

## § I Summary

- ▶ Detection algorithm for surface-attached vortices in DNS using only surface elevation data.
- ▶ The detections are validated by comparing them with the bulk velocity field.
- ▶ Number of detections closely correlated with the surface divergence.
- ▶ Possibility for remote sensing of gas transfer.

## § II Applications

- ▶ Surface attached vortices are generated by upwellings which are key to gas transfer.
- ▶ The Number of detection can be used as a proxy for the surface divergence.
- ▶ Remote sensing.
- ▶ Assimilation in gas transfer models.

## § VI Visualisation of detection and performance evaluation

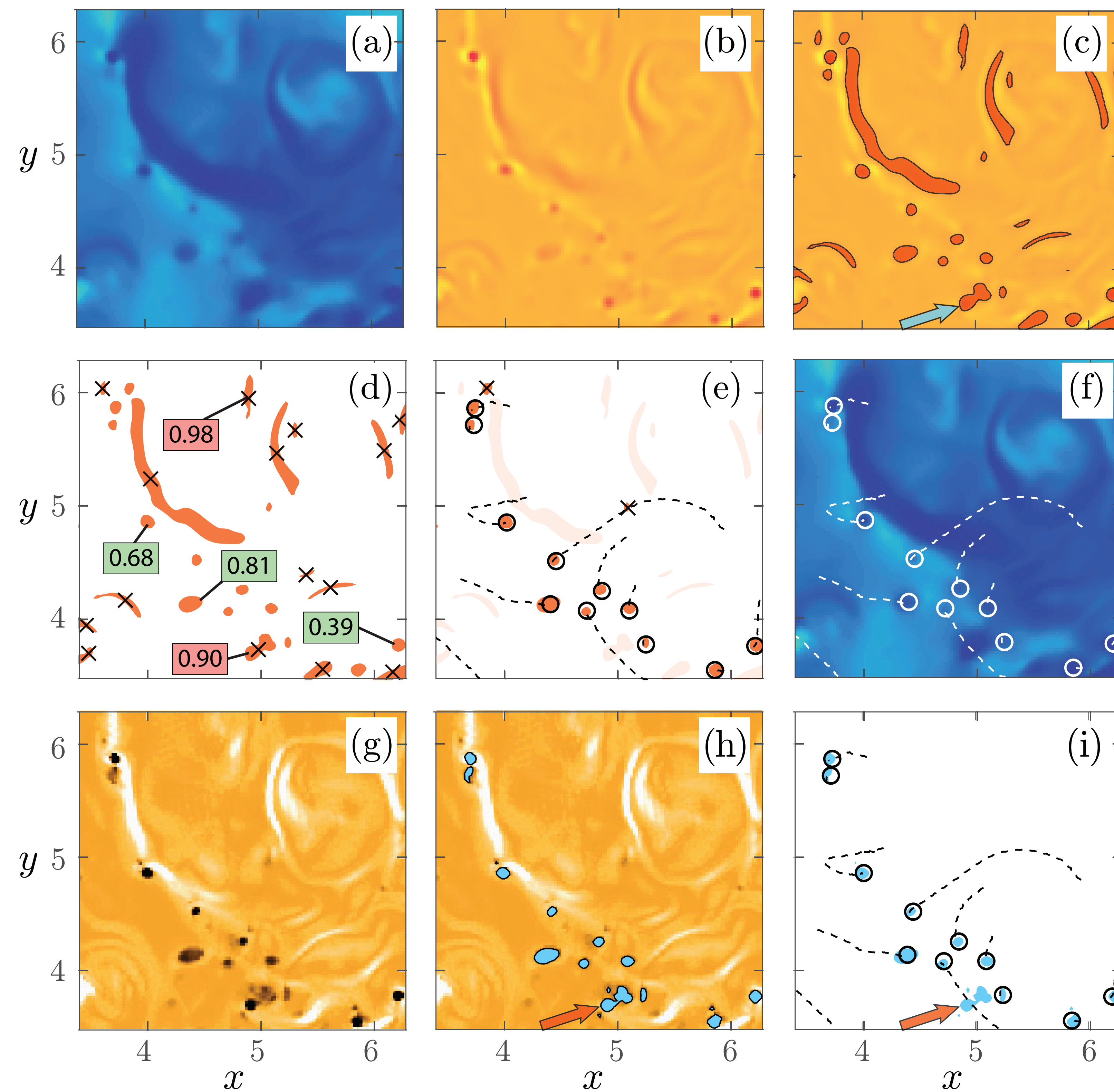


Figure 1: Illustration of the detection process, slightly simplified. (a) Input surface elevation  $\eta$ , (b) wavelet-transform  $W(x, y)$  of  $\eta$ ; (c) regions where  $W > W_{th}$ ; (d) calculated eccentricity of each structure (five examples given), high eccentricity structures discarded (marked with a cross); (e) time-tracking showing trajectories of area centres from birth to present time, short-lived structures discarded (crosses); (f) output: surface elevation and tracked vortices; (g-i) show steps in performance evaluation; (g) the value of  $\lambda_2$  at the surface; (h) areas with  $\lambda_2 < \lambda_{2,thr}$  (potential 'true' vortices); (i) detections (circles/trajectories) and actual real vortex cores (blue). Note in (c, h, i) the structure marked with an arrow, discarded due to high eccentricity (panel d) is in fact a cluster of vortex cores; a few timesteps later it splits in two whereupon both halves are detected.

## § III Structures on the surface

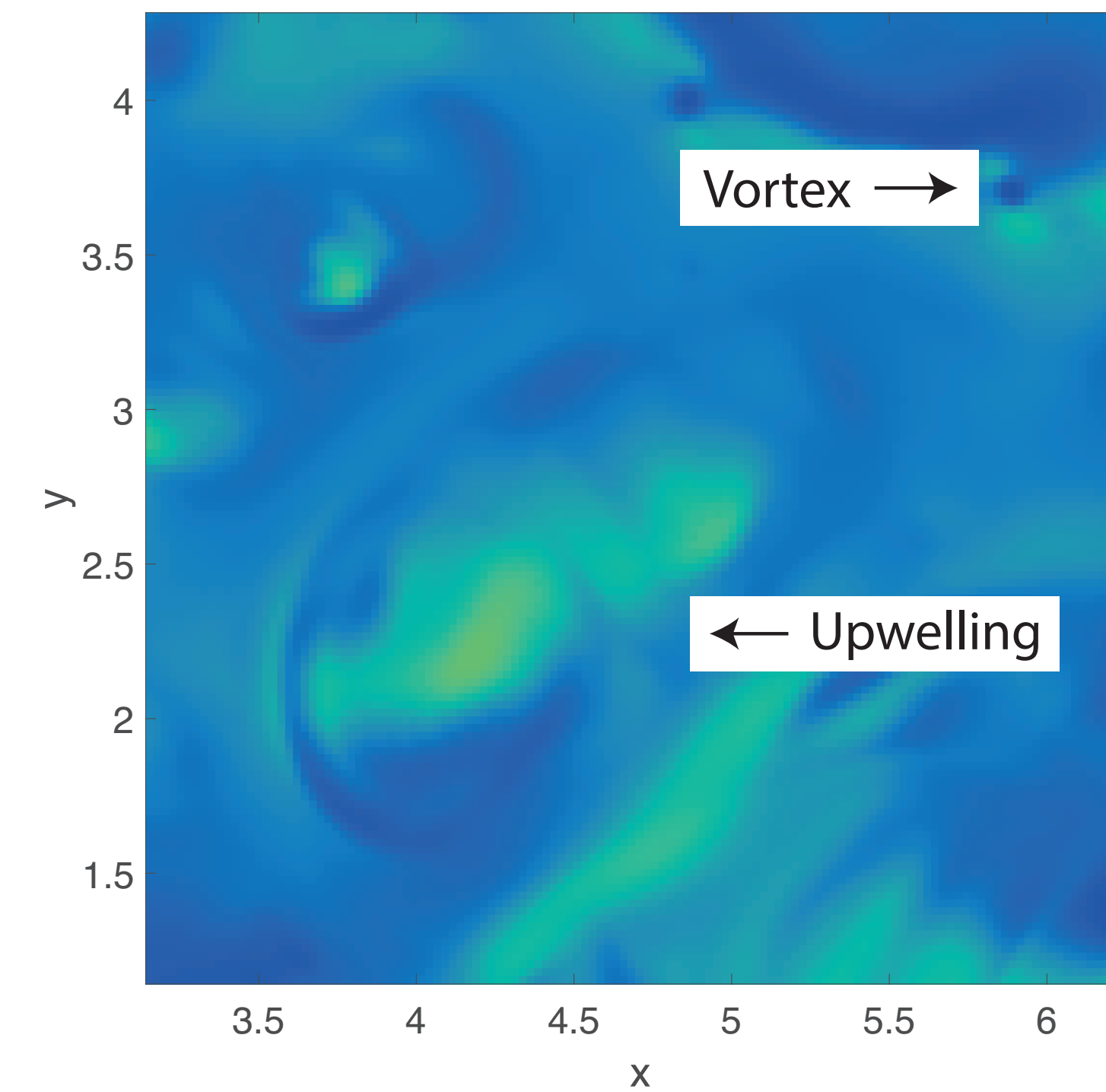


Figure 2: Free surface showing an upwelling and a vortex

- ▶ Areas of turbulent upwelling and downdraughts make "hills" and "valleys" on the surface.
- ▶ Near-surface turbulent vortices break up and attach to the surface.
- ▶ These create near-circular surface depressions or "dimples" which are readily detectable.

## § VII Correlation with surface divergence

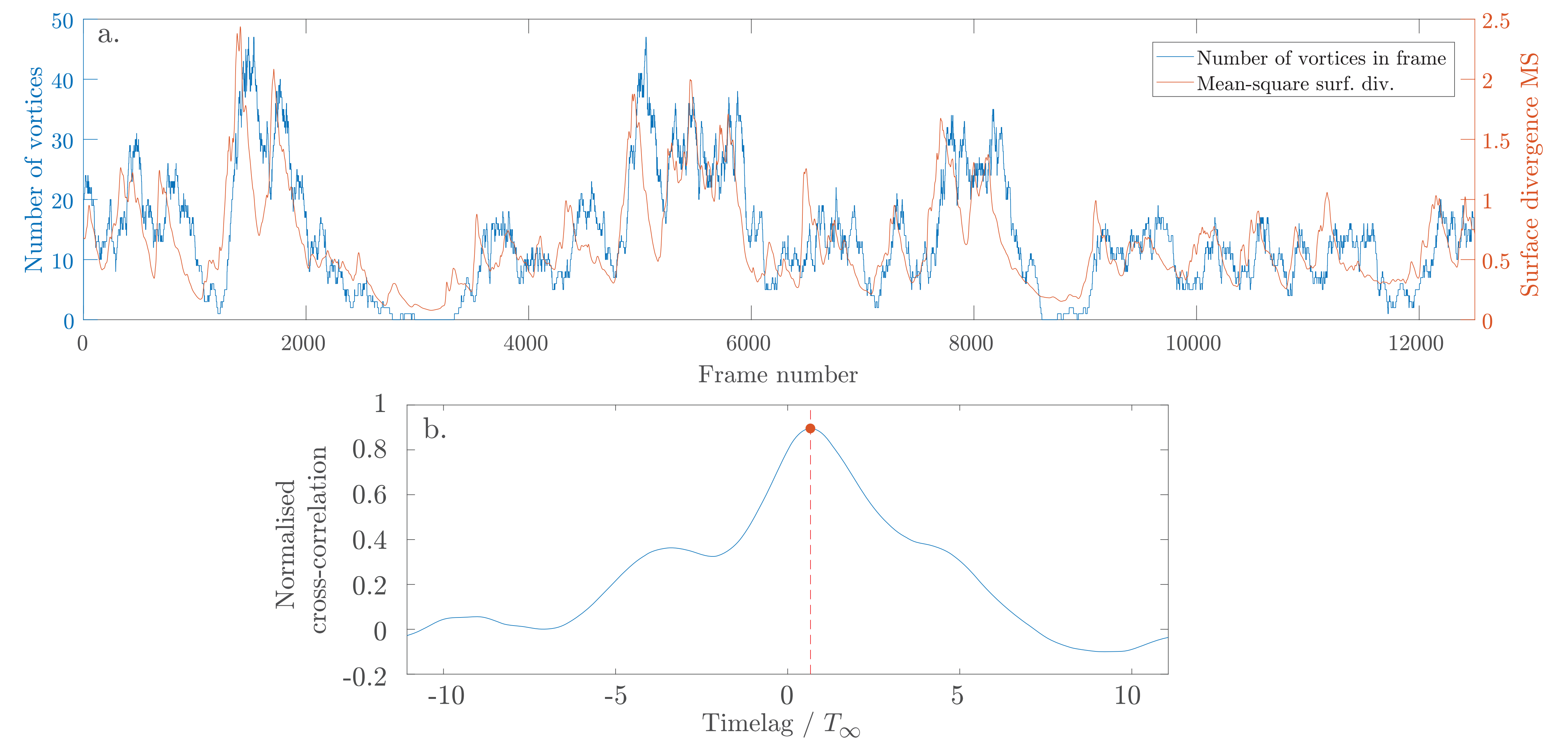


Figure 3: (a) Plot of the mean-square surface divergence against the detected vortices. (b) The normalised cross-correlation between the two (average values subtracted) as a function of lag, peaking at 0.90 with lag  $0.74 T_\infty$ .

- ▶ A high correlation (peak at around 0.9) was found between the number of detection and the mean square surface divergence at each timestep, Figure 3 (a).
- ▶ There is a time lag between the two graphs of around 0.74 of the integral timescale defined using  $L_{inf}/u_{rms}$ . This lag is owing to the fact that the vortices appear at the edges of upwelling events (strong surface divergence), when upwelling is dying out, Figure 3 (b).

## § IV Detection Procedure

- ▶ Choose the Mexican hat wavelet, appropriate for detecting circular shapes.
- ▶ Evaluate the wavelet transform,  $W(x, y)$ , of the surface elevation  $\eta(x, y, t)$  Figure 1 (b).
- ▶ Keep connected regions in the transform above a certain threshold,  $W_{th}$ , Figure 1 (c).
- ▶ Track regions in time and only keep regions with low eccentricity (high circularity) and high lifetime, Figure 1 (d,e).

## § V Performance evaluation

- ▶ Calculate the Jeong & Hussain (1995)  $\lambda_2$  value at the surface, Figure 1 (g).
- ▶ Areas with  $\lambda_2 < \lambda_{2,thr}$  are considered "true" vortices, Figure 1 (h).
- ▶ Check overlap between detected regions and "true" vortices, Figure 1 (i).
- ▶ Around 90% of "true" vortices detected with around 5% false detections (detected regions that were not "true" vortices).

## References

Jeong, J., & Hussain, F. (1995). On the identification of a vortex. *Journal of fluid mechanics*, 285, 69-94.