

# Using Neural Networks to speed up wave computations

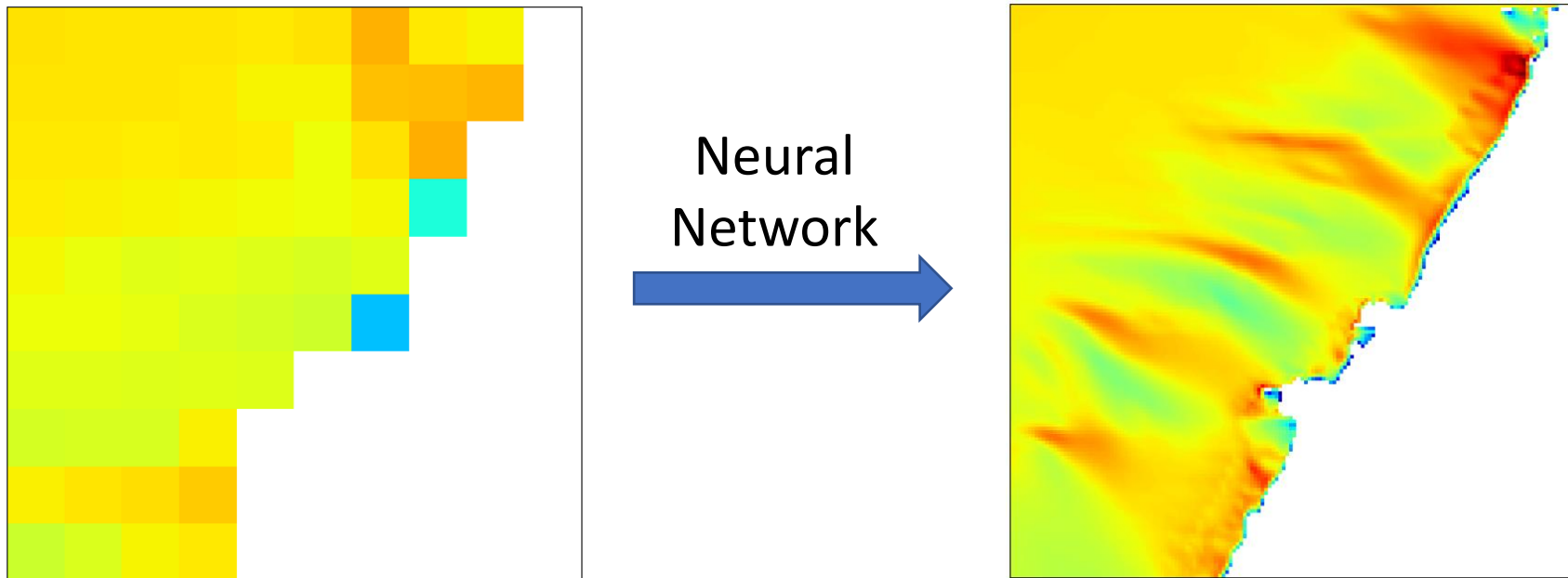
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# What is the idea?

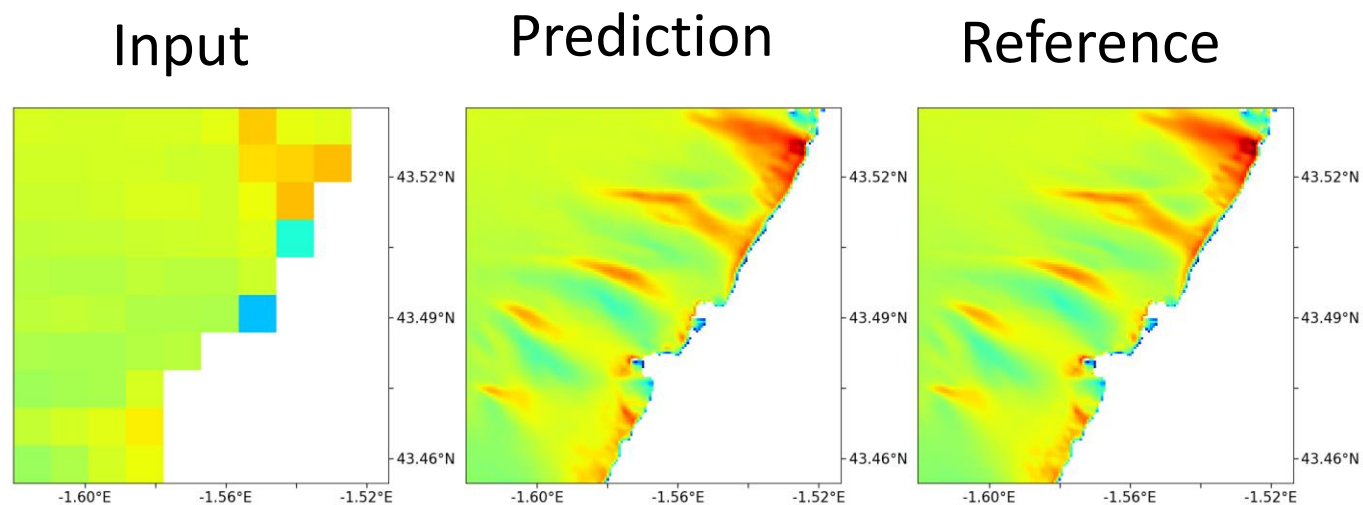
- Computing local sea states in high-resolution is expensive
- Balance between accuracy and speed



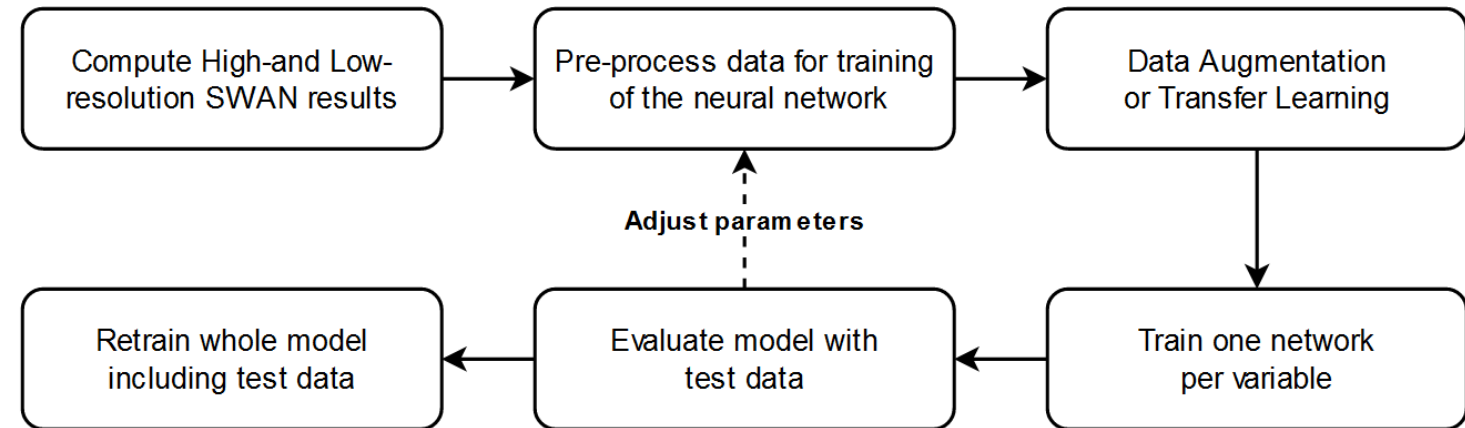
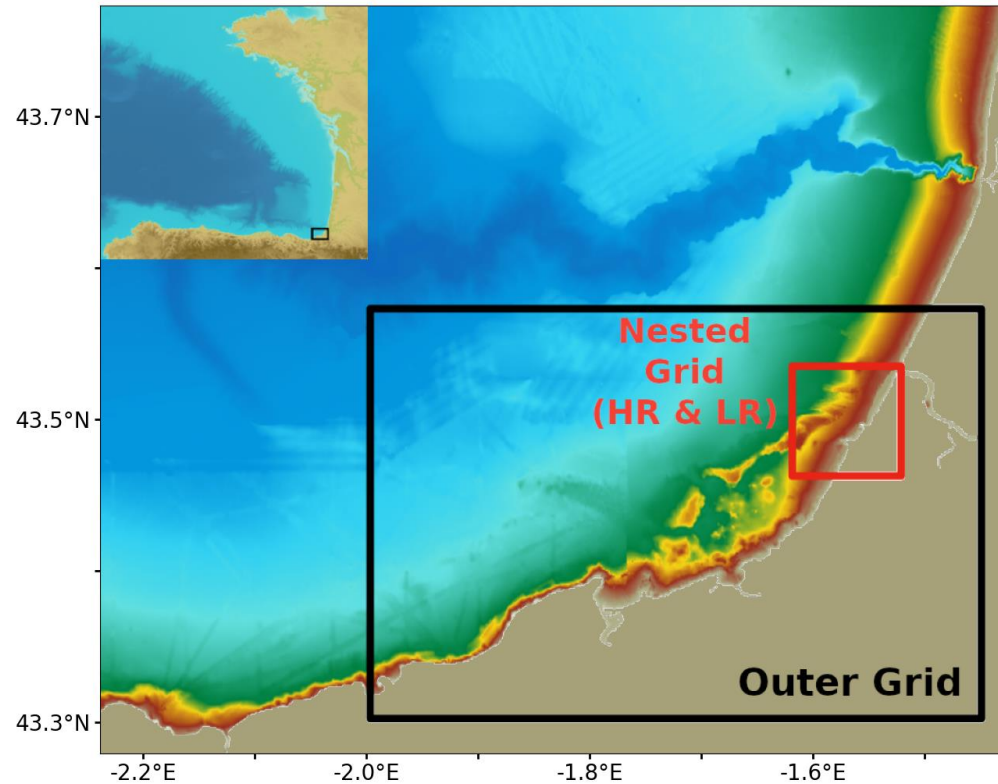
# What is Super-Resolution?



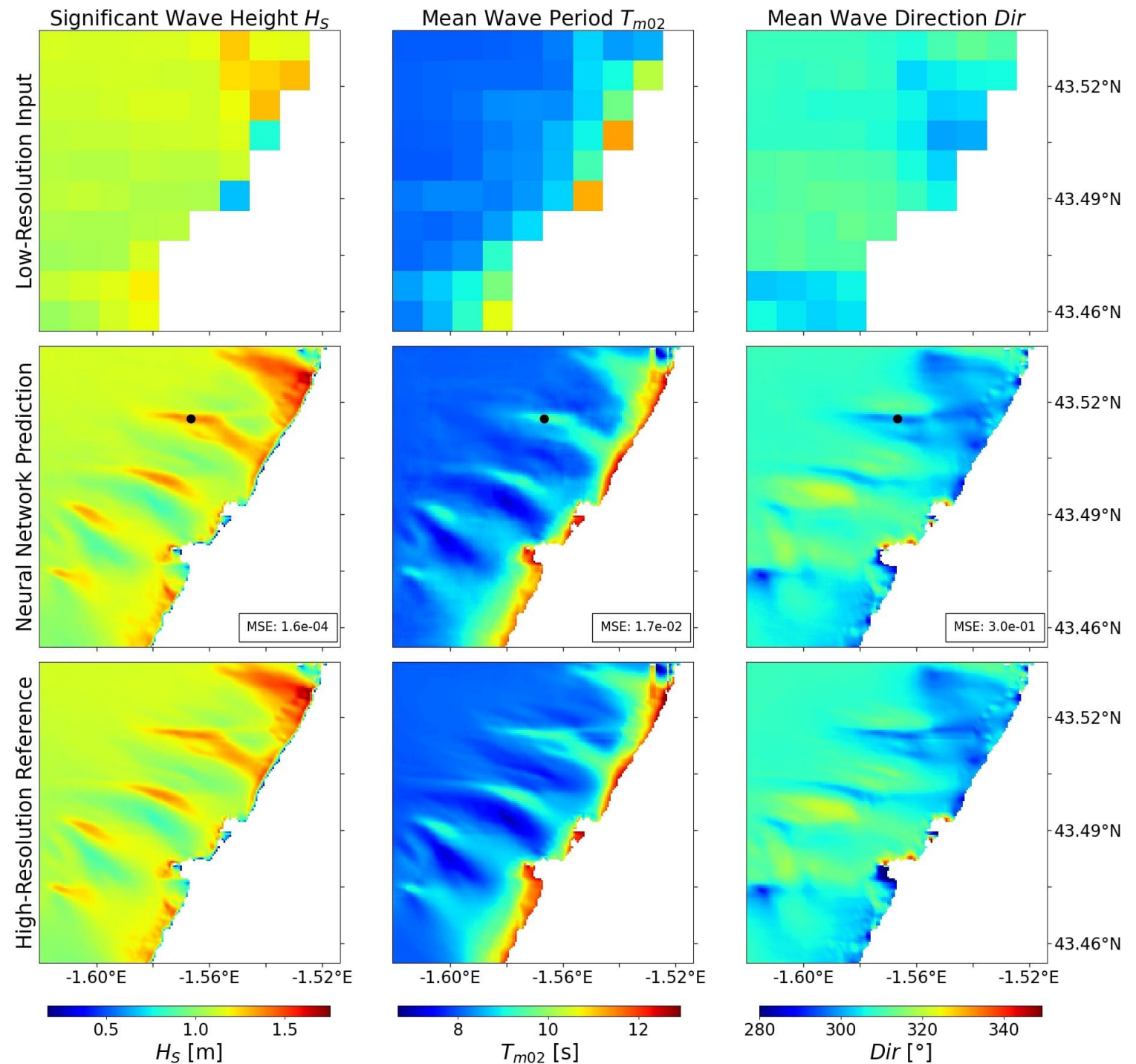
<https://arxiv.org/abs/1702.00783>



# Our approach

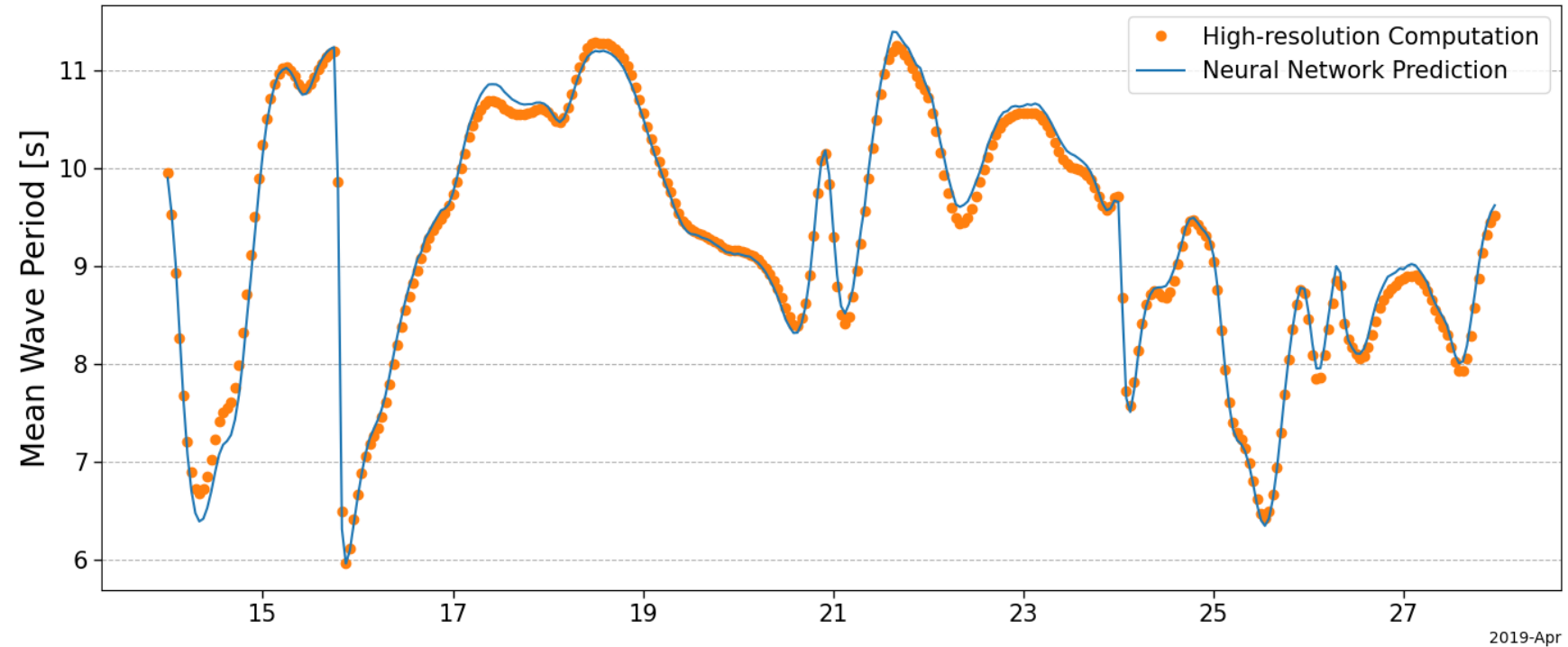


- Some variables are easier to predict  
→ more consistent patterns
- 16x improvement of resolution with reasonable accuracy



# Performance over time

- Two-weeks example of the test data
- Error usually under 5%



[https://github.com/janfer95/SR\\_on\\_SWAN](https://github.com/janfer95/SR_on_SWAN)

# Conclusion

- 50 times faster (after training) with reasonable accuracy

Training: 10-12h, but only one-time cost

High-Resolution SWAN computation: 7.5h

Low-Resolution SWAN computation + Prediction: 10min

- Data-sensitive, results depend on good training data
- Trained only for one part of the coast, but knowledge can be transferred  
→ Transfer Learning



# Thank you for your attention!

This presentation participates in OSPP



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