

# Test cases in moist shallow water models using compatible finite element methods

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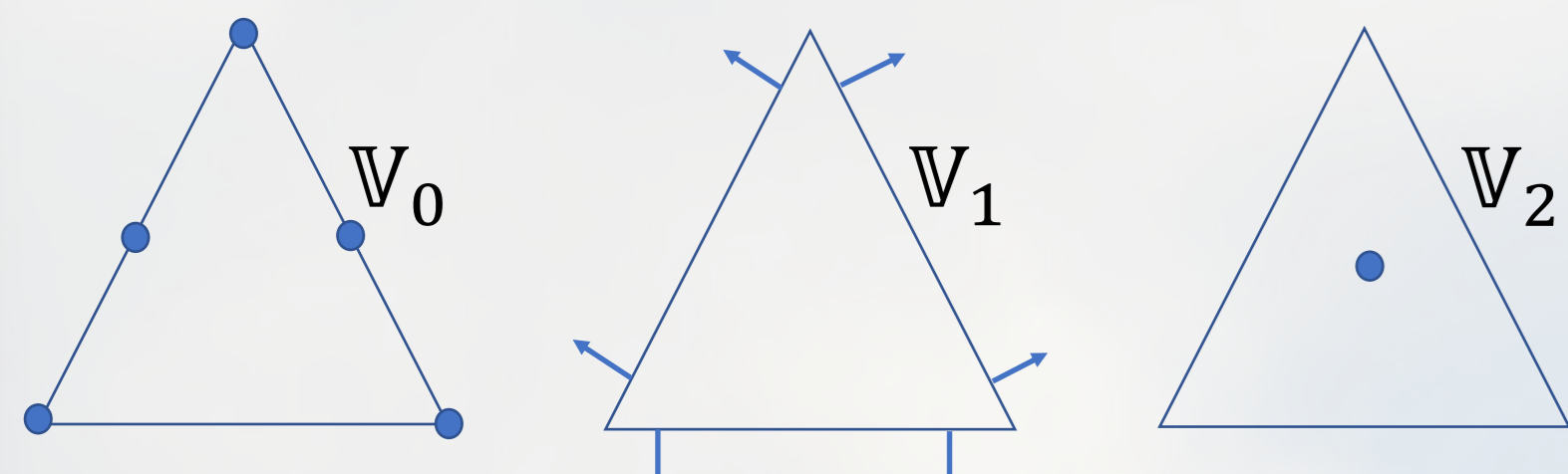


## Background

- The shallow water equations are a widely-used simplified equation set for weather and climate modelling.
- Including moisture in the shallow water system introduces numerical complexities – new physics timescales and non-linear switch behaviour – that challenge time-stepping schemes.
- Test cases in moist shallow water models could be used to explore physics-dynamics coupling and how this is handled by time steppers.
- Aim: a suite of test cases in moist shallow water, using compatible finite elements.

## Compatible Finite Elements

- The finite element method is a discretisation technique that seeks solutions in function spaces, suitable on non-orthogonal grids.
- Compatible discretisations make choices for spaces that preserve vector calculus identities and have desirable conservation and wave-propagation properties.



$$\mathbb{V}_0 \xrightarrow{\nabla^\perp} \mathbb{V}_1 \xrightarrow{\nabla \cdot} \mathbb{V}_2$$

We choose  $u \in \mathbb{V}_1$  and  $h \in \mathbb{V}_2$

- Gusto is a dynamical core toolkit, built in the Firedrake finite element library. It sets up compatible finite element spaces, and offers capabilities for different equation sets, different geometries and different time-stepping schemes.

## Moist Shallow Water Equations

**moist convective**

$$\frac{\partial \mathbf{v}}{\partial t} + (\mathbf{v} \cdot \nabla) \mathbf{v} = -f \hat{k} \times \mathbf{v} - g \nabla h$$

$$\frac{\partial h}{\partial t} + \nabla \cdot (\mathbf{v} h) = -\beta P$$

$$\frac{\partial Q}{\partial t} + (\mathbf{v} \cdot \nabla) Q = -P$$

**moist thermal convective**

$$\frac{\partial \mathbf{v}}{\partial t} + (\mathbf{v} \cdot \nabla) \mathbf{v} = -f \hat{k} \times \mathbf{v} - b \nabla h - \frac{h}{2} \nabla b$$

$$\frac{\partial h}{\partial t} + \nabla \cdot (\mathbf{v} h) = -\beta_1 P$$

$$\frac{\partial b}{\partial t} + (\mathbf{v} \cdot \nabla) b = \beta_2 P$$

$$\frac{\partial Q}{\partial t} + \nabla \cdot (\mathbf{v} Q) = -P$$

**moist thermal**

$$\frac{\partial \mathbf{v}}{\partial t} + (\mathbf{v} \cdot \nabla) \mathbf{v} = -f \hat{k} \times \mathbf{v} - g \nabla h + \frac{g}{h} \nabla \left( \frac{1}{2} h^2 \theta \right)$$

$$\frac{\partial h}{\partial t} + \nabla \cdot (\mathbf{v} h) = 0$$

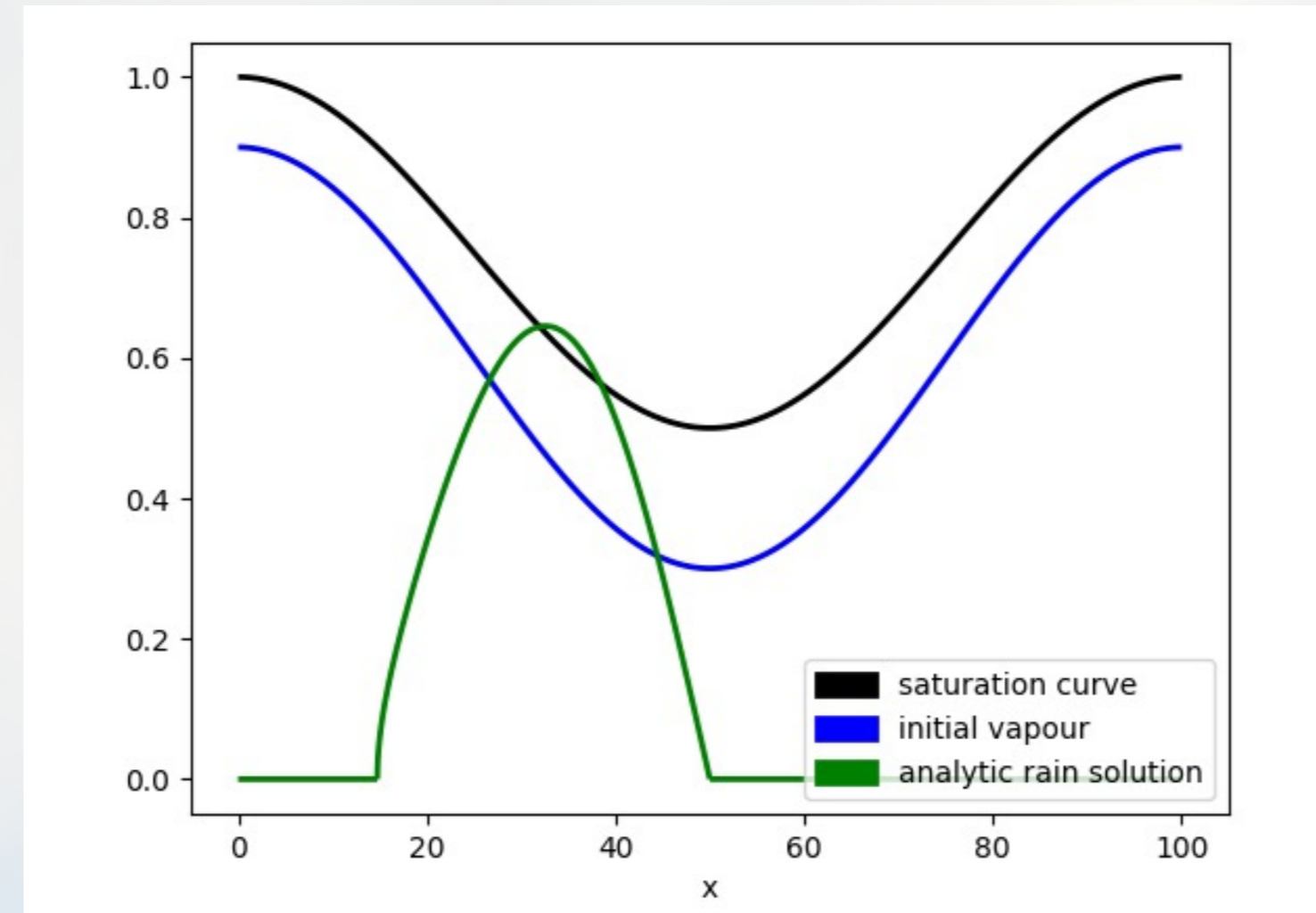
$$\frac{\partial \theta}{\partial t} + (\mathbf{v} \cdot \nabla) \theta = S_\theta$$

$$\frac{\partial q^{(k)}}{\partial t} + (\mathbf{v} \cdot \nabla) q^{(k)} = S_q^{(k)}$$

Our implementation of these equations sets in Gusto involves extending the compatible discretisation to include a DG space for the buoyancy and/or moisture fields.

## Test 1: 1D Forced Advection

- Tests the moist physics capability.
- 1D transport of water vapour  $v_m$  by a constant velocity  $u_0$ . Where the vapour exceeds a saturation function it is converted to rain, which can be compared to an analytic solution.



$$\frac{\partial v_m}{\partial t} + u_0 \frac{\partial v_m}{\partial x} = S$$

Figure 1: Saturation curve, initial water vapour profile and analytic rain solution for a forced advection test. The vapour profile is advected through the saturation profile to produce the rain solution.

## Test 2: Reversible Moist Advection

- Tests the advective component of the model with moist physics.
- A cosine bell is advected around the sphere, as in the first test of the Williamson *et al.* test suite. A prescribed saturation function causes conversions between water vapour and cloud and is designed so that the initial water vapour is recovered by the final timestep.

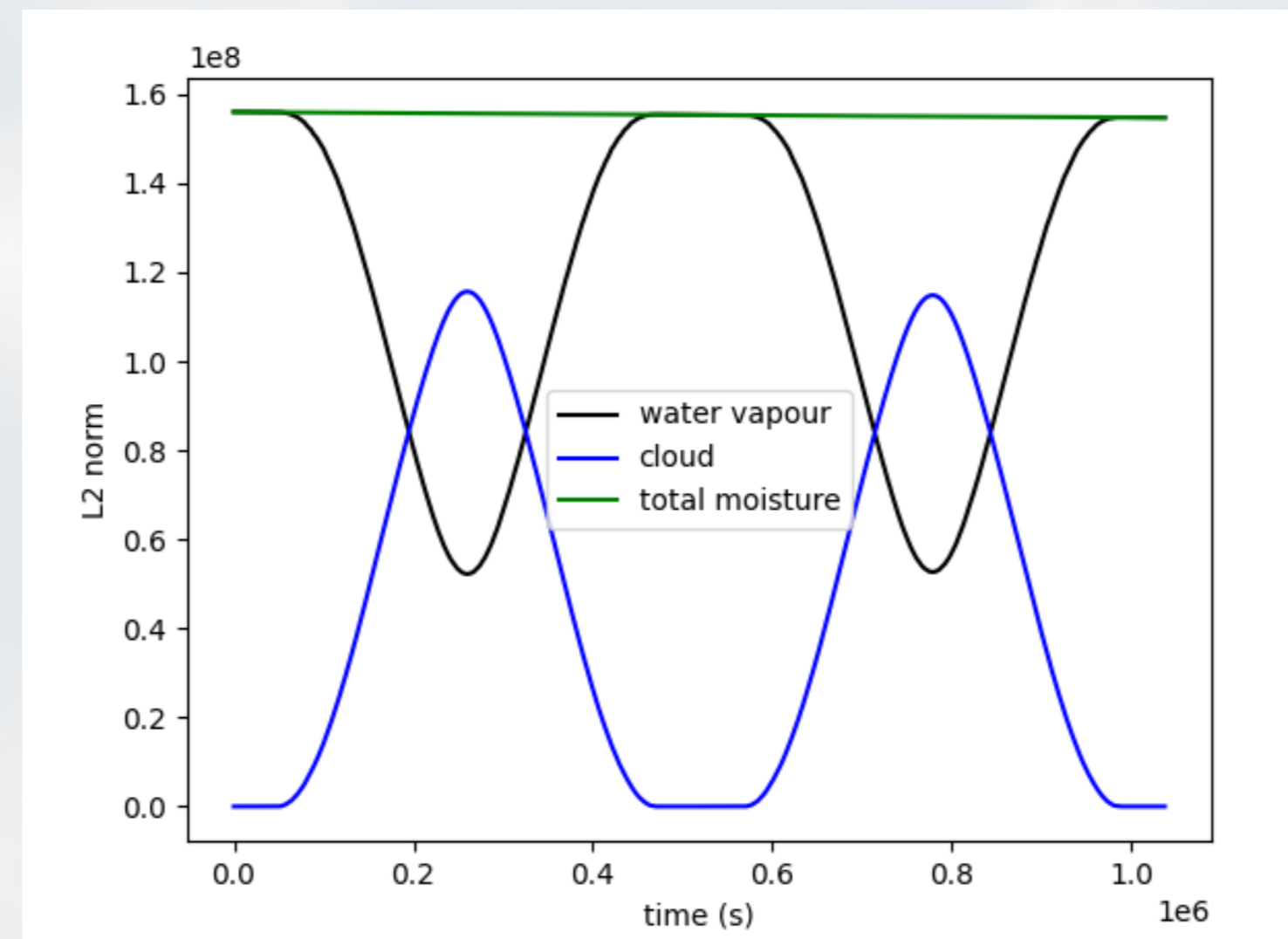


Figure 2: Results of the reversible moist advection test. An initial vapour cosine bell is converted between vapour and cloud as it is advected around the sphere, through a prescribed saturation curve that varies with latitude. The test aims to measure how well the total moisture is conserved in time.

## Test 3: Solid Body Rotation

- Tests the ability of the full model to maintain a steady state.
- Zonally balanced flow on a sphere from Zerroukat and Allen.
- Modifies test 2 of Williamson *et al.* to reflect the extra terms in the system, by adding balanced initial conditions for the buoyancy field  $b$  and the moisture field  $q$ .

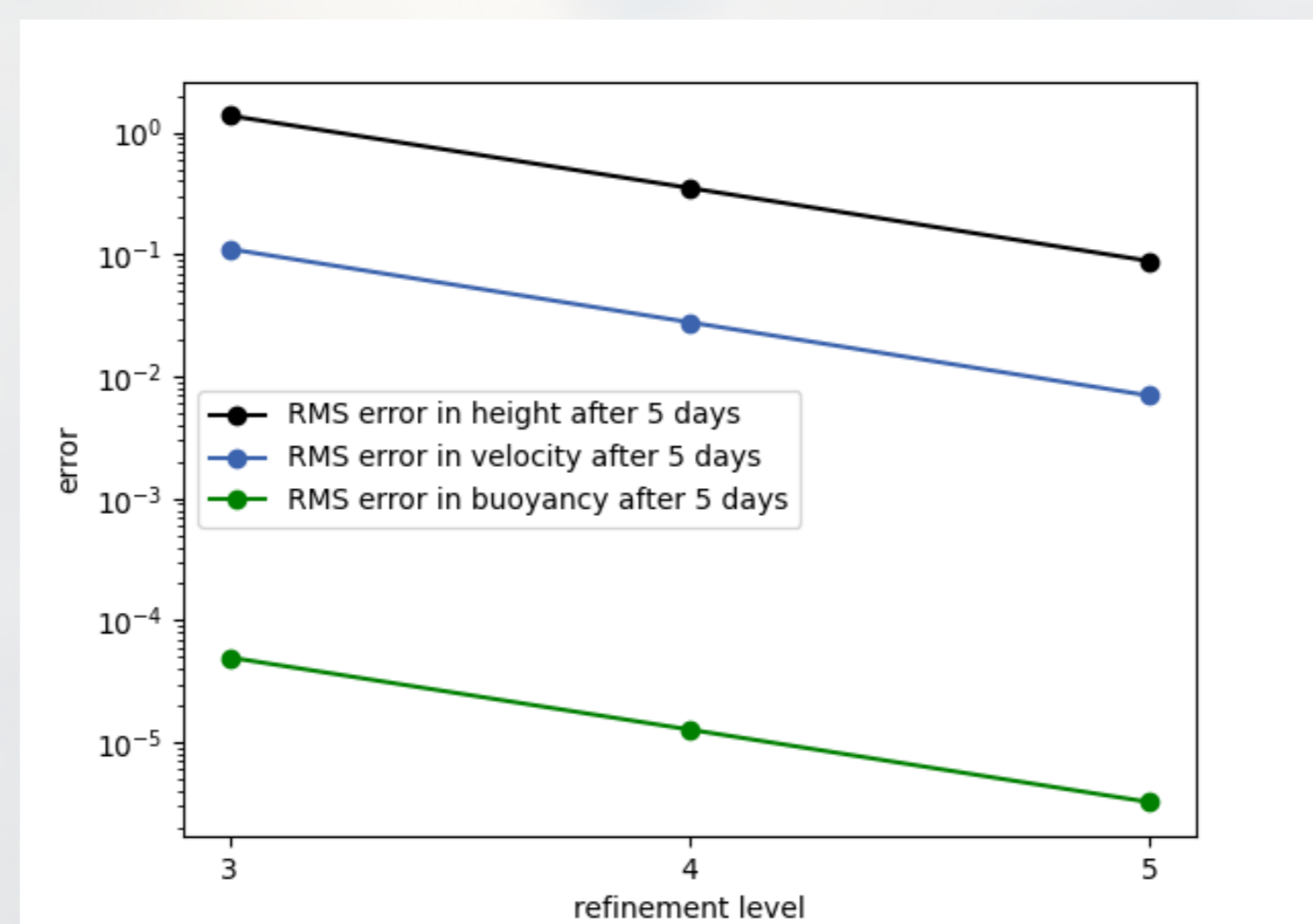
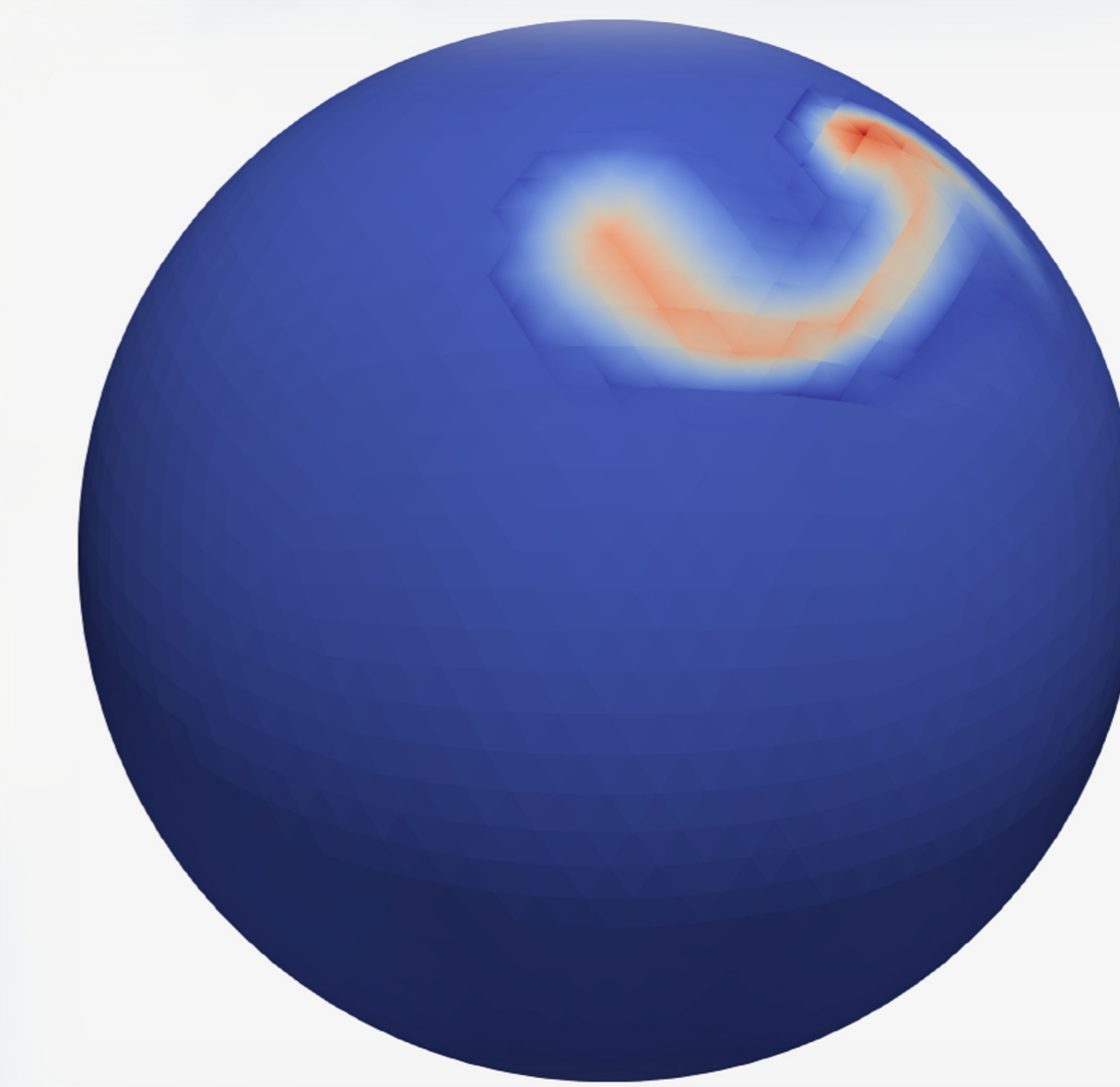


Figure 3: Root mean squared error for the thermal solid body rotation test after 5 days for the height, velocity and buoyancy fields, at three different resolutions. The test aims to measure how well the initial conditions are maintained.

## Test 4: Moist Flow Over Orography

- Tests the ability of the full model to produce cloud.
- Vapour is initialised everywhere close to saturation, in the style of the test from Zerroukat and Allen.
- The height-dependent saturation function causes cloud production near the mountain.



$$\text{saturation} = q_0 e^{-\alpha \frac{h}{H}}$$

where  $q_0, \alpha$  are constants and  $H$  is the constant background height

Figure 4: A snapshot of the cloud field during the moist flow over a mountain test. Cloud is generated near the mountain and is then transported around the globe by the flow.

## Next Steps

- What can we learn about time-stepping with physics and physics-dynamics coupling from test cases in moist shallow water?
- Test cases that are closer to real-world dynamics.

## References

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