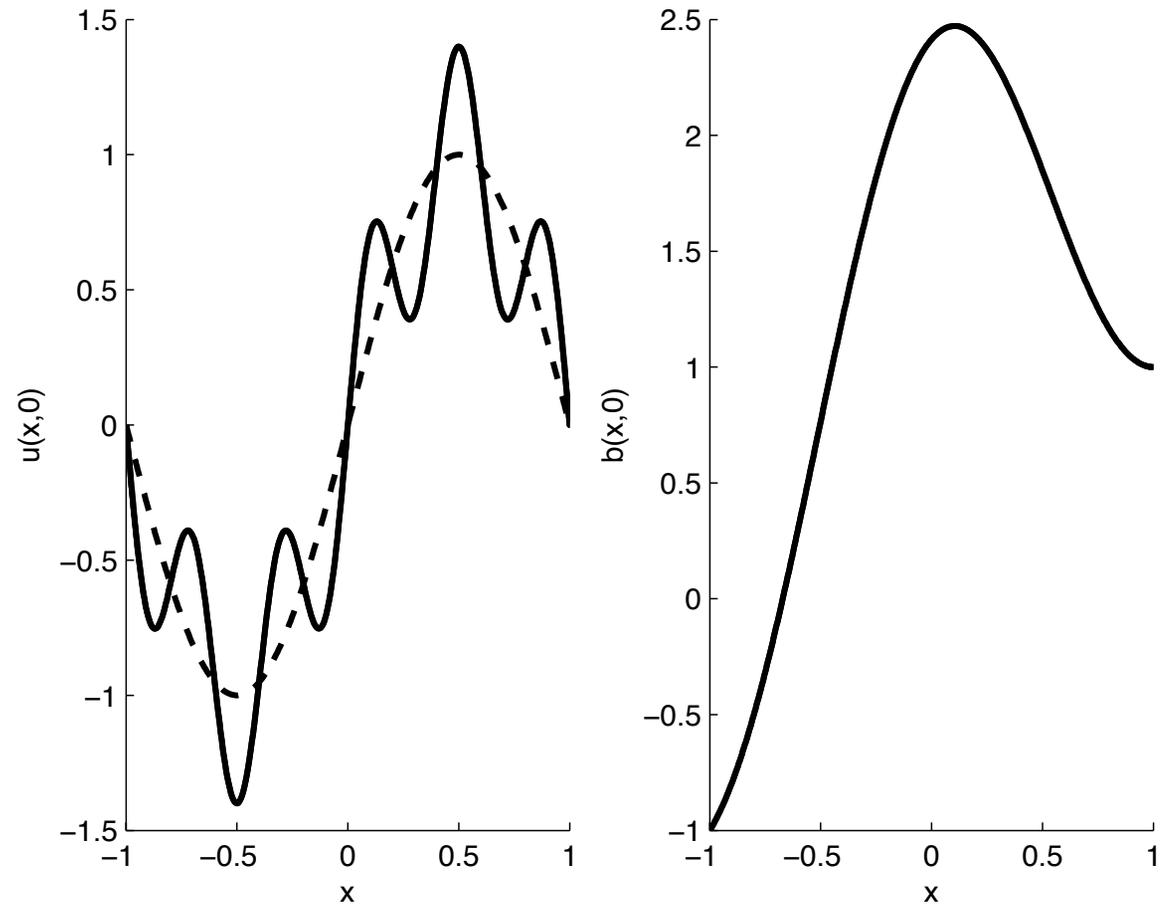
- Implicit filter requires 5-10 particles
- SIR requires significantly more particles
- SIR with 200 particles give an accuracy 4 times larger than implicit filter with 5 particles
- Implicit filter performs well as data becomes more sparse in space

# Filtering Results: Skew Data, Example



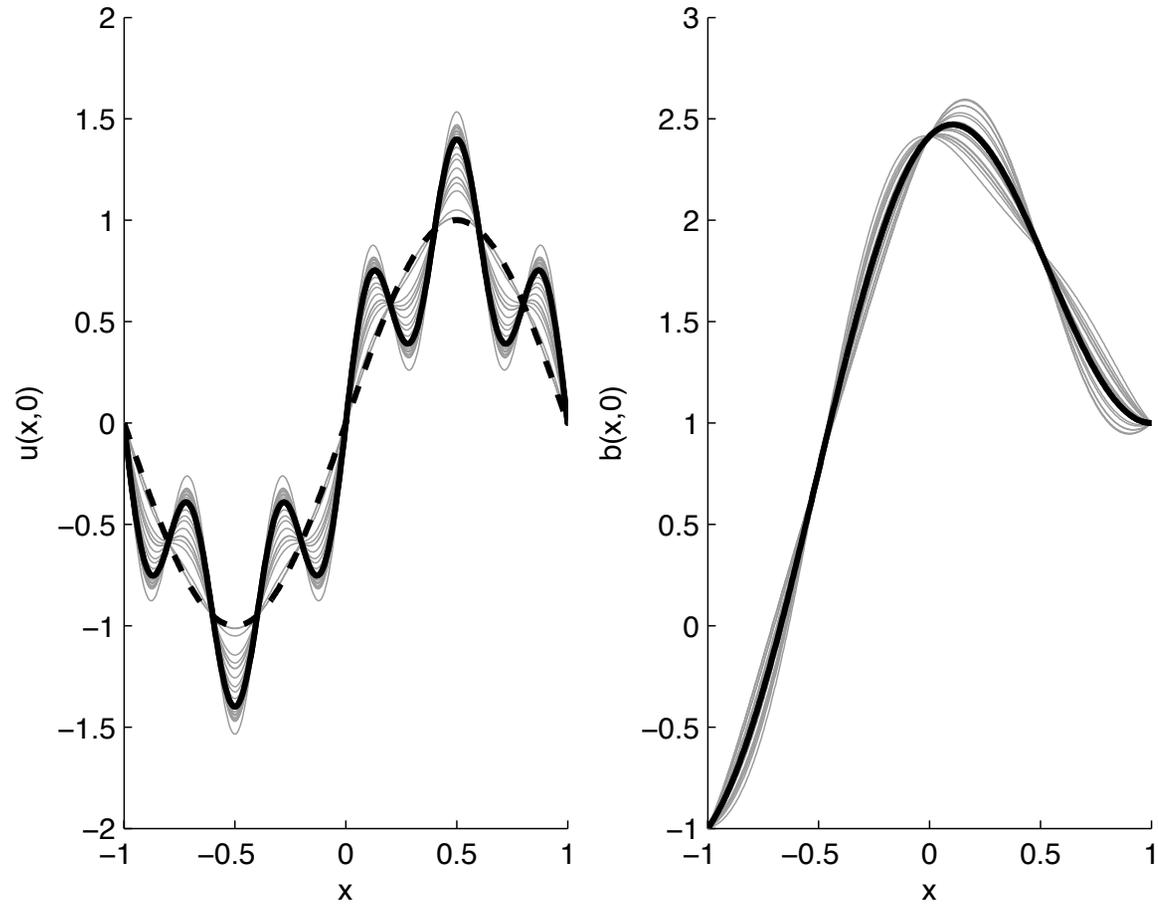
# Poor Initial Guess

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# Initial Uncertainty

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# Conclusions

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- Noise model allows for easy incorporation of prior information on the spatial distribution of uncertainty
- Numerical examples indicate that sequential Monte Carlo techniques are applicable to geomagnetic applications
- Implicit filter yields accurate state estimates with very few particles
- Implicit filter operates in low dimensional subspace (dimension 50 vs. dimension 1000)
- Implicit particle filter outperforms SIR filter

Thank you!

Please come talk to us at our poster

*Implicit Filter: A Numerical Case Study of the Lorenz Attractor*

Friday, 10:30 AM - 12:00 Noon

Hall X/Y, XY335

**References:**

- (1) A. Fournier, C. Eymin, T. Alboussière, *A case for variational geomagnetic data assimilation: insights from a one-dimensional, nonlinear, and sparsely observed MHD system*, *Nonlin. Processes Geophys.* 14 (2007), pp. 163-180.
  - (2) M. Morzfeld, E. Atkins, X. Tu, A. J. Chorin, *A random map implementation of implicit filters*, submitted for publication.
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