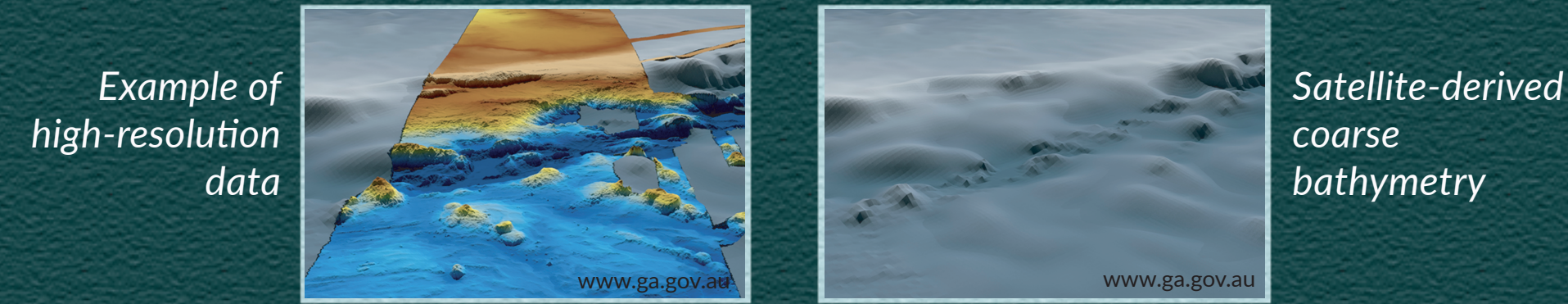
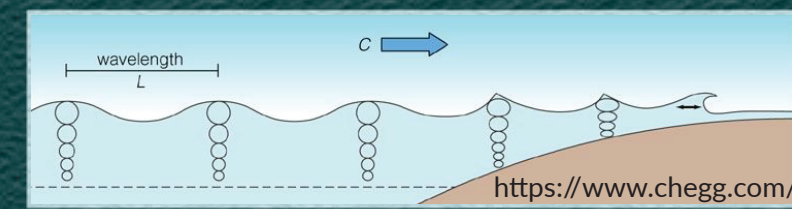


Using high-resolution bathymetry is preferred to have a more accurate model of tsunamis. However, they are often inaccessible & hence, a globally available dataset with coarser resolution is instead commonly used in modelling.

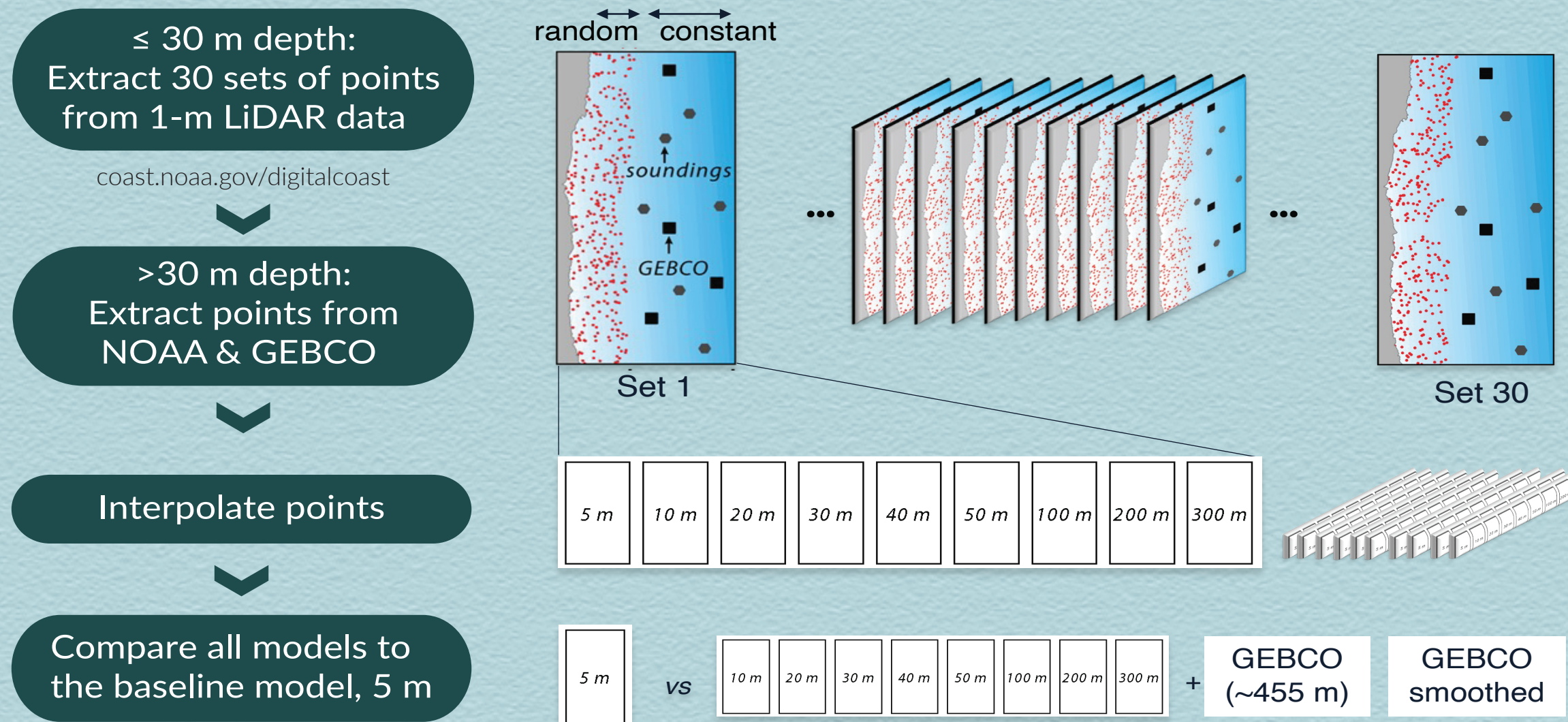


Coarser bathymetries tend to artificially smooth the seafloor, which changes the water depths & in turn, affect the modelled tsunami amplification & propagation.

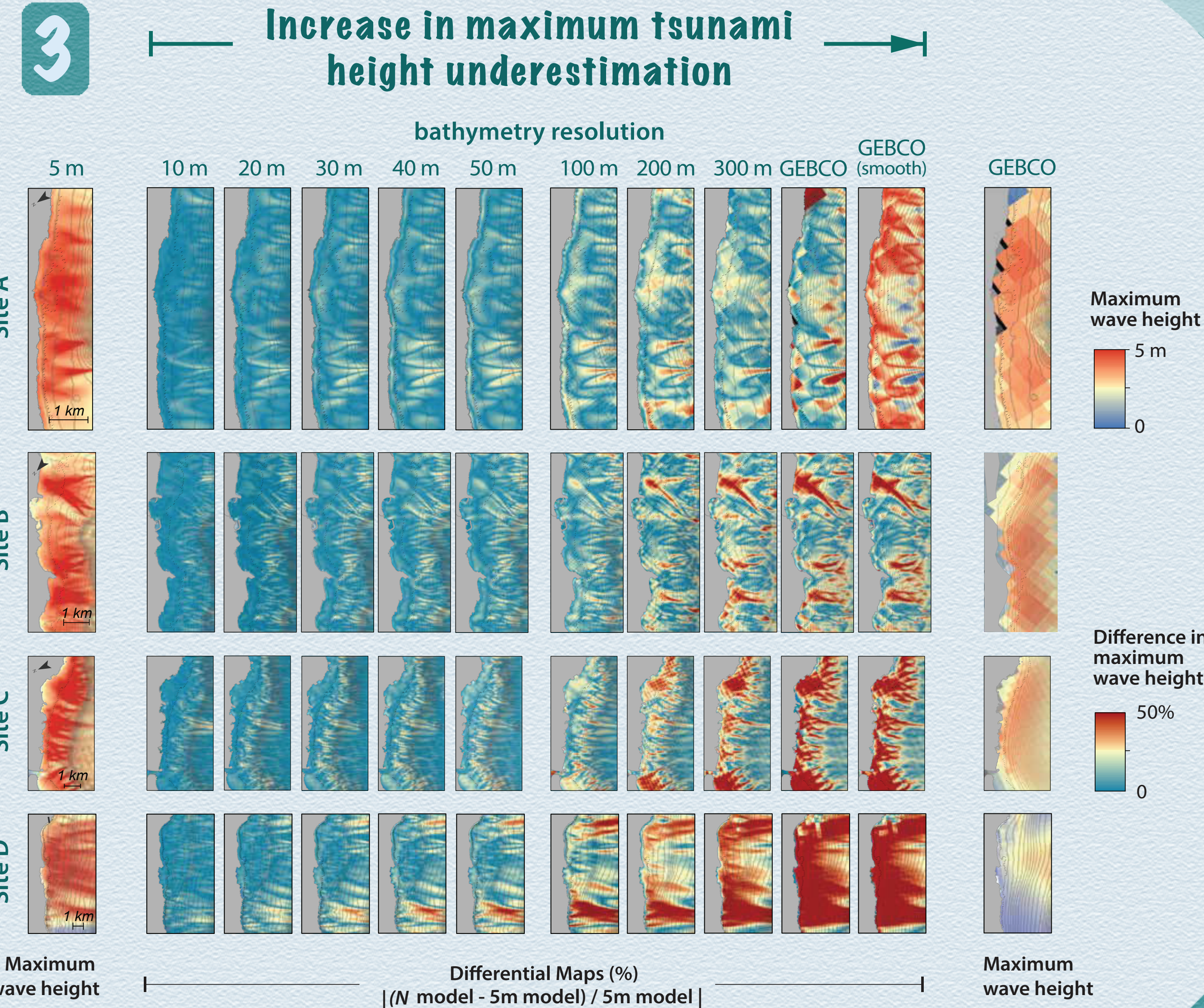
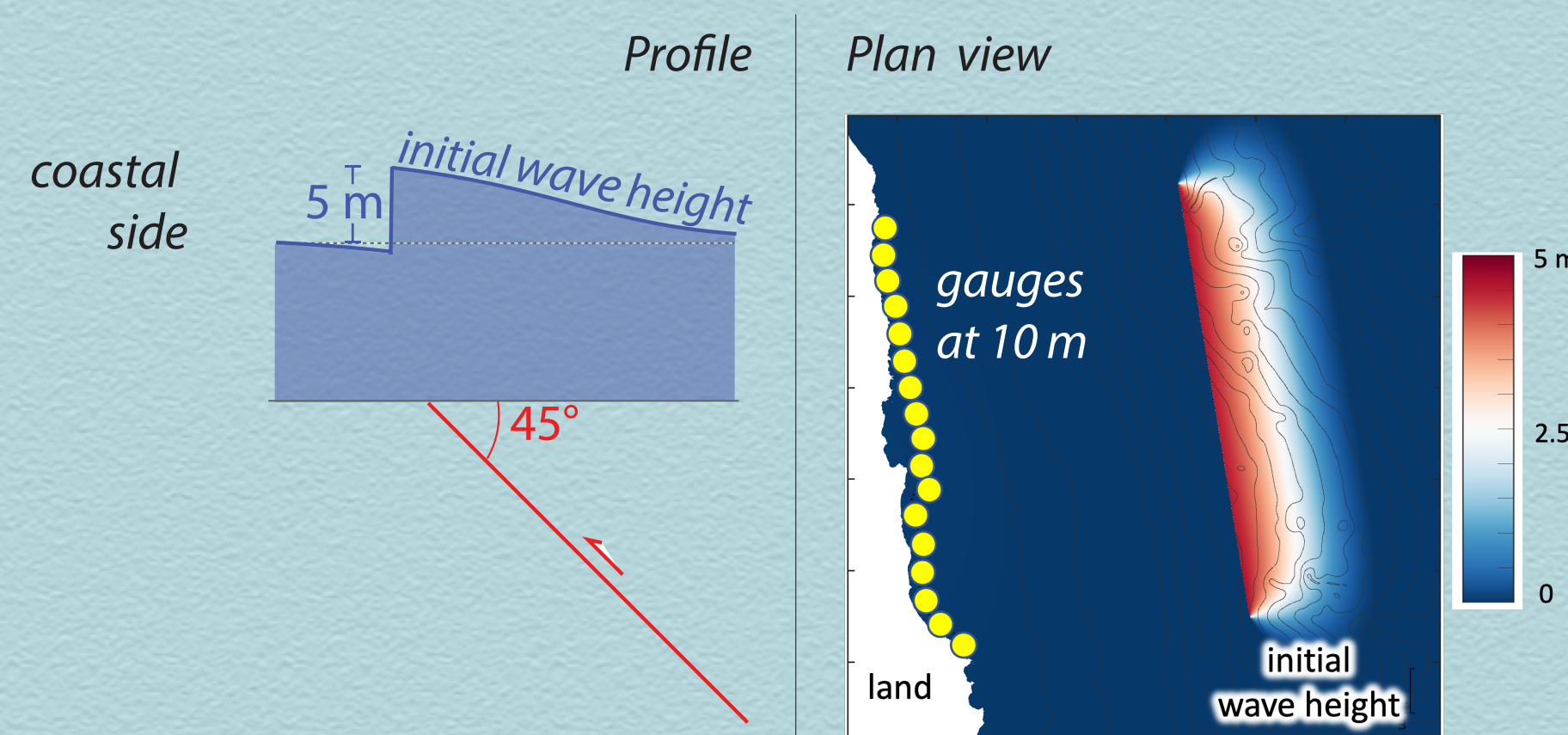


How much the coastal tsunami is changed, however, is not yet quantified.

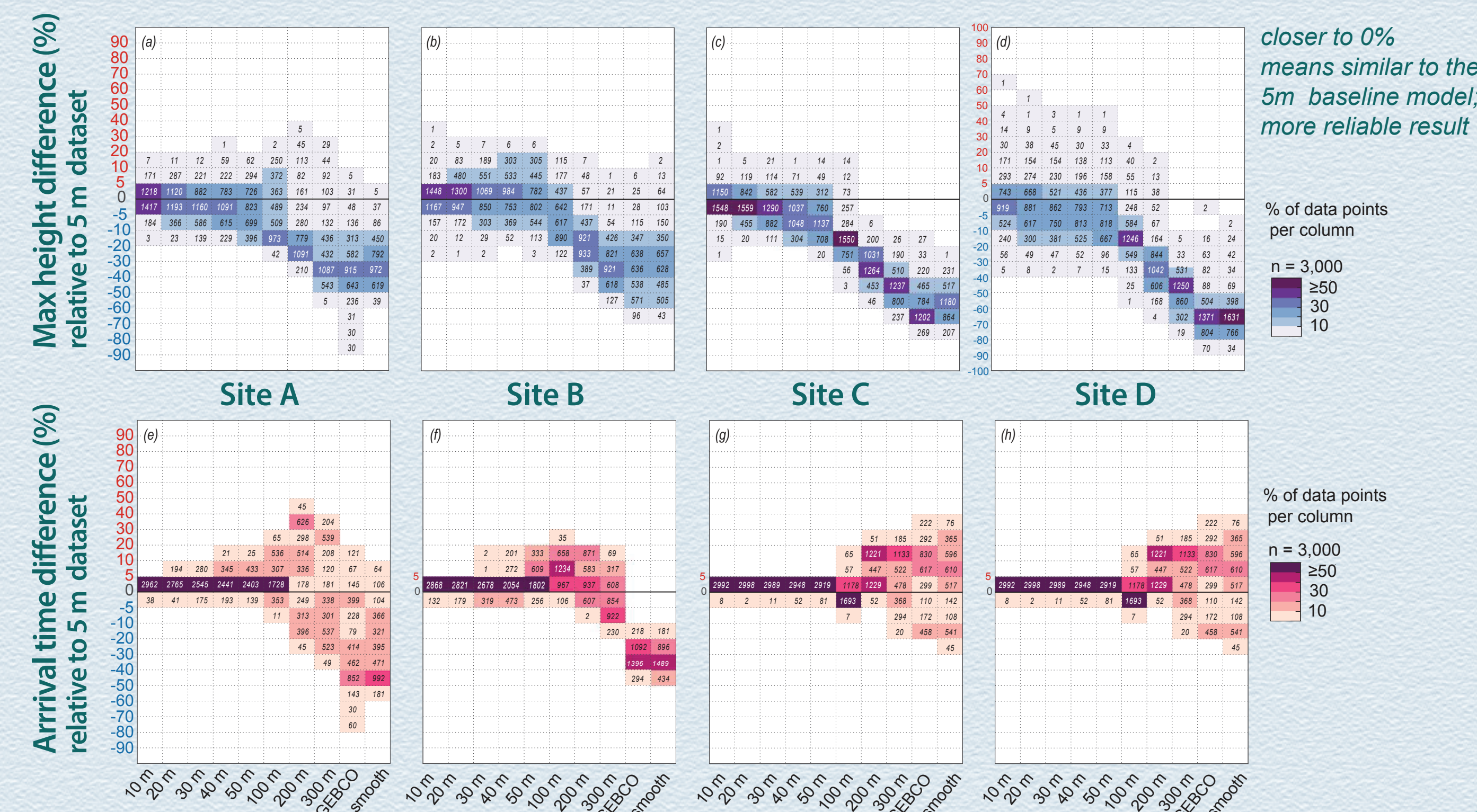
## 1 Bathymetries with varying spatial resolutions are generated in four sites



## 2 Tsunami source setup: a hypothetical fault dipping seaward to ensure that the wave propagation is concentrated towards the coast



## 4 10 – 50 m models generate the most reliable tsunami estimates Gauge records at 10 m contour



### 10 – 50 m resolution bathymetries

Reproduce coastal wave heights reasonably well, with the maximum wave height overestimated by 5% or underestimated by ≤10%

First wave arriving at the coast ~10% earlier than expected.

### Coarser bathymetries (≥100 m resolution)

Increasing trend of wave height underestimation.

Wave heights are underestimated by at least 10% & with up to 30%, 40% & 60% underestimation for bathymetric resolutions of 100, 200, and 300 m, respectively.

More variability in the first wave arrival at the coast, with the first wave arriving either ≤20% later or ≤10% earlier.

### The GEBCO model underestimated coastal tsunami heights by as much as 70%, with the wave predicted to arrive too early

We showed that the use of 10 – 50 m resolution bathymetries is enough to generate tsunami heights and arrival time that is within ≤5–10% of my baseline (5 m resolution). We note that this range might vary as more study sites are included, nevertheless, the results suggest that when High-Performance Computing is a limitation, modelers can opt to use a bathymetry with a resolution as coarse as 50 m & still get a result that reasonably approximate a finer resolution. However, higher resolutions will produce more accurate results, so where possible modelers should continue to opt for including available high-resolution data in order to have a realistic representation of the seafloor at the shallow depths.