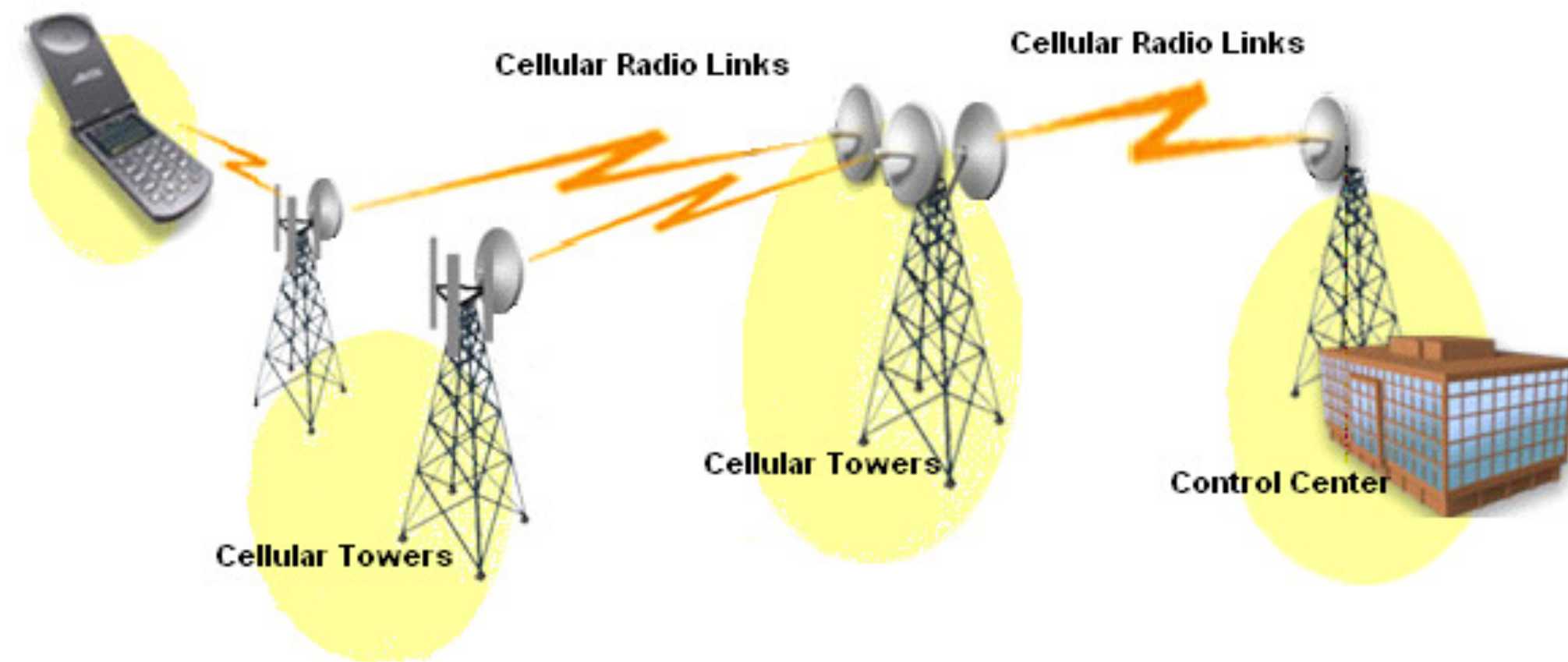


From Noise to Rain Field Characteristics

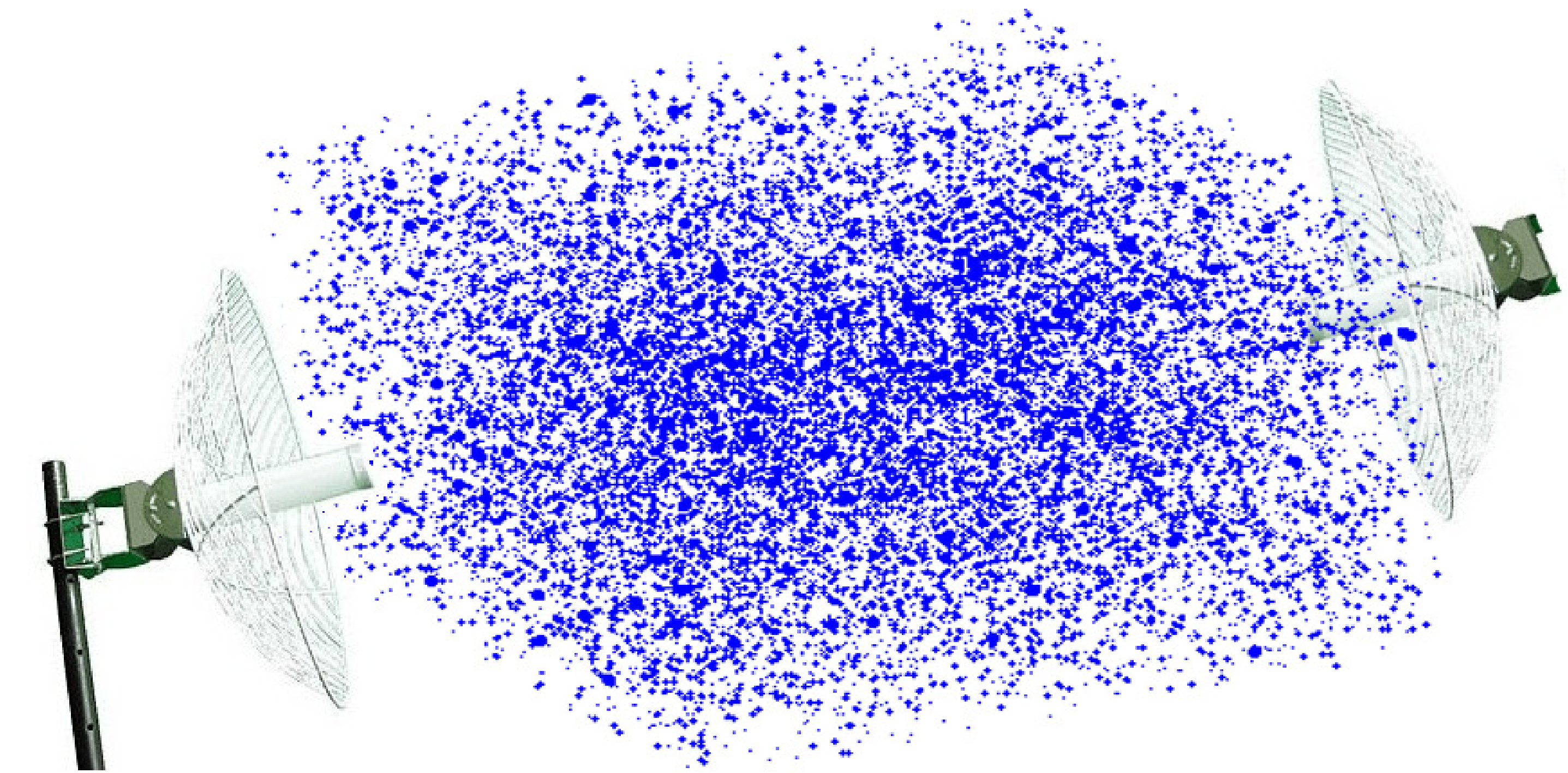


Precipitation measurement by point-to-point radio:
attenuation and *noise*

Development of a numerical model for both.

Virtual Rain

<i>EM Field characteristics</i>	frequency direction of propagation polarization path length plane or spherical wave
<i>Rain characteristics</i>	terminal velocity rain rate rain statistics
<i>Drop dimension</i>	max. drop radius
<i>Simulation parameter</i>	simulation volume simulation steps samplting rate



Scattering of Single Drop

- Solve Helmholtz equation

$$(\Delta + k^2)\Phi(\vec{r}) = 0$$

- preconditions:

- Assume spherical drops
- Drops size ≤ 5 mm:
22 GHz ($\lambda_0 = 15$ mm) already beyond Rayleigh regime
⇒ Apply Mie theory

- Solution in spherical coordinates

$$\Phi = \begin{pmatrix} j_n(kr) \\ h_n^{(2)}(kr) \end{pmatrix} P_n^m(\cos\theta) \begin{pmatrix} \cos(m\varphi) \\ \sin(m\varphi) \end{pmatrix}$$

- ⇒ Scattering Matrix

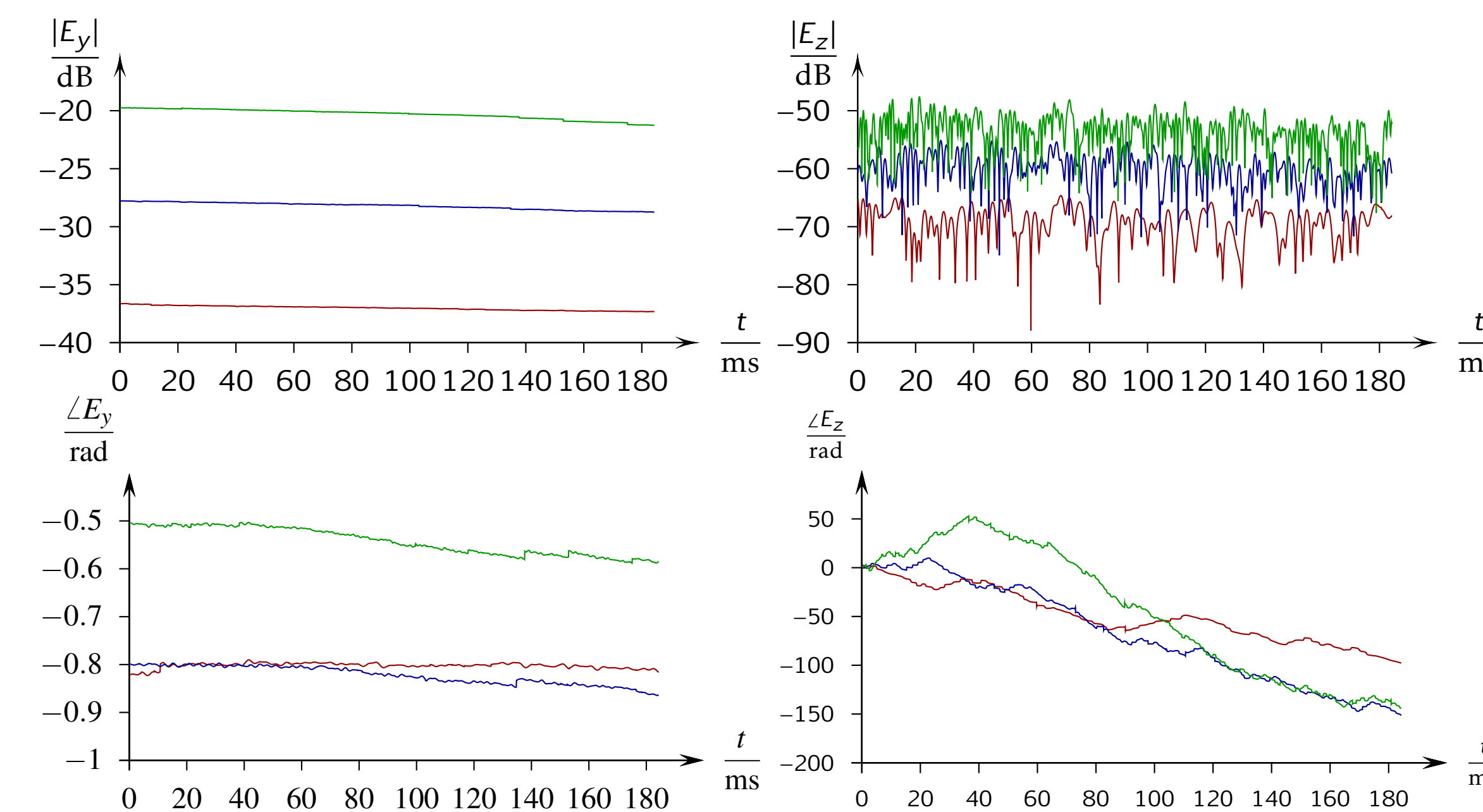
$$\begin{pmatrix} E_{s\theta} \\ E_{s\varphi} \end{pmatrix} = E_0 \frac{e^{-jkr}}{jkr} \begin{bmatrix} S_2 & 0 \\ 0 & S_1 \end{bmatrix} \begin{pmatrix} \cos\varphi \\ \sin\varphi \end{pmatrix}$$

$$S_1 = \sum_n \frac{2n+1}{n(n+1)} (a_n \pi_n + b_n \tau_n)$$

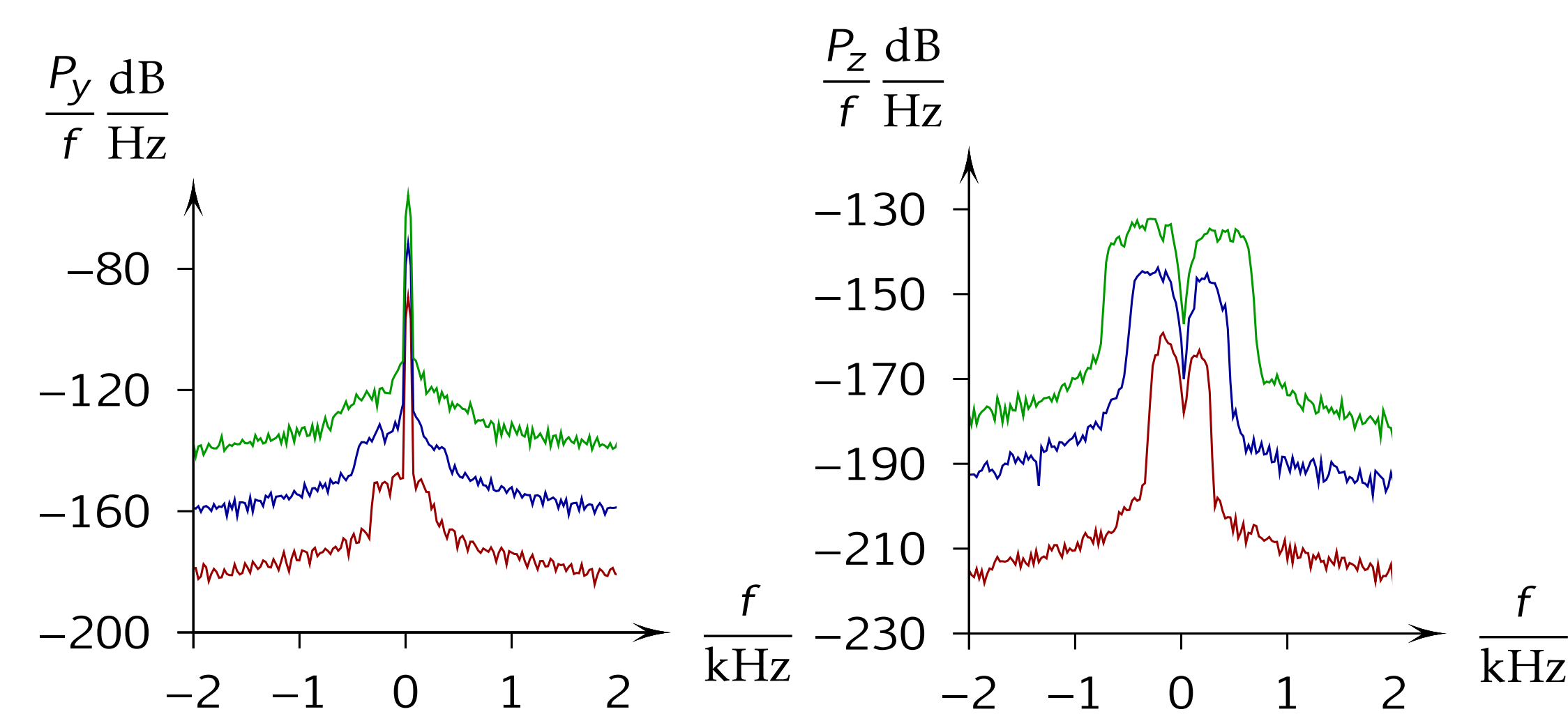
$$S_2 = \sum_n \frac{2n+1}{n(n+1)} (a_n \tau_n + b_n \pi_n)$$

Results

Time Domain Signals



Doppler Noise Spectrum and Cross Polarization



Simulation Parameter

Simulated rain rates:

- 0.2 mm/h
- 2.0 mm/h
- 20 mm/h

frequency	22 GHz
max. drop radius	5 mm
simulation steps	2300
sampling rate	12.5 kHz
terminal velocity	<i>Gunn-Kinzer</i>
rain statistics	<i>Marshall-Palmer</i>
rain drops total	~ 6 Million

Conclusion

- design of versatile software tool to model electromagnetic propagation through precipitation
- flexibility concerning
 - rain statistics
 - scattering model
 - modelled volume
- obtain \vec{E} field vector in time domain (Doppler noise)
- Post-processing results:
 - Cross polarization from offside drops around -60 dB
 - Doppler broadening increases with rain rate