

Coherence-based GPR diffraction imaging and inversion

A. Bauer¹, B. Schwarz² and D. Gajewski¹

¹Institute of Geophysics, University of Hamburg

²GFZ German Research Centre for Geosciences, Potsdam

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Why do diffractions matter?



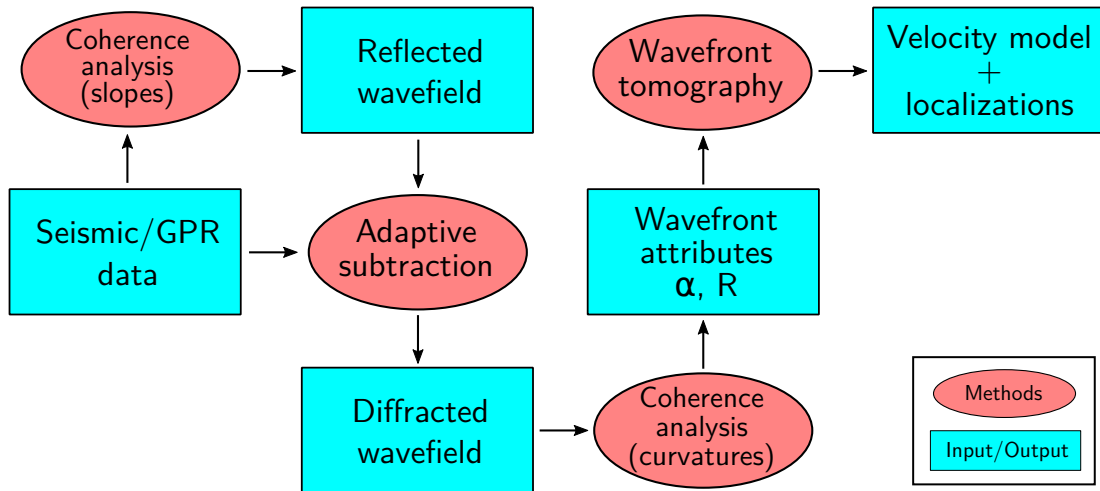
Why do diffractions matter?

- ▶ Diffractions are caused by small-scale subsurface heterogeneities, e.g.:
 - ▶ [Seismics:] faults, pinch-outs, caves...
 - ▶ [GPR:] buried small objects, voids, water intrusions in glaciers...
- ▶ Diffracted waves imply superior illumination than reflected waves
- ▶ No offsets required for velocity estimation
- ▶ Methods from applied seismics can be adapted to GPR data

- ▶ The different scales have to be accounted for
- ▶ Typical magnitudes and units:

	Applied seismics	GPR
Distances	$10^3 \text{ m} \rightarrow [\text{km}]$	$10^1 \text{ m} \rightarrow [\text{m}]$
Traveltimes	$10^0 \text{ s} \rightarrow [\text{s}]$	$10^{-7} \text{ s} \rightarrow [\text{ns}]$
Velocities	$10^3 \text{ m/s} \rightarrow [\text{km/s}]$	$10^8 \text{ m/s} \rightarrow [\text{m/ns}]$
Frequencies	$10^1 \text{ Hz} \rightarrow [\text{Hz}]$	$10^8 \text{ Hz} \rightarrow [\text{MHz}]$
Wavelengths	$10^1 \text{ m} \rightarrow [\text{m}]$	$10^{-1} \text{ m} \rightarrow [\text{cm}]$

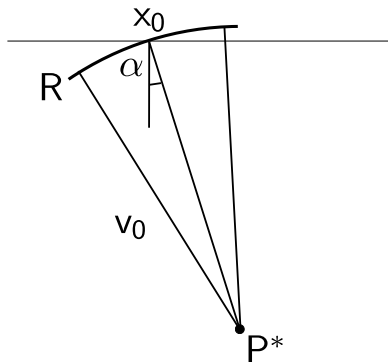
- ▶ Seismic velocities typically increase with depth, electromagnetic velocities decrease with depth



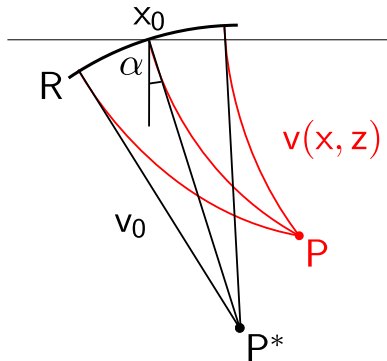
- ▶ Diffraction separation by coherent wavefield subtraction yields diffraction-only data [Schwarz, 2019]
- ▶ Automatic extraction of wavefront attributes (α , R) from diffraction-only data via coherence analysis [Jäger et al., 2001]
- ▶ Hyperbolic second-order approximation of diffraction traveltime moveout

$$\Delta t^2(x_0, t_0) = \left(t_0 + 2 \underbrace{\frac{\sin \alpha}{v_0}}_{\text{slope}} \Delta x \right)^2 + 2t_0 \left(\underbrace{\frac{\cos^2 \alpha}{v_0 R}}_{\text{curvature}} \Delta x^2 \right)$$

with α : emergence angle of diffracted wavefront, R : wavefront radius,
 t_0 : zero-offset two-way time, v_0 : near-surface velocity



- ▶ Efficient and stable inversion scheme for smooth depth-velocity models
[Duveneck, 2004, Bauer et al., 2017]
- ▶ Initial localizations P^* of data points obtained by downward kinematic ray tracing starting from (x_0, α) into constant initial model $v(x, z) = v_0$ (image space) until $t_0/2 = T_0 = 0$
- ▶ Initial localizations are quite stable because they do not depend on second-order curvature attribute R



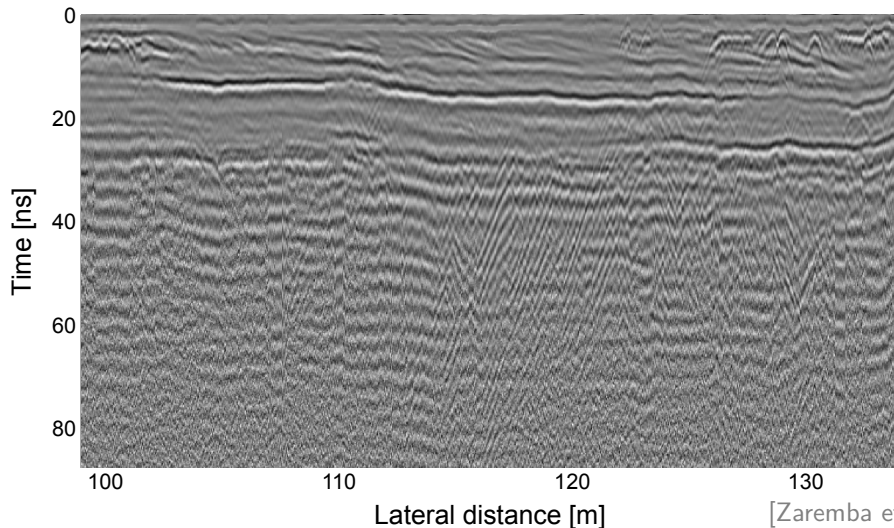
- ▶ Upward dynamic ray tracing starting from P^* yields modeled attributes (x_0, T_0, α, R)
- ▶ Goal: Find velocity model $v(x, z)$ such that $P^* = P$, i.e. the true scatterer locations

- ▶ Data parameters $\mathbf{d}$: n automatically picked data points $(x_0, T_0, \alpha, R)_i$
- ▶ Velocity model is defined by B-spline functions on given grid of $n_x \times n_z$ knots
- ▶ Model parameters $\mathbf{m}$: B-spline velocity coefficients and ray start points (x, z)
- ▶ Minimize misfit between measured data $\mathbf{d}$ and modeled data $\mathbf{d}_{mod} = \mathbf{f}(\mathbf{m})$ by damped weighted least-squares

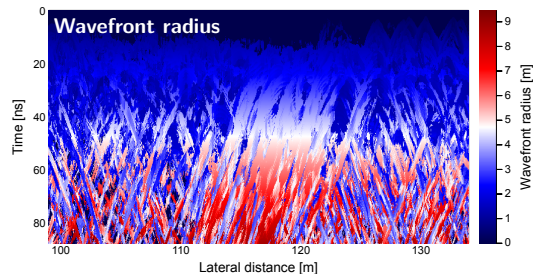
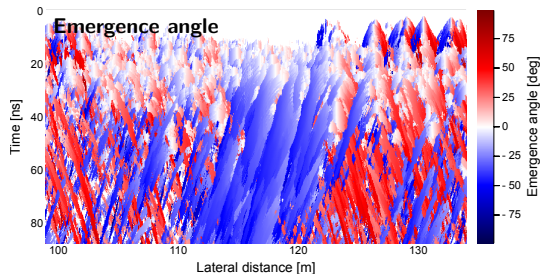
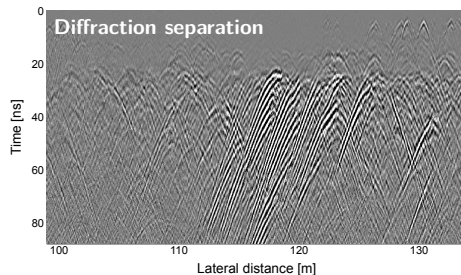
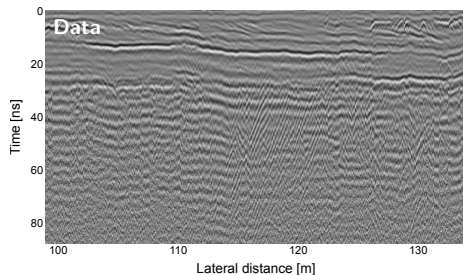
$$\Psi(\mathbf{m}) = \frac{1}{2} \|(\mathbf{d} - \mathbf{d}_{mod}) \mathbf{W}\|_2^2 + \Lambda[\partial_{xx} v(x, z), \partial_{zz} v(x, z)]$$

- ▶ Output: smooth velocity model $v(x, z)$ and localizations of data points
- ▶ The method is equally applicable in 3D

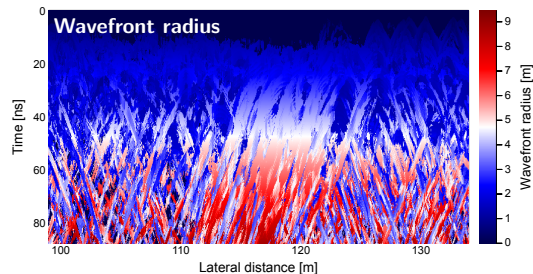
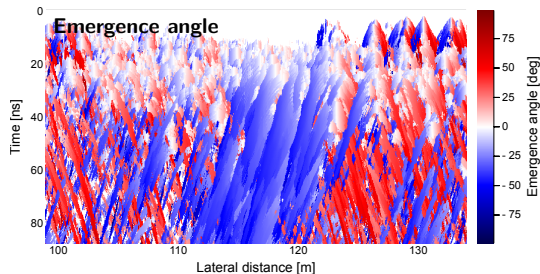
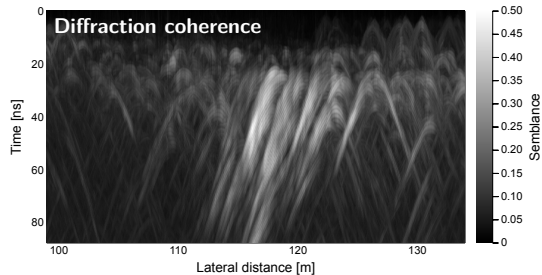
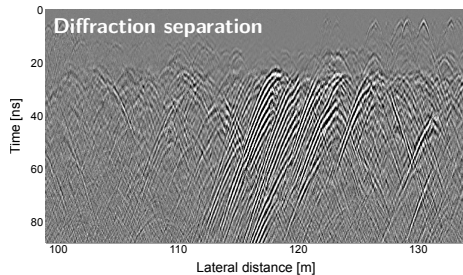
GPR data from Long Beach Island, New Jersey



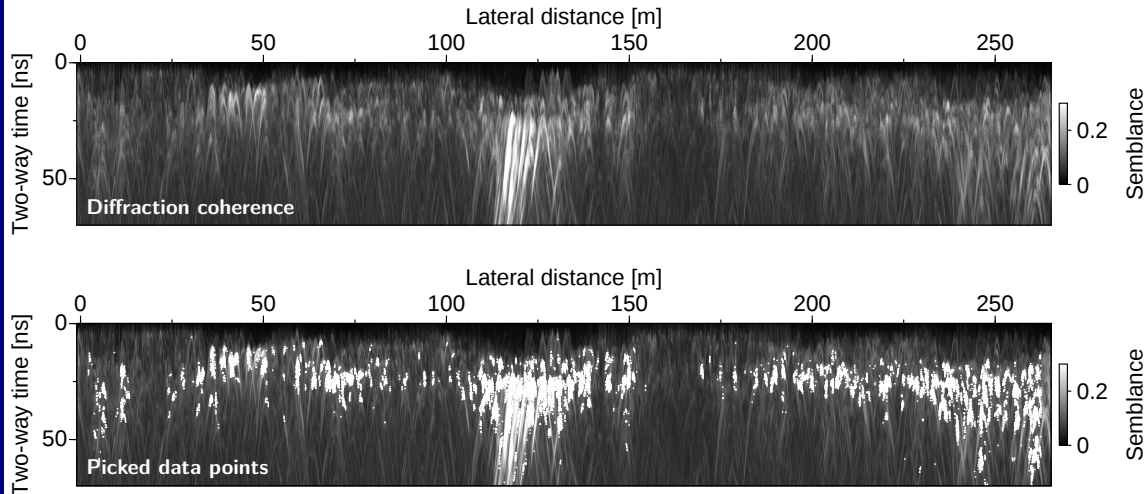
Long Beach: separation and attributes



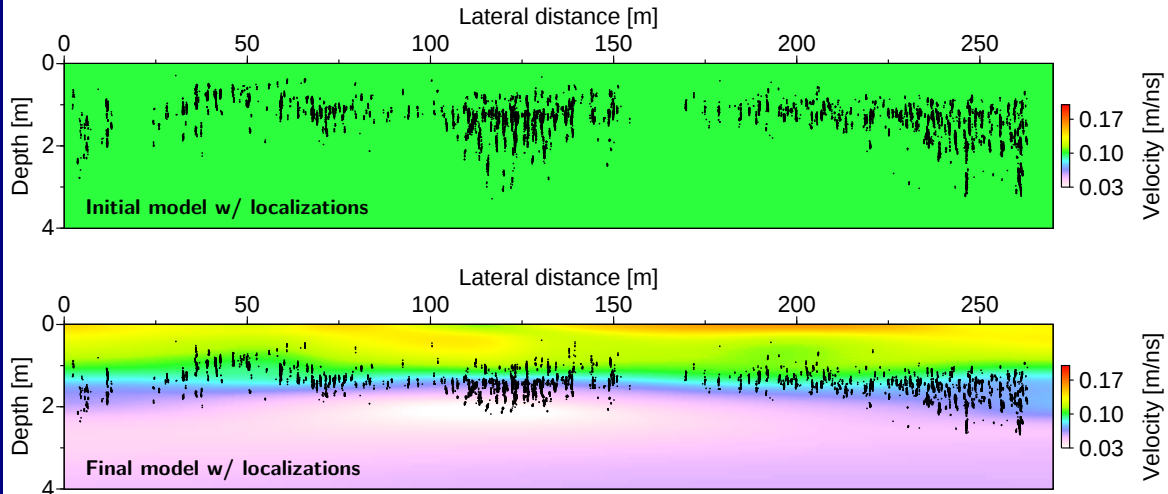
Long Beach: separation and attributes



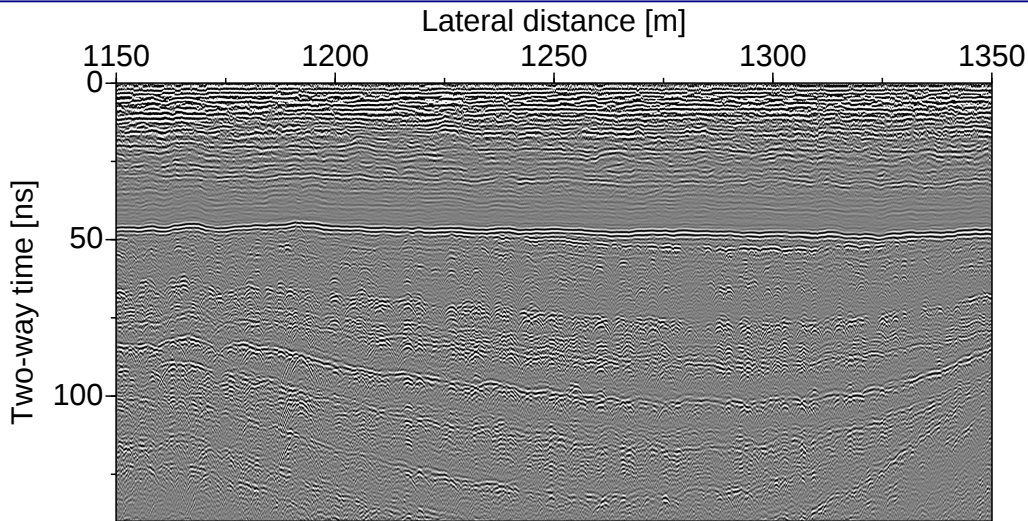
Long Beach: inversion



Long Beach: inversion

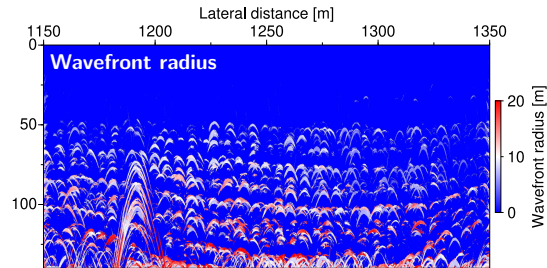
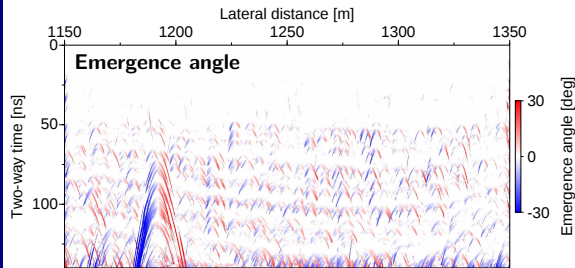
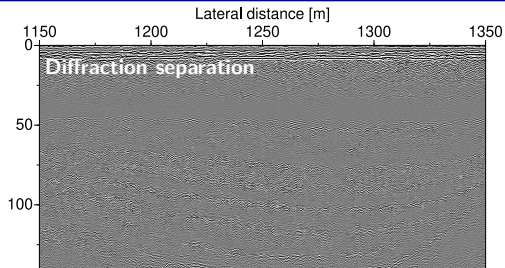
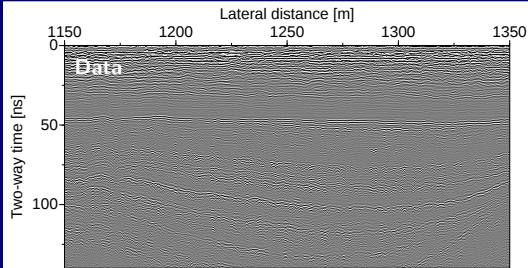


GPR data from Wolverine glacier, Alaska

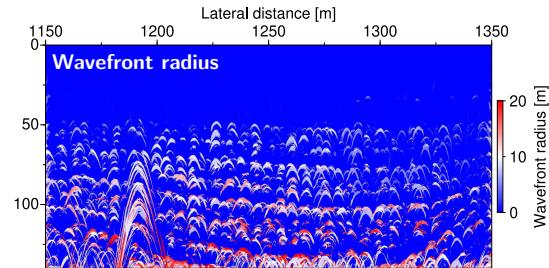
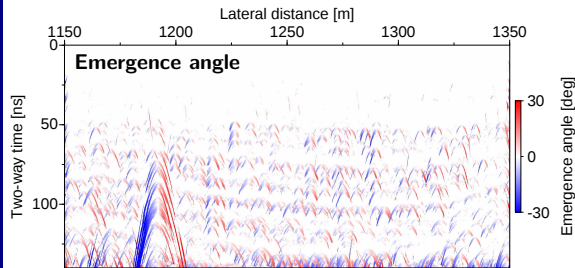
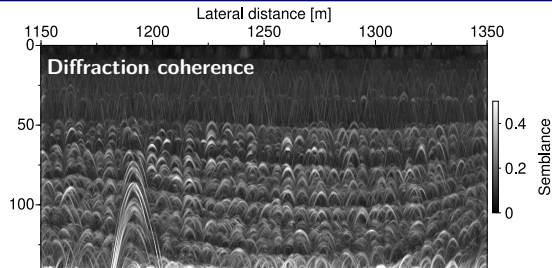
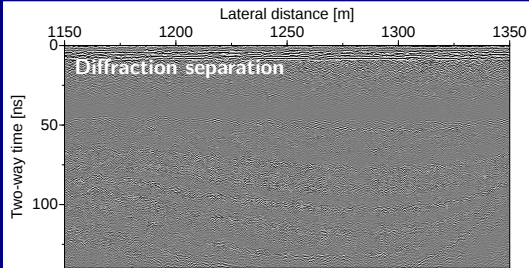


[O'Neel et al., 2018]

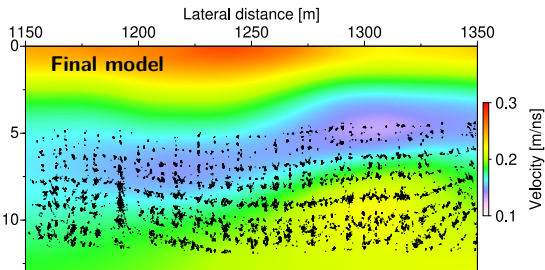
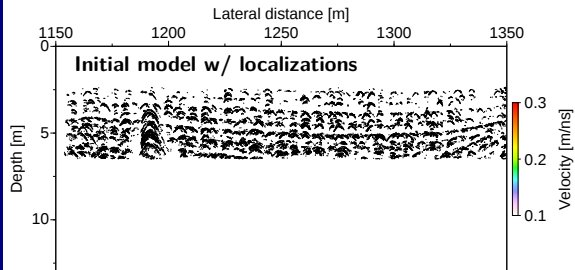
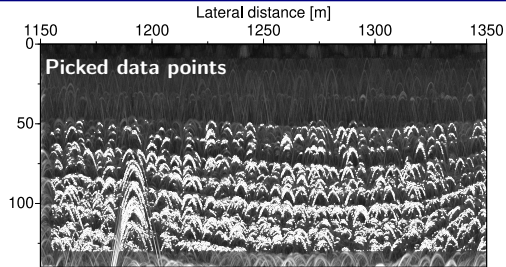
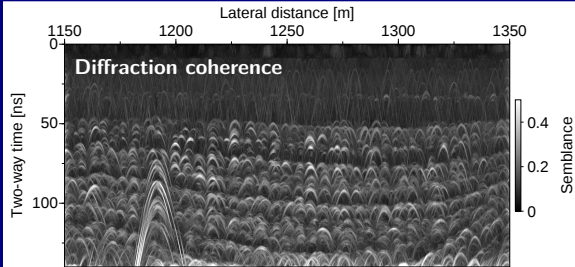
Wolverine glacier: separation and attributes



Wolverine glacier: separation and attributes



Wolverine glacier: inversion



- ▶ Diffraction separation and imaging and automatized depth-velocity model building for GPR data
- ▶ Joint localization of scatterers
- ▶ Applicable to all seismic and GPR data with rich diffracted wavefield
- ▶ No offsets required
- ▶ Workflow equally applicable in 3D
- ▶ Estimation of second-order wavefront attributes can be challenging
- ▶ 2D applications may be affected by out-of-plane scatterers

- ▶ Applications to different GPR datasets [Bauer et al., 2020a, Klahold et al., 2022]
- ▶ Applications to zero-offset/low-fold seismic data (P-Cable data, vintage academic data) [Bauer et al., 2020b, Preine et al., 2020]
- ▶ Passive-seismic applications [Diekmann et al., 2019]
- ▶ Improved diffraction separation [Schwarz, 2019]
- ▶ Unsupervised identification and tagging of diffractions [Bauer et al., 2019b]
- ▶ Enforced focusing of diffractions during the inversion [Bauer et al., 2019a]
- ▶ Applications in 3D [Bauer et al., 2020b]
- ▶ Diffraction separation with convolutional neural networks [Bauer et al., 2021]

- ▶ U.S. Geological Survey for providing GPR data
[O'Neel et al., 2018, Zaremba et al., 2016]
- ▶ Johanna Klahold, Eric Duveneck and Tilman Klüver
- ▶ Applied Seismics Group Hamburg
- ▶ Federal Ministry for Economic Affairs and Energy of Germany (BMW, 03SX427B, 03SX504B)

Feel free to contact me via
alex.bauer@uni-hamburg.de

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