

Integrating Topographic Knowledge into Deep Learning for the Void-filling of DEM

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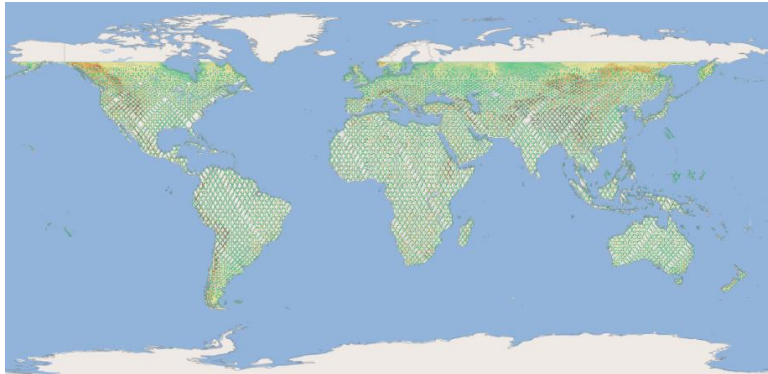
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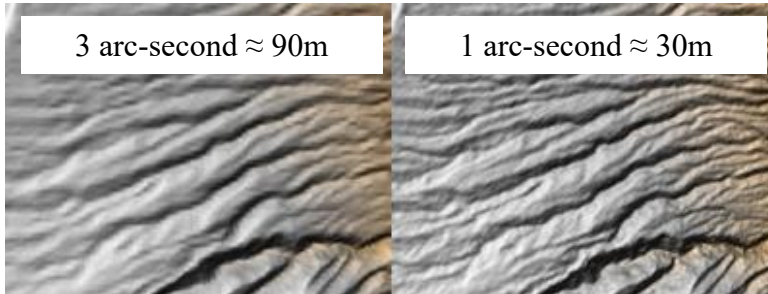
Global DEMs:
SRTM, ASTER GDEM, TanDEM...

Shuttle Radar Topography Mission (SRTM)

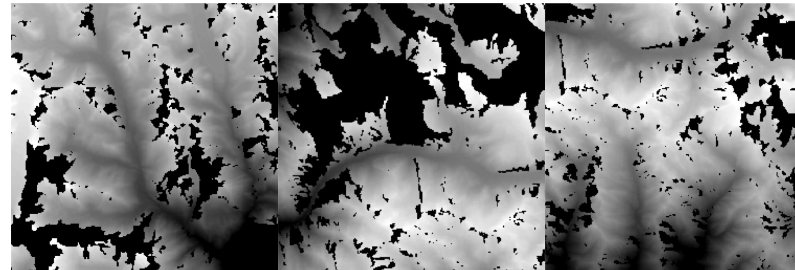


3 arc-second \approx 90m

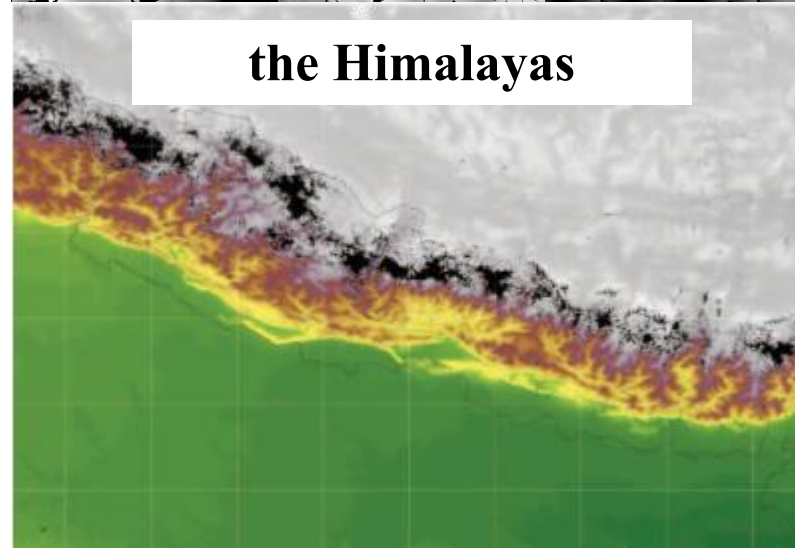
1 arc-second \approx 30m



Data Voids (Black area)



the Himalayas

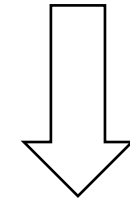


Reuter et al., 2007

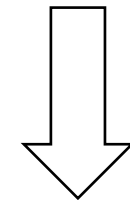
◆ Intense terrain relief (high mountains)

◆ Clouds

◆ Surface cover (sand)



Data Voids



**A large number of voids
in mountains**

Practical Approaches:

1) Field Work

Measuring and filling data voids.

2) Data Fusion

Integrating DEMs from other sources.

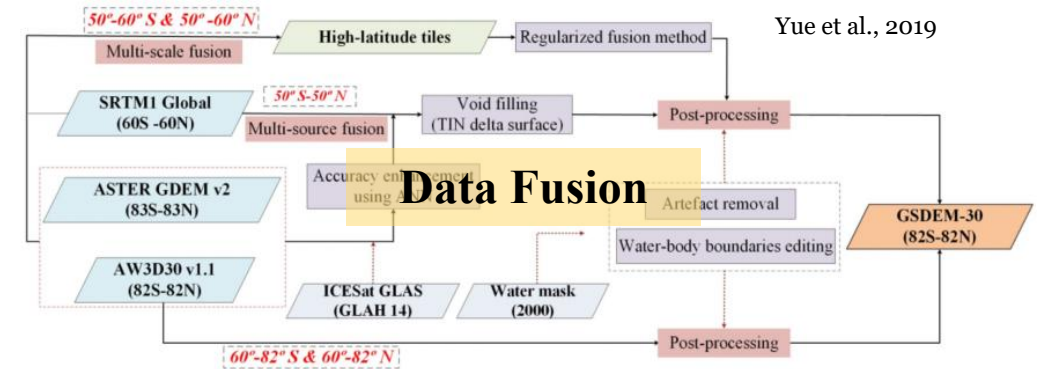
(issues: different resolutions and elevation datums)

3) Interpolation

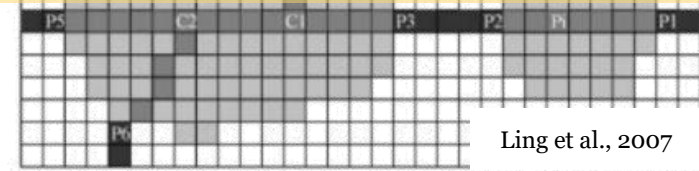
Such as IDW, spline and kriging interpolations.

4) Machine Learning/Deep Learning (ML/DL)

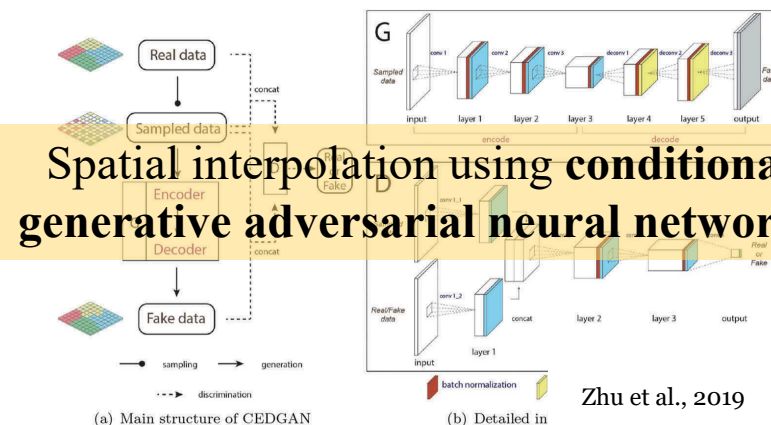
Constructing complex relationships between contextual terrain around voids and elevation in voids.



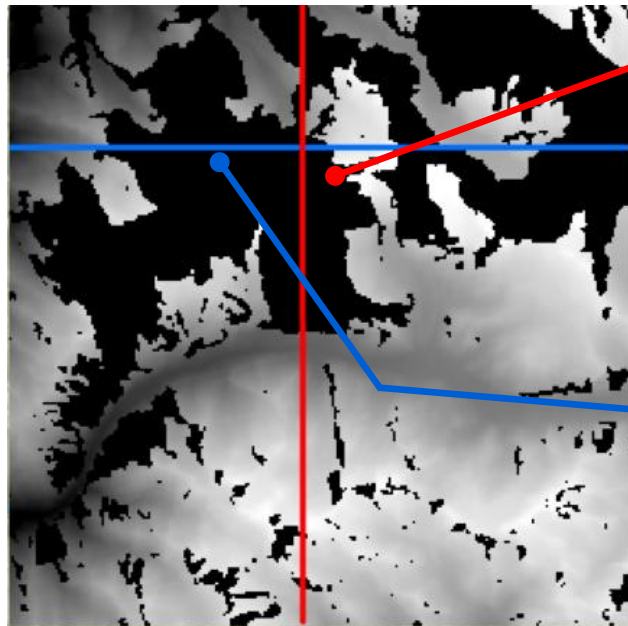
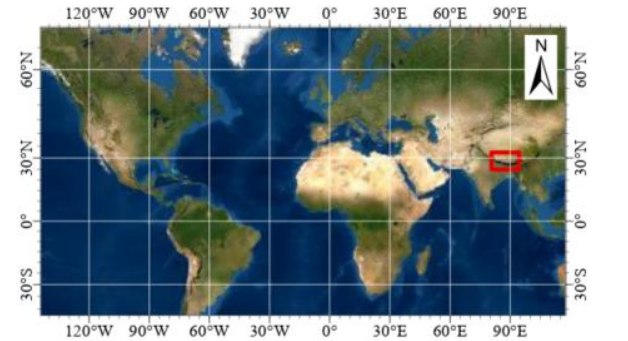
Interpolation considering terrain features (valleys)



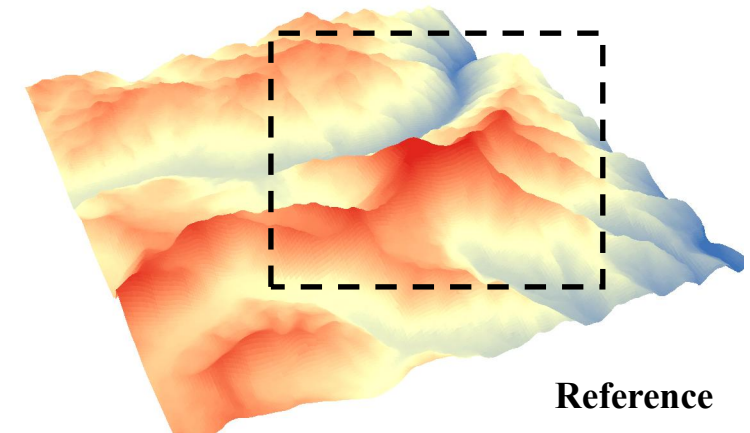
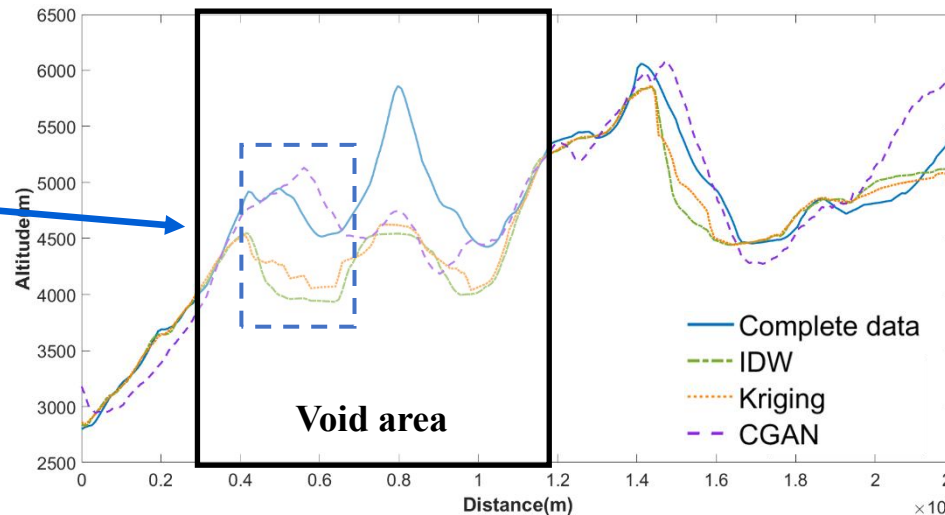
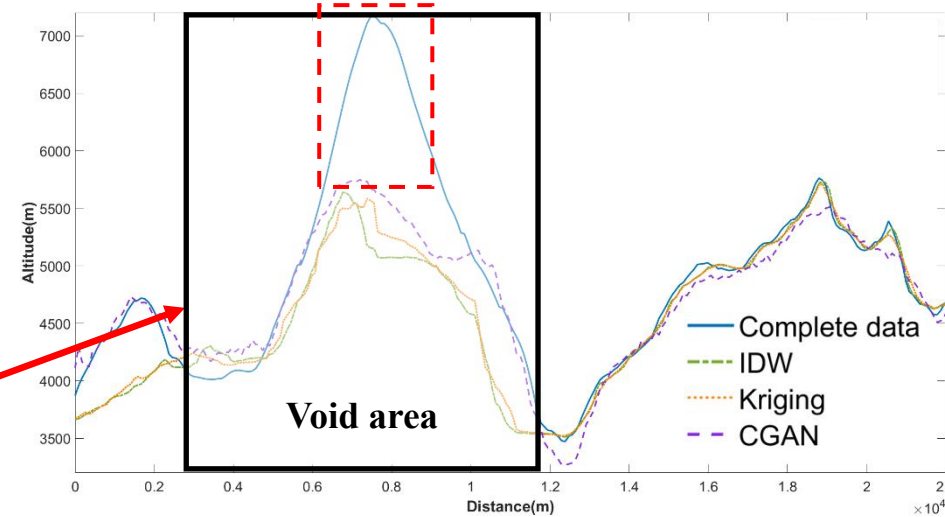
□ Points having elevation values □ Voids not over valleys
■ Voids over valleys ■ Points having elevation values over valleys



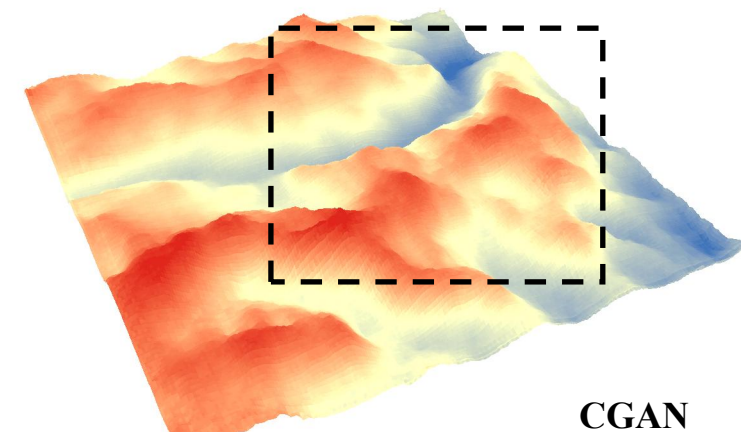
These methods are difficult to reconstruct the (relatively) accurate terrain, especially in the area with intense terrain relief.



— Line 1 — Line 2



Reference



CGAN

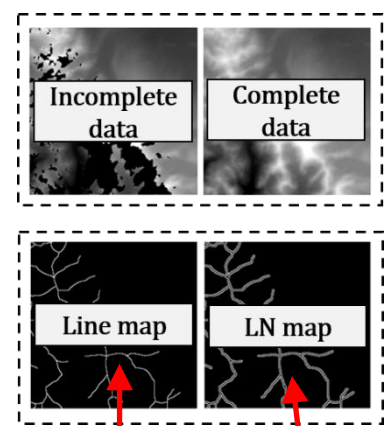
IDW=Inverse Distance Weighted interpolation; CGAN=Conditional Generative Adversarial Networks

Flowchart

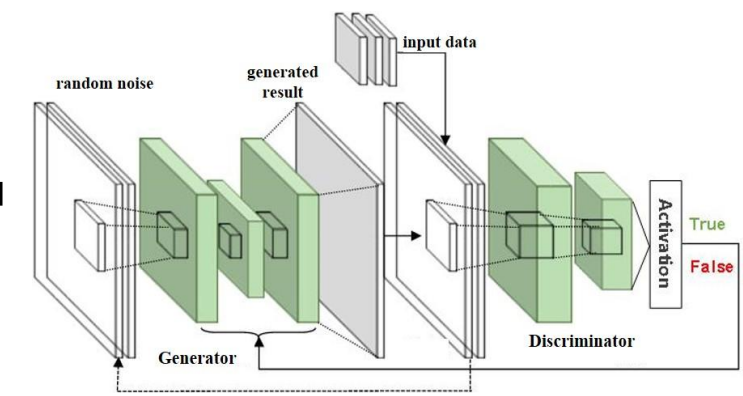
Input

Loss Function

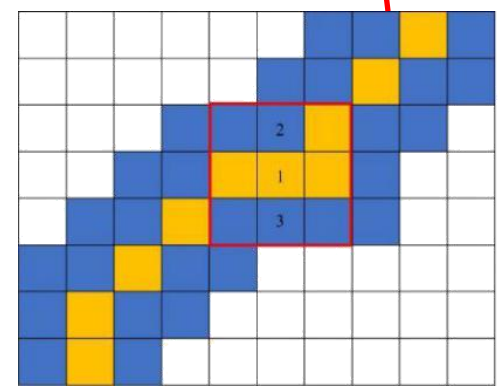
CGAN



- (1) $Optimal(G, D) = \min_G \min_D L_{CGAN}$
- (2) $L_H = |\ln(\Delta H_{output}^R)| + |\ln(\Delta H_{output}^V)|$
- (3) $L_N = \ln|N_R \times \beta| + \ln|N_V \times \beta|$
- (4) $L_E = \sum_{x \in X_R} |H_{output}(x) - H_{target}(x)| + \sum_{x \in X_V} |H_{output}(x) - H_{target}(x)|$
- (5) $L_{EN} = \sum_{x \in X_{RN}} |H_{output}(x) - H_{target}(x)| + \sum_{x \in X_{VN}} |H_{output}(x) - H_{target}(x)|$
- (6) $L_S = |\Delta H_{output}^R - \Delta H_{target}^R| + |\Delta H_{output}^V - \Delta H_{target}^V|$



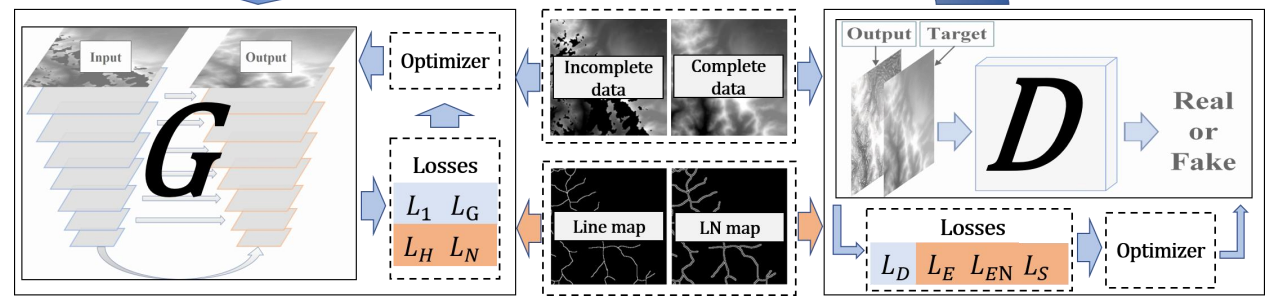
Ridge and Valley



- Legend**
- 3×3 window
 - Line pixel
 - Line neighbor pixel
 - Other pixel

TKCGAN

Topographic knowledge-constrained CGAN



Considering:

1) Elevation (pixel value)

improving the value accuracy of each pixel

2) Terrain Relief

improving the accuracy of relief intensity and slope shape



Loss Functions

$$(1) \text{Optimal}(G, D) = \min_G \min_D L_{CGAN}$$

$$(2) L_H = |\ln(\Delta H_{output}^R)| + |\ln(\Delta H_{output}^V)|$$

$$(3) L_N = \ln|N_R \times \beta| + \ln|N_V \times \beta|$$

$$(4) L_E = \sum_{x \in X_R} |H_{output}(x) - H_{target}(x)| + \sum_{x \in X_V} |H_{output}(x) - H_{target}(x)|$$

$$(5) L_{EN} = \sum_{x \in X_{RN}} |H_{output}(x) - H_{target}(x)| + \sum_{x \in X_{VN}} |H_{output}(x) - H_{target}(x)|$$

$$(6) L_S = |\Delta H_{output}^R - \Delta H_{target}^R| + |\Delta H_{output}^V - \Delta H_{target}^V|$$

for Elevation:

Function (1) the original loss functions of CGAN

Through this competition, G and D obtain the capability to generate realistic data and distinguish generated data from the ground truth data, respectively.

Functions (4) & (5)

Emphasizing the accuracy of elevation value at each location

for Terrain Relief:

Functions (2) & (6)

Emphasizing the terrain relief around feature lines (ridges and valleys).

The parameter α can control the relief intensity.

Function (3)

Emphasizing the slope shape around feature lines. The parameter β can reflect the shape of slope surface.

TKCGAN achieves better results
especially in the area with **large voids**.



original voids & simulating voids

indicating that DL-based methods could achieve the prediction of terrain patterns or terrain relief through “imitating contextual terrain”

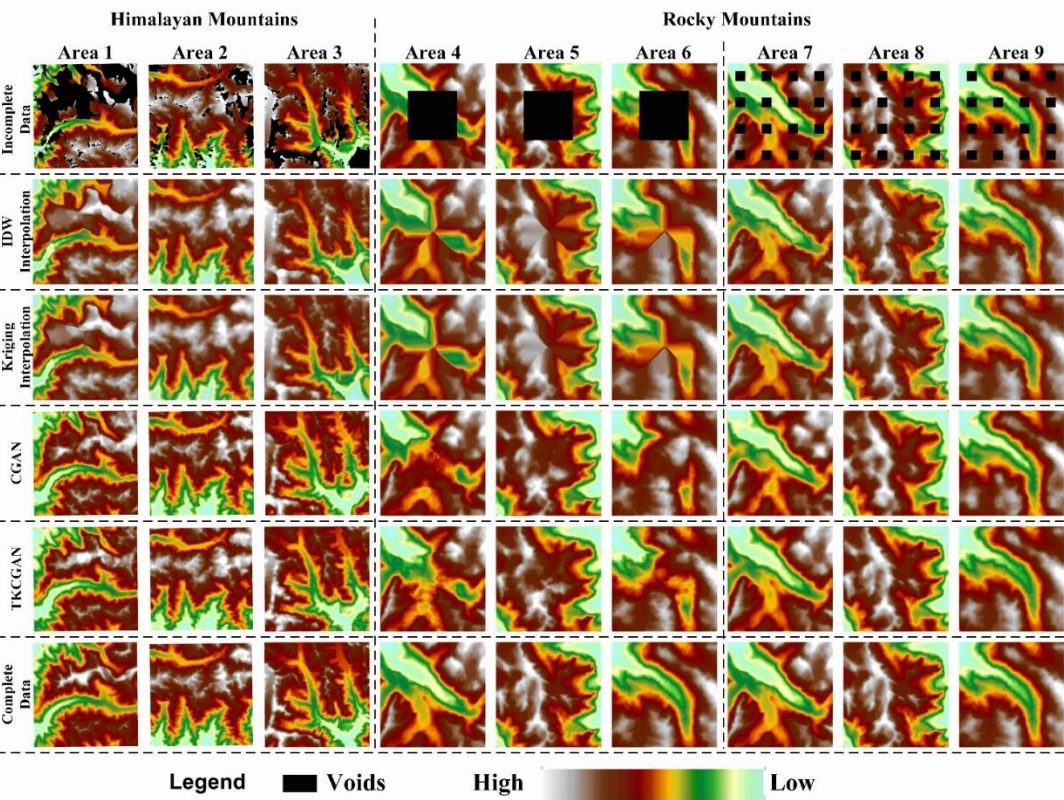


Table 2
Elevation accuracy of the reconstruction results in void areas (the best performances are highlighted in bold.)

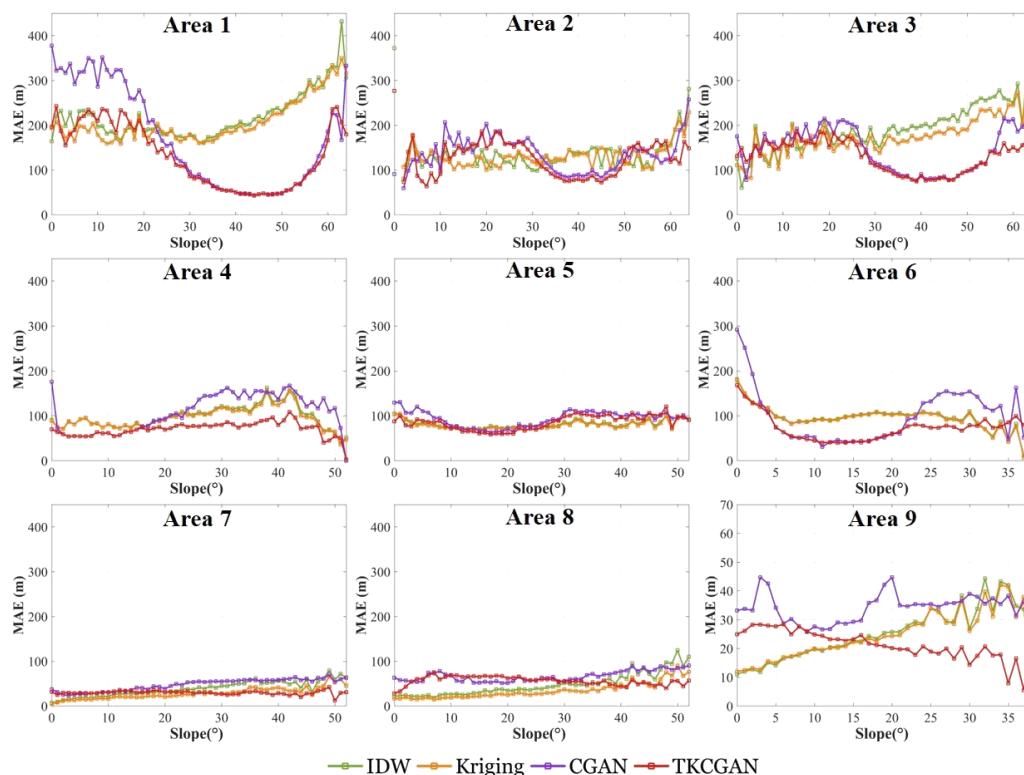
	RMSE (m)					MAE (m)			
	IDW	Kriging	CGAN	TKCGAN		IDW	Kriging	CGAN	TKCGAN
Area 1	103.62	102.59	104.46	102.91	Area 1	86.30	85.95	90.65	85.37
Area 2	93.96	95.28	101.46	93.08	Area 2	77.18	79.14	87.53	76.34
Area 3	106.18	104.09	108.82	99.38	Area 3	89.67	88.15	92.78	85.16
Area 4	84.03	84.52	112.13	75.24	Area 4	64.28	64.88	103.12	61.56
Area 5	87.79	86.12	96.74	89.95	Area 5	72.46	71.24	72.93	75.74
Area 6	86.88	87.19	90.79	81.04	Area 6	66.84	67.16	74.51	65.49
Area 7	40.68	30.44	46.57	37.13	Area 7	27.53	19.84	31.71	27.39
Area 8	50.91	38.52	42.33	41.16	Area 8	36.17	26.24	64.14	49.77
Area 9	27.57	26.84	49.03	28.74	Area 9	20.58	20.39	36.00	23.81

Table 3
Surface slope accuracy of the reconstruction result in void areas (the best performances are highlighted in bold.)

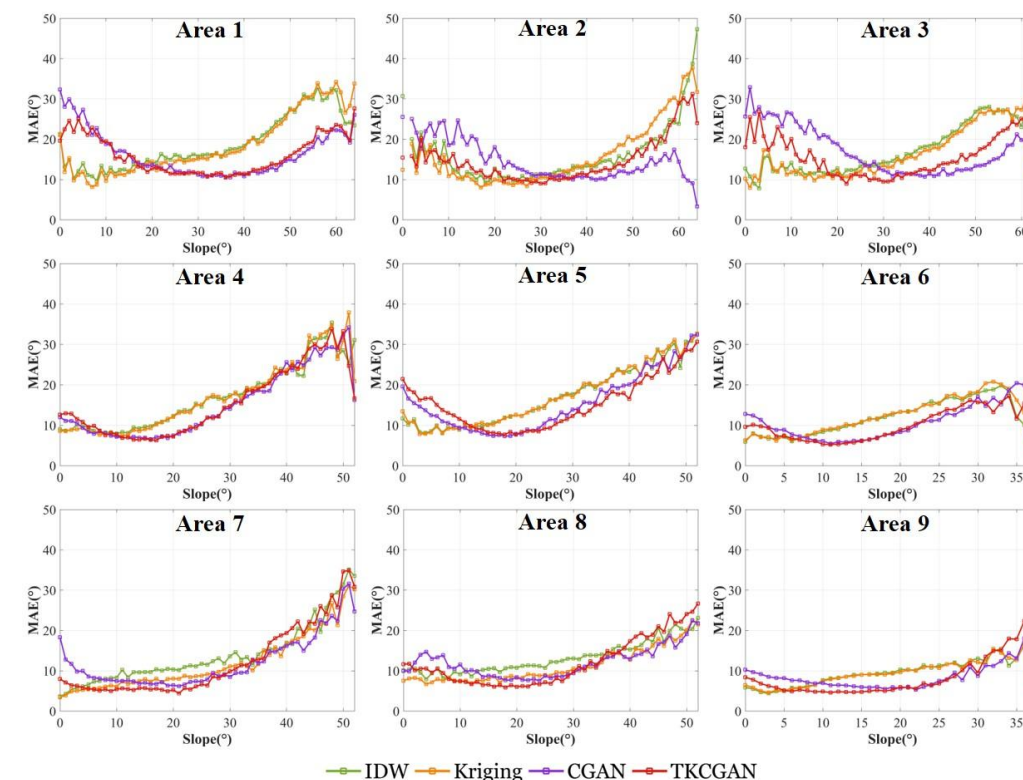
	RMSE (°)					MAE (°)			
	IDW	Kriging	CGAN	TKCGAN		IDW	Kriging	CGAN	TKCGAN
Area 1	17.13	17.04	14.49	14.11	Area 1	13.26	13.01	11.36	11.19
Area 2	12.21	11.60	14.07	11.99	Area 2	9.83	9.00	11.24	9.51
Area 3	13.85	14.66	16.20	13.21	Area 3	11.02	11.24	12.92	10.25
Area 4	16.53	15.82	11.72	11.96	Area 4	12.59	11.89	9.33	9.75
Area 5	17.55	16.93	12.84	12.29	Area 5	13.41	13.05	10.41	10.33
Area 6	18.57	18.90	9.73	9.14	Area 6	12.51	13.19	7.88	7.34
Area 7	14.96	11.99	11.37	7.43	Area 7	11.03	8.60	9.39	6.15
Area 8	15.82	12.94	12.75	9.46	Area 8	12.34	9.94	10.42	7.73
Area 9	13.71	12.60	9.14	6.91	Area 9	10.34	9.68	7.65	5.69

- calculating slope (gradient) based on reconstructed DEMs
- analyzing the relationships between the elevation and slope (gradient) error and slope (gradient) calculated based on reference data.

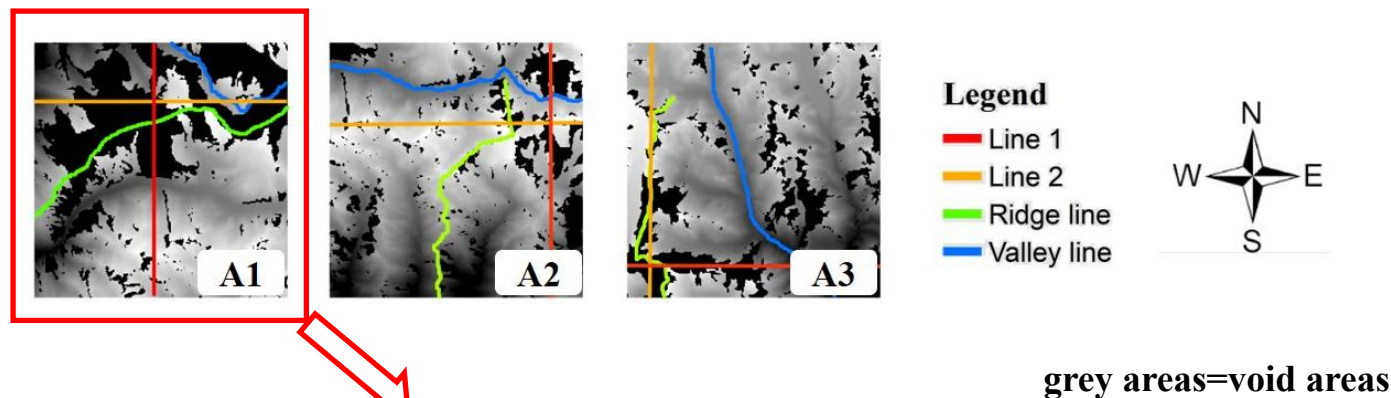
TKCGAN outperforms in the areas with medium and large slope (gradient).



Elevation error



Slope error

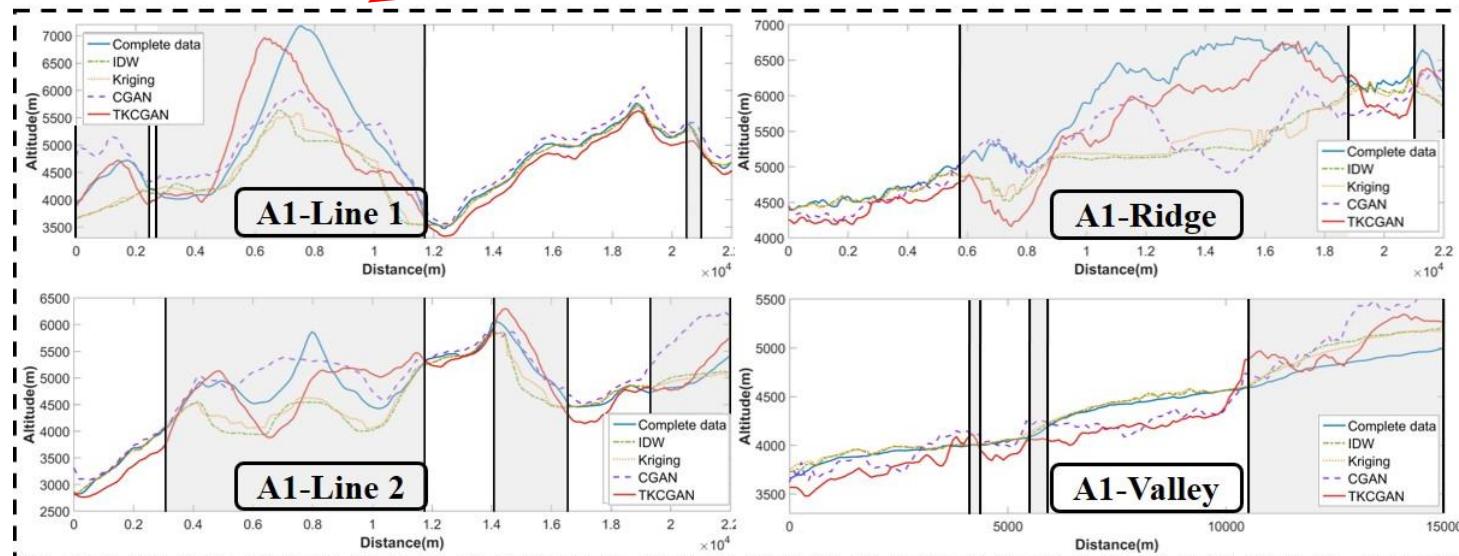


Advantage

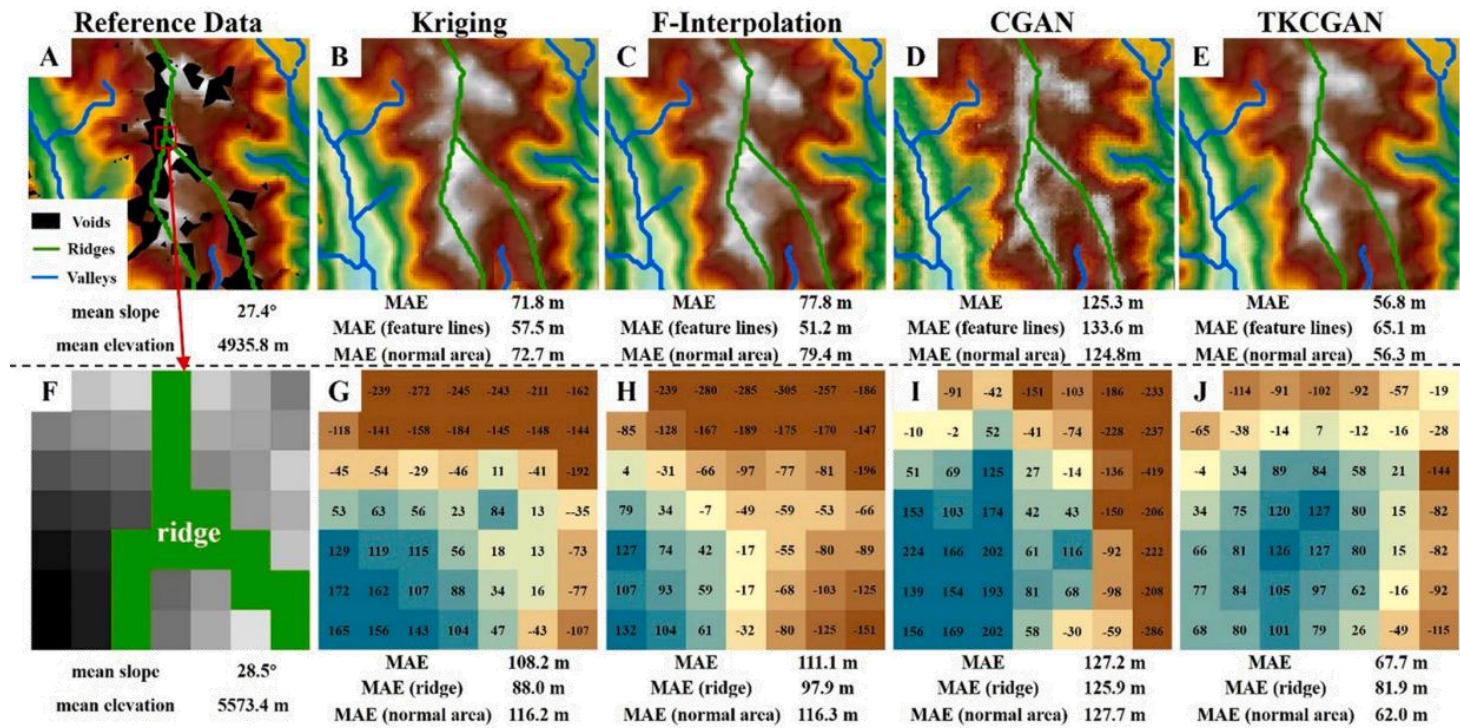
TKCGAN achieves better results in the area with intense terrain change (for example, the peak in A1-Line1 and ridge in A1-Ridge).

Disadvantage

Our method “underestimates” the elevation in valleys (A1-Line2). This could result from the new loss functions that overemphasize the intense terrain relief.



Mapping the elevation error in ridge areas (ridge line and its adjacent areas).



1. Classical interpolations contain significant errors.
2. The interpolation considering the terrain feature lines has small errors on lines but contains large errors in the adjacent area.
3. TKCGAN achieves significantly better results in areas around ridges

Finding

the topographic controlling through the addition of loss functions is practical to improve the accuracy of void-filling DL-based methods.

Issues

the number and quality of input feature lines can influence the reconstructed results.

Can we integrate the topographic information carried by remote sensing **imagery**?

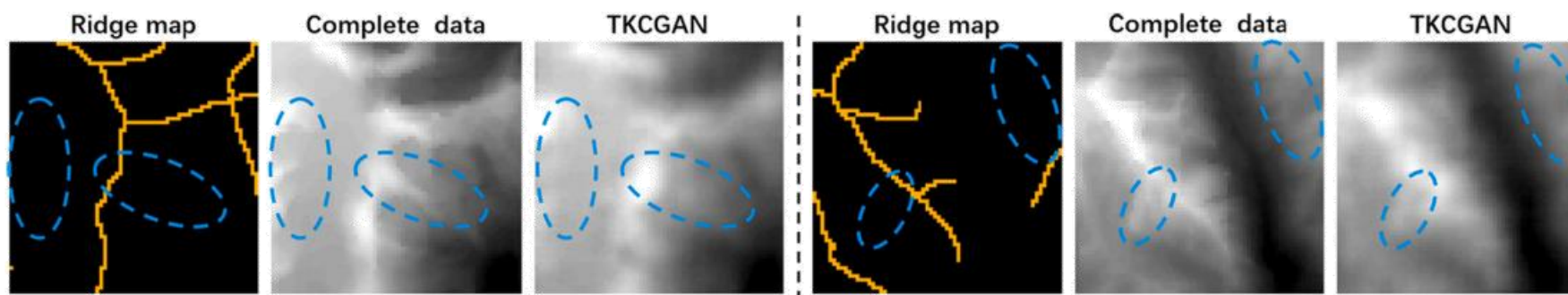


Fig. 13. Inaccurate reconstruction was performed because of the lack of corresponding ridge lines. Some detailed topographic features in the blue circles are missed through the generation process because of the lack of corresponding input data. (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article.)

Li, S., Hu, G., Cheng, X., Xiong, L., Tang, G., & Strobl, J. (2022). Integrating topographic knowledge into deep learning for the void-filling of digital elevation models. *Remote Sensing of Environment*, 269, 112818.

Thank you!

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