

Improving lossy compression for climate datasets with SZ3

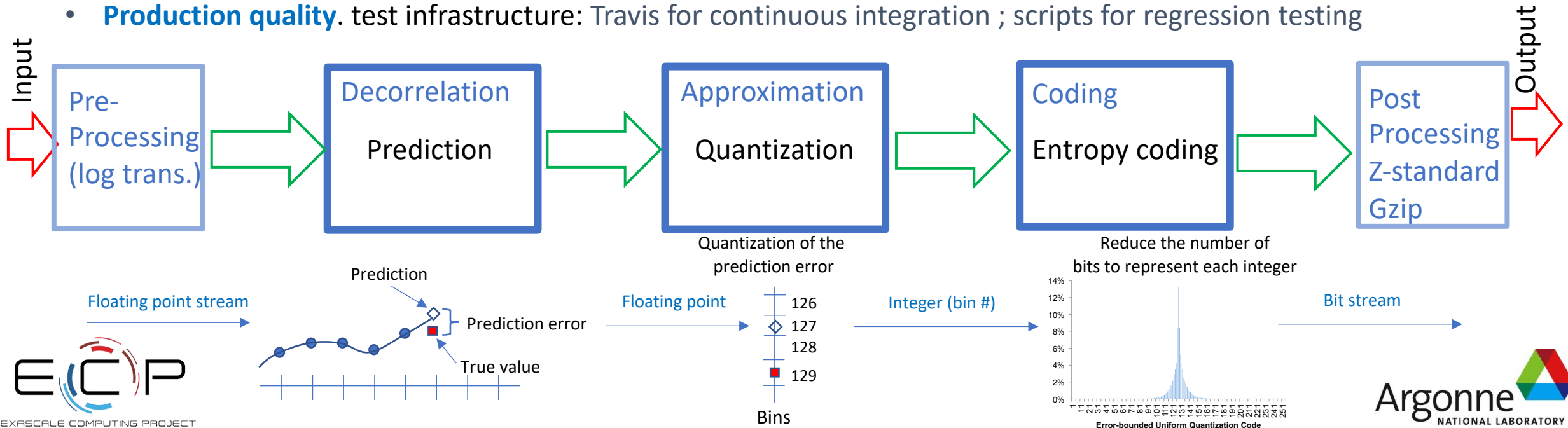
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<https://szcompressor.org>

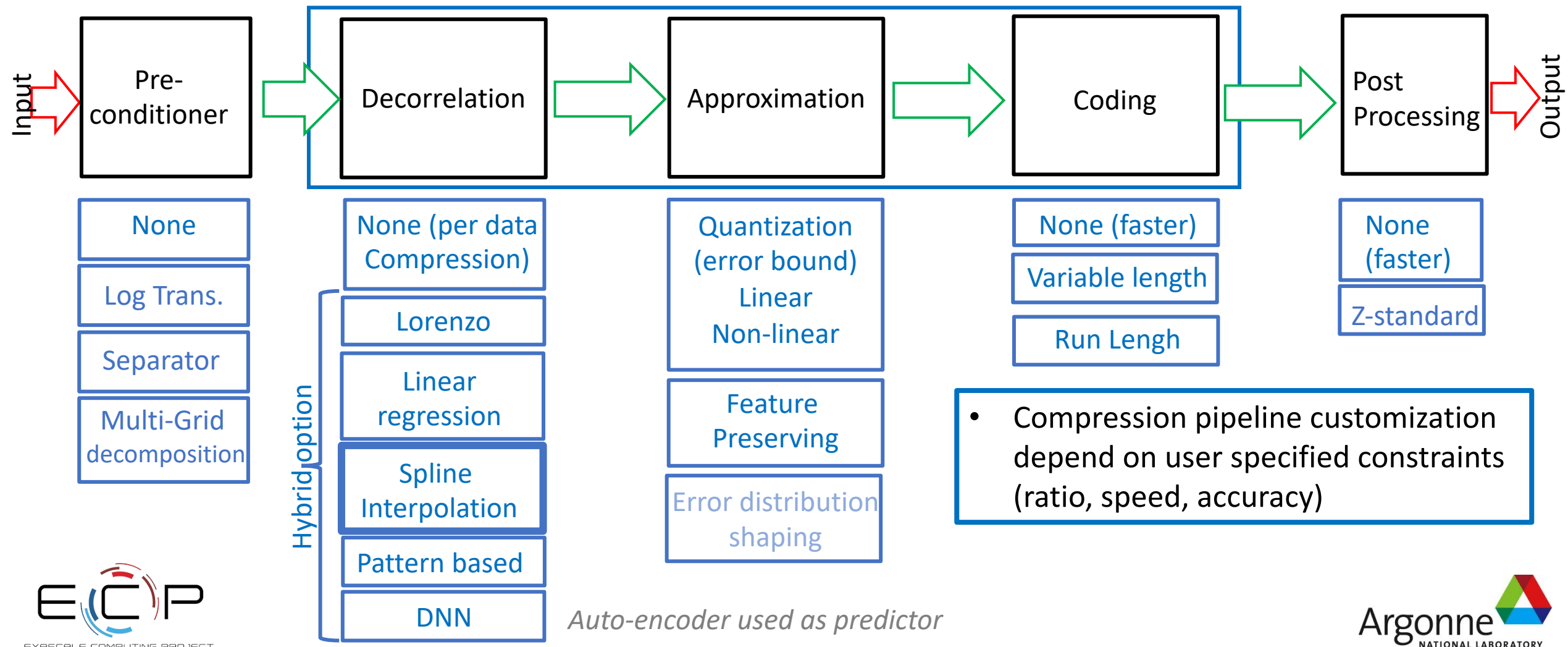
SZ lossy compression framework

- **Error bounded:** Provides different error controls (**Absolute, relative, value range error bounds, PSNR**)
- **Multi-stages, Multi-strategies** (temporal, spatial), **Multi-algorithms**
- **Prediction based** lossy compressor (differs from transform based lossy compressors)
- **Compress/decompress by blocks** for nearly **random-access decompression**
- Can compress **1D, 2D, 3D datasets**. and unstructured datasets as 1D
- Multiple // implementations: CPU Core (**Vector Instructions**), Multi-core (**OpenMP**), GPU (**Cuda, Kokkos, HIP***, **DPC++***), FPGA (proto)
- Integrated into the main I/O libraries: **HDF5, ADIOS** and **PnetCDF**
- **Production quality**. test infrastructure: Travis for continuous integration ; scripts for regression testing



SZ3 Customization

Custom versions of SZ are built from modules

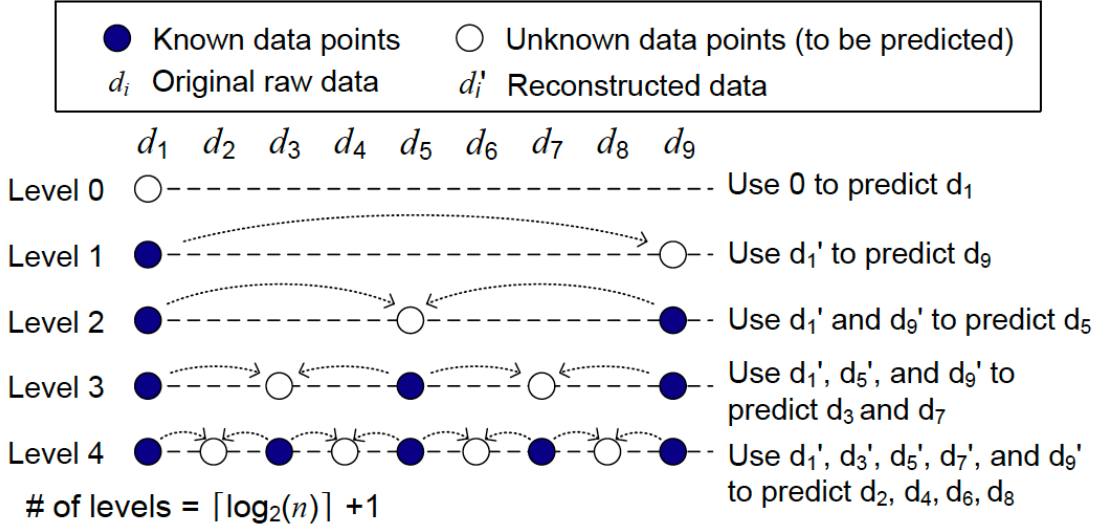


SZ3 Spline interpolation Predict.

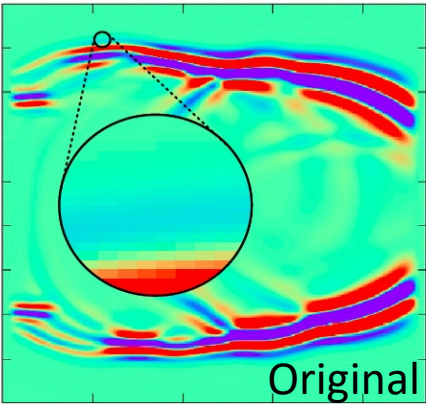
Predictor based on multilevel, multidimensional tri-cubic spline interpolation

Spline method	Prediction Value p_i
Linear spline	$p_i = \frac{1}{2}d_{i-1} + \frac{1}{2}d_{i+1}$
Cubic spline	$p_i = -\frac{1}{16}d_{i-3} + \frac{9}{16}d_{i-1} + \frac{9}{16}d_{i+1} - \frac{1}{16}d_{i+3}$

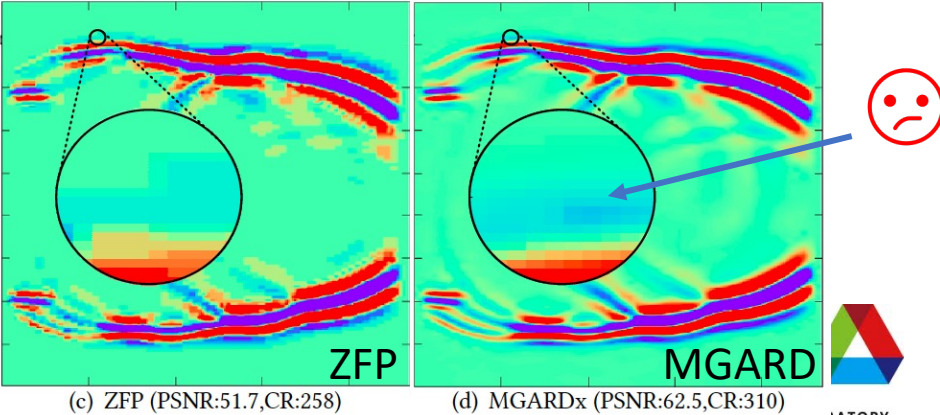
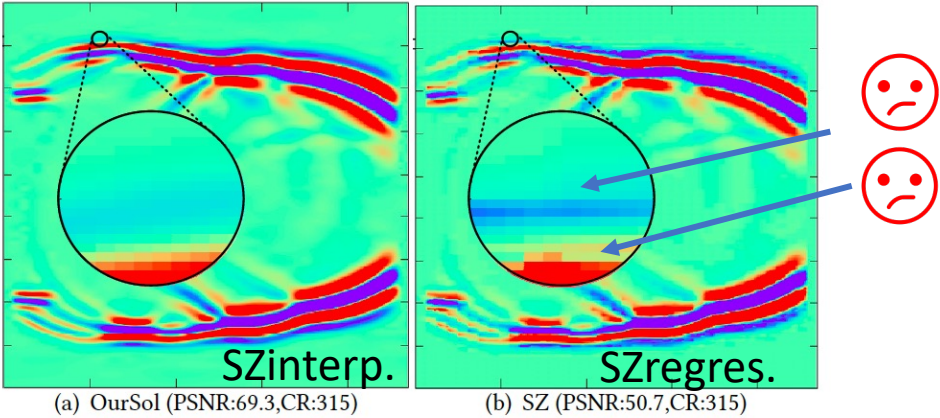
1D case (linear spline):



- At level 0, 0 to predict d_1 , → Store quantized error (e0)
- At level 1, d_1+e_0 to predict d_9 , → Store quantized error (e9)
- { At level 2, d_1+e_0 and d_9+e_9 to predict d_5 , → Store error (e5)
- ...



CR:~315 Figure 25: Visualization of RTM, original data

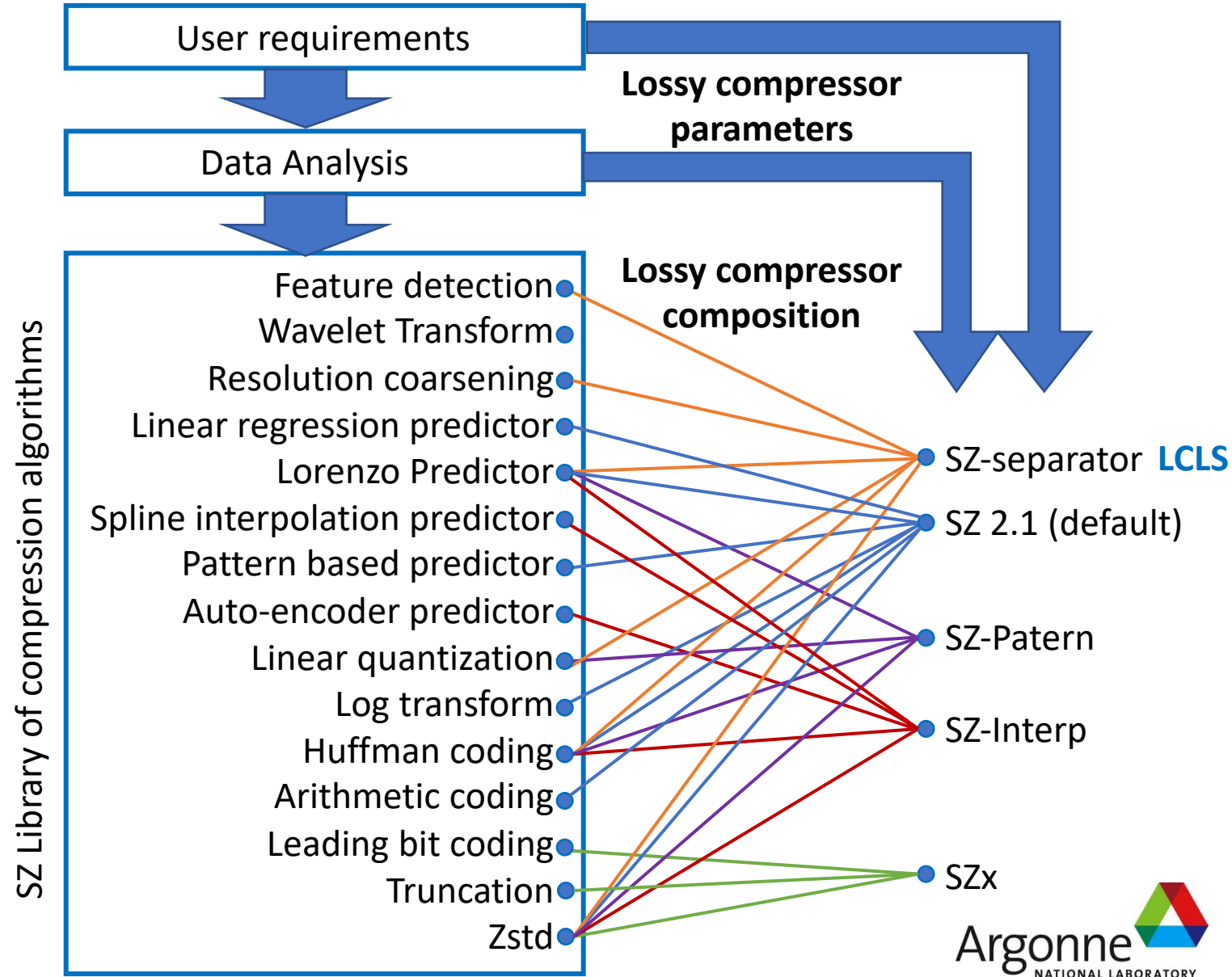


SZ3: Customization Process



SZ 3 library of algorithms for lossy compression and examples of SZ compressors built from the library of algorithms.

To compose and tune a compression pipeline we analyze the data to compress and user requirements in compression speed, ratio and



SZ3 use-cases



We are seeing an increasing diversity/number of use-cases

“Classic” use-cases:

- 1) Visualization
- 2) Reducing storage footprint (on-line, in situ compression)
- 3) Reducing I/O time (on-line, in-situ compression)

Recently identified use-cases:

- 4) Reducing streaming intensity (recent for generic floating-point compressors)
- 5) Lossy checkpoint/restart from lossy state
 - reduce checkpoints footprint on storage – adjoint, accelerate checkpointing
- 6) Re-computation Avoiding by reducing the memory footprint → GAMESS



Cappello, F., Di, S., Li, S., Liang, X., Gok, A. M., Tao, et Al., Use cases of lossy compression for floating-point data in scientific data sets. *The International Journal of High Performance Computing Applications*, 33(6), 1201–1220, 2019



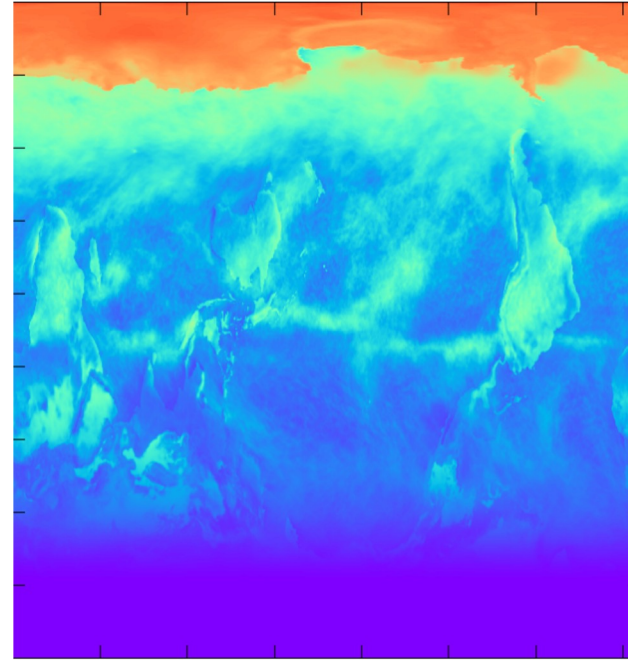
SZ3 on Climate Data

SZ can reach high compression ratios on the Atmosphere and Ocean datasets while maintaining quality metrics documented by [Pinard et al \(2020\)](#):

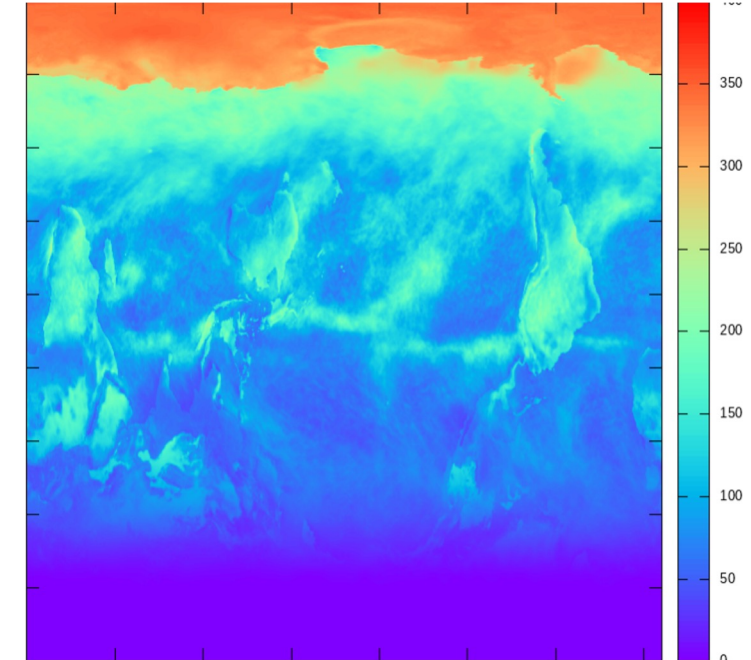
- Structural Similarity Image Metric (**DSSIM**): **>.995**
- Spatial Relative Error (SRE): **<5%** at **REL=1e-4**
- Pearson's Coefficient of Determination (**R²**): **>.99999**
- P-value of the Kolmogorov-Smirnov test: **>.05**

Values accurate to machine precision

Future work is still needed to improve performance on the Ice and Land datasets which have many small buffers



Original, CESM/ATM/ FSUTOA
Upwelling solar flux at top of atmosphere



SZ3 compressed (interp predictor):
93x smaller (without KS test)
21x smaller (with KS test)

Discussion: (statistician comment: KS test is too sensitive to sample size and not sensitive enough to outliers. Other tests e.g. Anderson-Darling might be better).

SZ3 Performance WRT Pinard et al. Requirements

Largest Compression Ratio For Each Compressor that Satisfies Each Pinard et al (2020) Requirements

- Structural Similarity Image Metric (**dSSIM**): **>.995**
- Spatial Relative Error (SRE): <5% at **REL=1e-4**
- Pearson's Coefficient of Determination (**R²**): **>.99999**

Compressors	Pearson R ²	Spatial Relative Error	dSSIM
SZ	30.65	31.49	39.86
SZ_Interp	93	93	59.81
ZFP	13.27	13.27	18.87
MGARD	27.1	4.69	X
MGARDx	14.7	6.49	X
TThresh	16.1	16.1	2.98
BitGrooming	1.51	1.51	1.51
Digit Rounding	1.86	1.86	1.86
FPZip	1.95	1.95	1.95
NDZip	1.64	1.64	1.64
Zstd	1.35	1.35	1.35

All together:
R², SRE, dSSIM

→ CR~59.81

SZ3 Contributors

Core-group (SZ team)

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