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Lack of flexible Open Source tool to convert complex geologic models into numerical simulation grids Motivation

- Conversion of static geologic models into numerical simulation grids required to undertake site-specific assessments of geologic subsurface utilisation.
- GEOMODELATOR [1] is a Python-based Open Source software package which enables modellers to translate static geologic models into regularly structured simulation grids with element partitions following complex model geometries.
- Geologic models generated by means of GIS, CAD or specific geologic modelling software packages are integrated in form of point cloud data.
- GEOMODELATOR maps geometric features such as lithologic horizons, faults and any kind of other geometric data by 3D Delaunay triangulation onto pre-defined grid element centres, and provides VTK data and Python numpy arrays for visual model inspection and their direct application in numerical simulations, respectively.
- The conceptual approach and its application to selected numerical simulation studies addressing fluid flow as well as transport of heat and chemical species in geological subsurface utilisation are presented here.

Application examples

converted into numerical flow and transport models

Validation of a hypothesis on an Arctic sub-permafrost gas hydrate formation mechanism, implying that CH₄-rich fluids were vertically transported from deep reservoirs via geologic fault systems and formed a present-day observed deposit [2].





Density-driven flow and transport modelling performed to investigate the upwelling mechanisms of deep saline waters across Quaternary window sediments in the Rupelian [3]. The initially applied 2D numerical flow and transport models were extended to 3D simulations by means of the GEOMODELATOR package [4].

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GEOMODELATOR - from static geologic models to structured grids for numerical simulations

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Methods

Workflow development for processing complex geometric input data and its interpolation onto pre-defined simulation grids

(a) 3D grid configuration, input and output file locations, spatial model data and grid discretisation

(b) Input data translation to origin and rotation (if required)

(c) Interpolation of horizon data to define lithologic partitions (cell groups)

(d) Processing of structural geologic data by surface interpolation to account for fault and other structural geologic partitions (cell groups), considering pre-defined geometric boundary conditions

(e) Generation of numpy arrays and VTK output files

Complex structural 2D and 3D models derived from borehole and seismic data were

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References

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