



An automatic 3D geospatial information capability

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#### Outline

- **AI4GEO CONTEXT AND INITIATIVE**
- AI4GEO DEVELOPMENT PLATFORM
- **FIRST RESULTS**
- **PERSPECTIVES**























### **AI4GEO CONTEXT AND INITIATIVE**























# Geospatial information market booming, driven by demand for 3D





Bloombe

Business

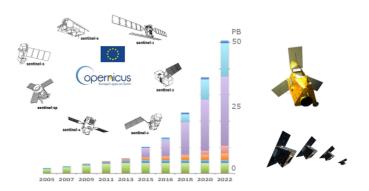
Geospatial Analytics Market Size Worth \$134.48 Billion by 2025: Grand View

Annual growth ~\$100 billions > 12% in 2020

Multiple markets in demand (urban monitoring, environment, economic intel, autonomous vehicles, ...)

At the same time, multiple sources of data abound, which multiplies opportunities

Accessible, global, high resolution (spatial, spectral, temporal)































#### Manufacturing costs and production times are too high

- AI4GEO project : to develop an automated solution for producing 3D geospatial information (3D objects)
  - Guarantee an homogeneous level of performance in reconstructing 3D surfaces
  - Process large coverage by distributing algorithms on a parallel infrastructure
  - Qualify the results according to standardized accuracy classes for downstream applications
- R&D project over 4 years, 2 axes in parallel, 9 partners.
  - AXIS 1: Technological building blocks focused on 3D imaging, segmentation and bulk processing.
     Collaborative work
  - AXIS 2: Applicative components addressing 6 industrial sectors (urban mapping, environment, autonomous vehicles, ...).
    Work carried out by each industrial partners.























#### **AXIS 2 : Applicative components**

Urban monitoring

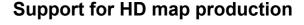
3D Urban Map:

**Semantic 3D mapping of cities** 









**GE**SAT

**Decision support mapping** 

(Land use & water management)



QwantMap 3D: 3D Search Engine

























**Autonomous** vehicles





#### AXIS 1: a 4 years collaborative work plan

T0+48

Urban: LOD3 VHR with semantic

Global: Classification in VHR, based on 30 classes, change detection

and characterisation of activities.

Tests sites: 10 cities + 5 regions + 1 country

AI4GEO Platform final version

T0+36

*Urban*: **LOD2** VHR **(0.5m)**.

Global: Classification in VHR, based on 20 classes and change detection

Tests sites: 10 cities + 5 regions

Dev Platform 3rd version

T0+24

Urban: LOD1 VHR (1m).

Global: Classification in VHR, based on 15 classes and change detection

Tests sites: 5 cities + 2 regions

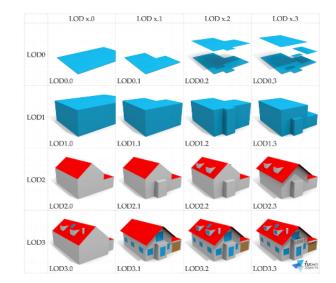
Dev Platform 2sd version

T0+12 - Urban: LODO VHR (1m) (building/not building)

Global: Classification in HR (20m), based on 10 classes

Tests sites: 1 city (Toulouse)+ 1 region (french PACA)

Dev Platform 1st version



























## AI4GEO **DEVELOPMENT PLATFORM**

















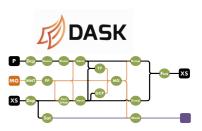






#### Concepts inherited from previous works (bulk processing)

- Massive image production & scalability
  - Workflow using 2 levels of parallelization (inter node/intra node)
  - Dask used for intra node



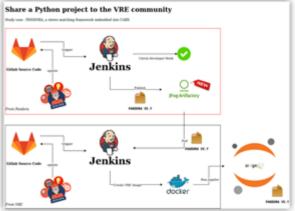
- Interoperability and portability (HPC & Cloud)
  - Deployed on CNES HPC + OVH & Orange clouds
  - SafeScale (<a href="https://github.com/CS-SI/SafeScale">https://github.com/CS-SI/SafeScale</a>) + dockerisation



Reference processing framework for new EO missions and platforms





























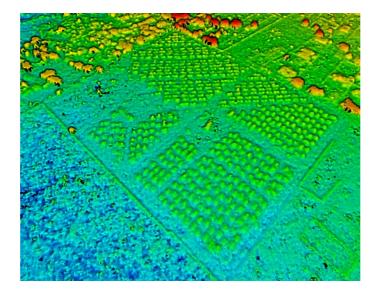
#### Ex. of massive 3D processing with Satellite Stereo Pipeline on OVH Cloud

Framework deployed on OVH cluster



3D images and DSM from Pleiades tri-stereo (400km²)





16 compute nodes node features	Proc. time
32 vCPUs, 240 GB RAM, 400 GB SSD	9 min 10s























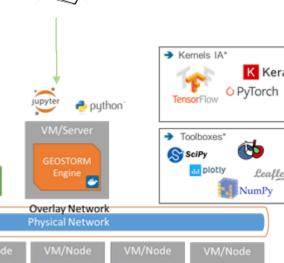
#### **Processing Framework improvment for Analytics**

- Multi-sources data access
  - Access to catalogues from Copernicus, THEIA, Airbus, ...
  - EODAG (<a href="https://pypi.org/project/eodag/">https://pypi.org/project/eodag/</a>)
  - Connectors to OpenStreetMap and other sources coming…



- Integration with PanGeo (DASK, XARRAY...)
- Embed IA Kernels & processing toolboxes (OTB)

- From prototype to operational
  - interactive mode : JUPYTER
  - web native and virtual desktop (noVNC), IDE (VS Code)

















PANGEO





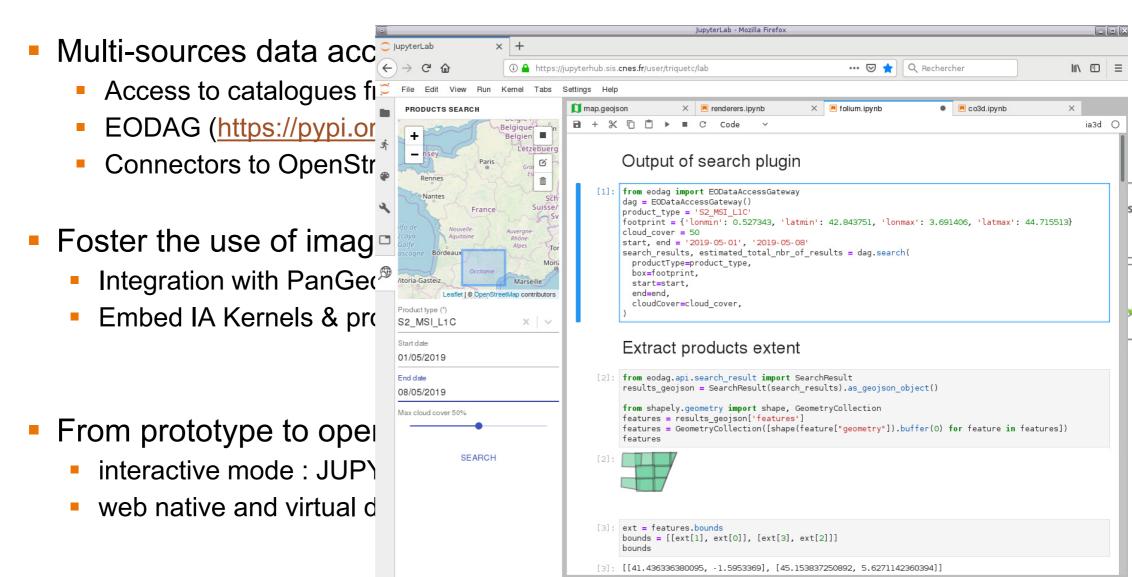
**DASK** 



EODAG



#### **Processing Framework improvment for Analytics**

























#### FIRST RESULTS

















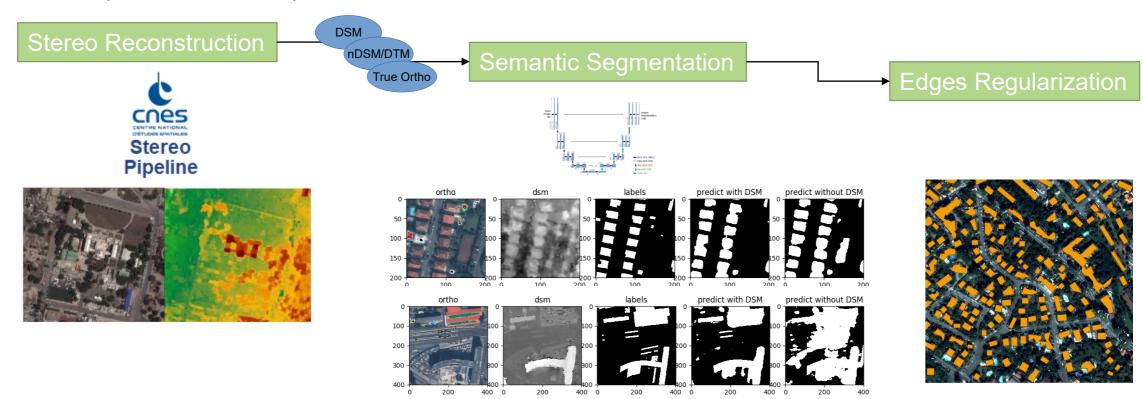






#### **Example of application:** LOD0 in urban areas (1/2)

- Urban mapping, re-constructions progress ...
- Pipeline for building extraction from Pleiades stereo tuples (ortho + DSM)



















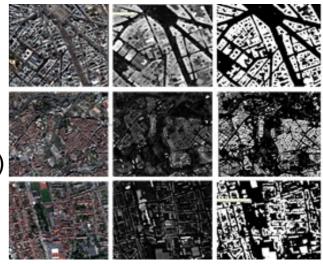






#### LOD0 in urban areas (2/2)

- Semantic segmentation
  - Classical U-Net based
  - Learning on Toulouse datasets (OSM + manual labels)
  - Inference on other datasets
  - Parallelisation by tiles 1000x1000



Paris

Barcelona

Dunkerque

ID	Accuracy	mIoU	F1Score	Precision	Recall	IoU
unet	0,933	0,818	0,835	0,895	0,782	0,717

#### Edge regularization

- Based on GEODAN algorithm
- Improve to better fit with building constraints (edges oriented, limit nb of right angles, ...)









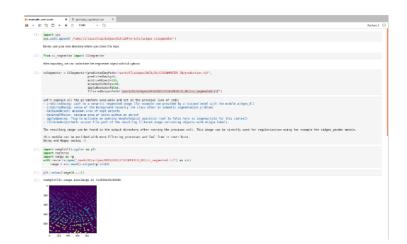
#### **Summary**

- A fully integrated environment
  - Facilitate prototyping Al-based solutions at large scale,
  - Data access with connection to existing databases,
  - Deployable on HPC or Cloud infrastructures for massive processing.
- Very promising results on large scale LOD0
  - First release expected June 2020
  - LOD1 preliminary products for Nov 2020.
- Collaborative environment for scientists
  - Already accessible on CNES infrastructure,
  - Foster sharing of new methodologies with labeled datasets,
  - Promote the usage of open source toolboxes such as OTB,
  - Environment for multi-thematics research program = post-docs opportunities open!





https://www.ai4geo.eu





Results LOD0 on Barcelona





















