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# An improved attenuation tomography method based on ambient noise cross-correlation

Hongrui Peng, Jiangtao Li

School of Geodesy and Geomatics, Wuhan University, China

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# Outlines

- **Introduction**
- **Noise-based attenuation tomography method**
- **Case 1: Yellowstone National Park (US)**
- **Case 2: Northeast China**
- **Discussion and Summary**

# Introduction

## Theoretical basis



On the amplitudes of correlations and the inference of attenuations, specific intensities and site factors from ambient noise

*Sur l'amplitude des corrélations et la récupération d'atténuations, d'intensités spécifiques et de facteurs de site à partir du bruit ambiant*

Richard L. Weaver

Department of Physics, University of Illinois, Urbana, Illinois 61801, United States

(Weaver, 2011)

**Amplitudes of Cross-correlations**  $X_{i \rightarrow j} = s_i s_j B_i(n_{i \rightarrow j}) \exp(-\int_{r_j}^{r_i} \alpha dx)$

Labels in the diagram:  
 - **Site amplification term** points to  $s_i s_j$   
 - **noise intensity at i from i->j direction** points to  $B_i(n_{i \rightarrow j})$   
 - **attenuation coefficient** points to  $\alpha$

- Condition:**
- (1) The noise intensity varies smoothly (non-abrupt change) with location and direction
  - (2) The "relative amplitudes" between different station pairs are preserved during preprocessing

# Introduction

## Numerical simulations

### On the retrieval of attenuation and site amplifications from ambient noise on linear arrays: further numerical simulations

Richard L. Weaver

*Department of Physics, University of Illinois, Urbana, IL 61801, USA. E-mail: r-weaver@illinois.edu*

(Weaver, 2013)

#### One dimensional array

##### Results

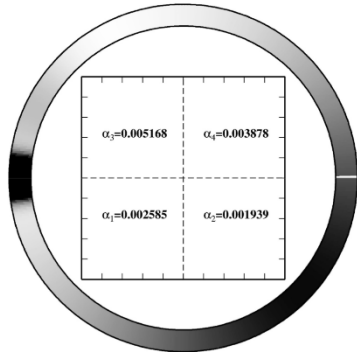
**Table 6.** Site amplifications and attenuations retrieved from simulation  $F$ , with eight stations, variable attenuation and constant site amplification.

| Station number | $\log s$ Actual | $\log s$ Retrieved     | $a_{\text{actual}} = \int_{x_i}^{x_{i+1}} \alpha(x) dx$ | $a$ Retrieved         |
|----------------|-----------------|------------------------|---|-----------------------|
| 1              | 0               | $-0.00387 \pm 0.00404$ | 0.04803   | $0.05008 \pm 0.00638$ |
| 2              | 0               | $-0.00570 \pm 0.00389$ | 0.04002   | $0.03724 \pm 0.00595$ |
| 3              | 0               | $-0.00244 \pm 0.00384$ | 0.05123   | $0.05067 \pm 0.00612$ |
| 4              | 0               | $-0.00286 \pm 0.00426$ | 0.03234   | $0.02094 \pm 0.00701$ |
| 5              | 0               | $0.00518 \pm 0.00475$  | 0.02978   | $0.03853 \pm 0.00794$ |
| 6              | 0               | $0.00149 \pm 0.00541$  | 0.02113   | $0.01688 \pm 0.00930$ |
| 7              | 0               | $0.00253 \pm 0.00611$  | 0.03458   | $0.03871 \pm 0.01185$ |

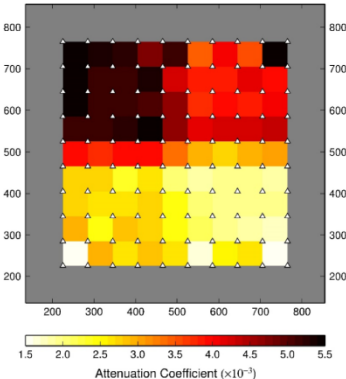
(Weaver, 2013)

#### Two dimensional array

##### Model Setting



##### Results



(Zhou, 2016)

# Introduction

## Ambient noise vs. Earthquake surface wave

### Dominant periods:

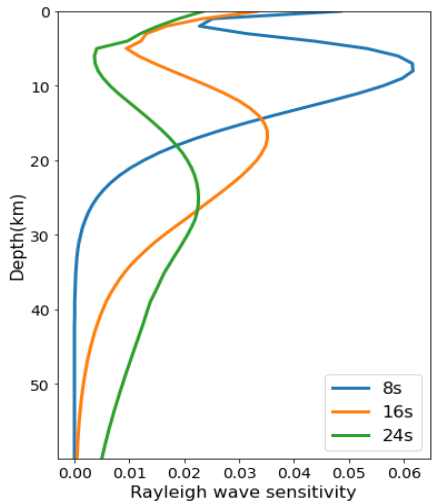
Earthquake surface wave: 20s+

Ambient noise: 6s~22s

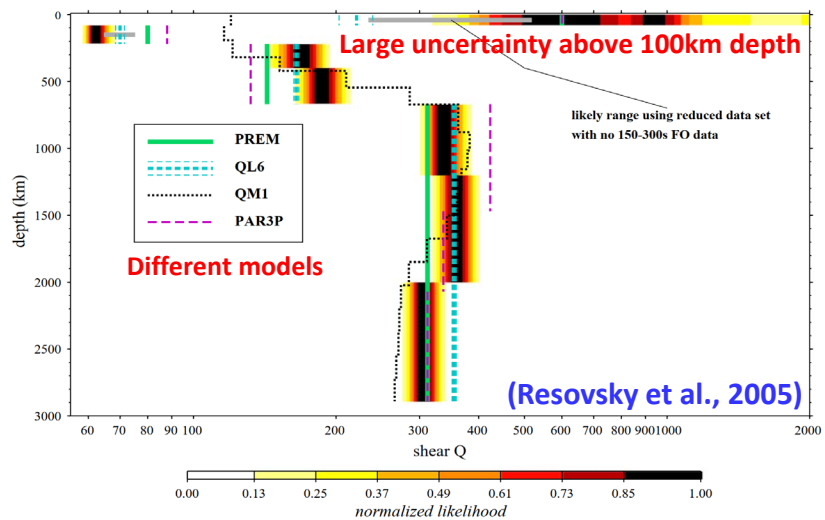


Higher sensitivity

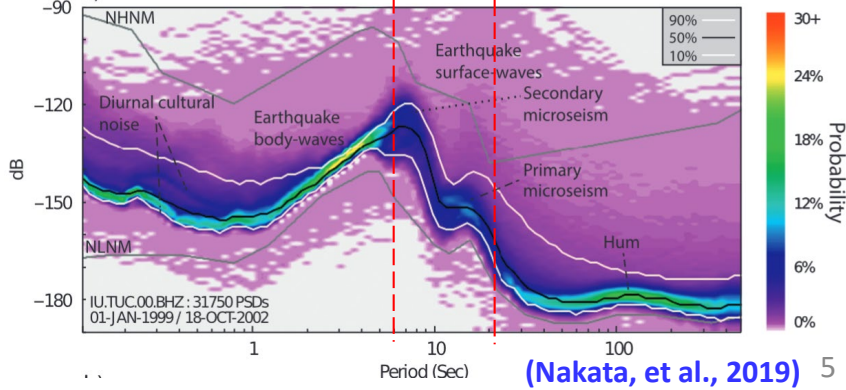
to middle and upper crust structures



## Comparison between different radial Q models



## Spectrum of ambient noise



# Introduction

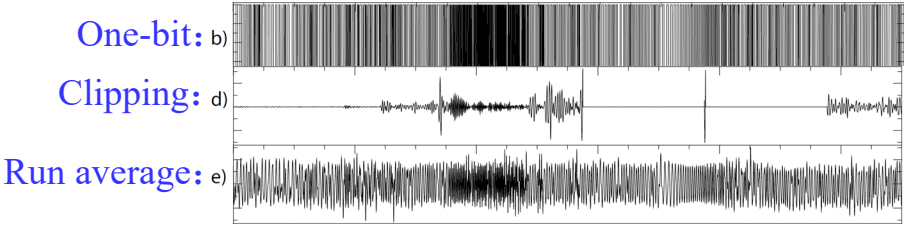
## Difficulties for ambient noise attenuation tomography:

### (1) For preprocessing:

**Need to preserve "relative amplitudes"**

- Data from different station pairs should be treated equally
- One-bit, spectral whitening etc. are unable to use
- Retrieval of cross-correlation functions with high SNRs is more difficult

### standard preprocessing method



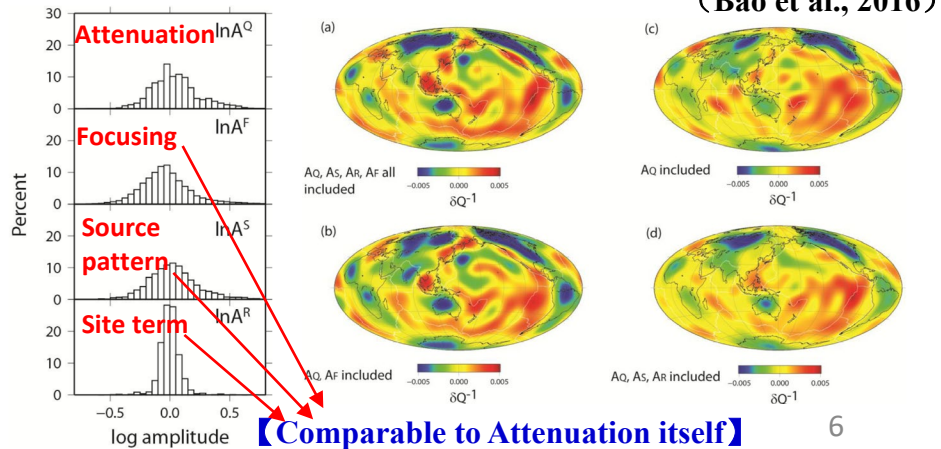
**["relative amplitudes" are distorted]** (Bensen et al., 2007)

### (2) For attenuation tomography

**Need to consider other factors' effects on amplitudes**

- Many factors (e.g., source term, site term, geometrical spreading, focusing and defocusing, attenuation) affect amplitudes
- For tomography, all those factors should be considered

## Results of global attenuation tomography:

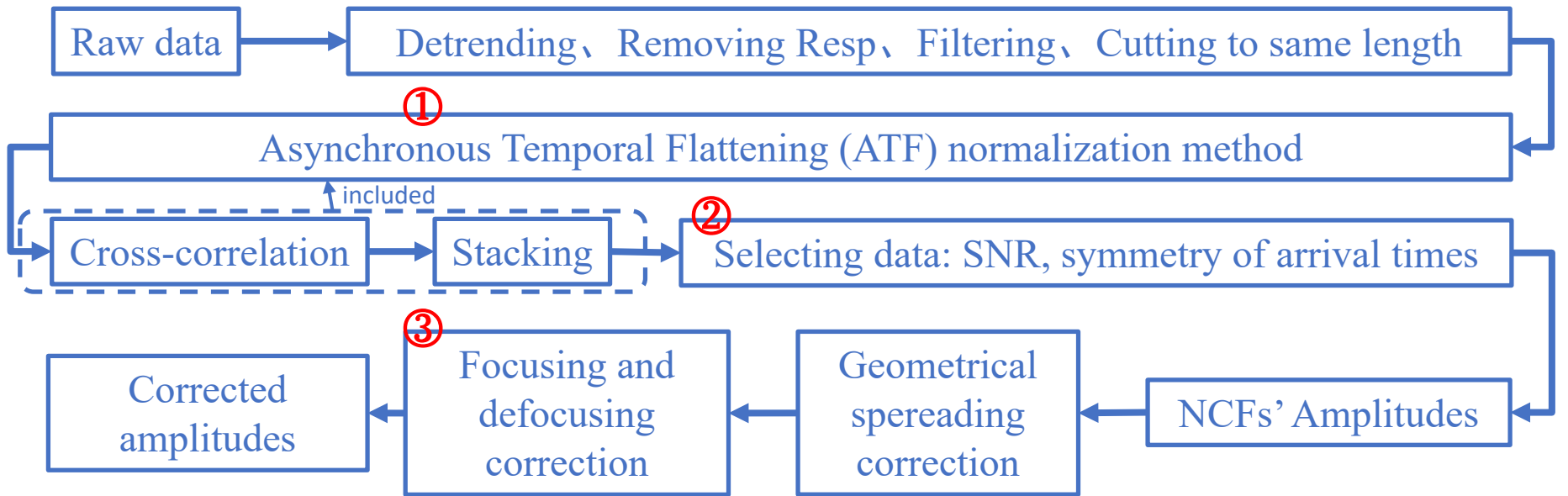


(Bao et al., 2016)

# Preprocessing method

Workflow:

①,②,③: major differences from standard methods (for velocity tomography)



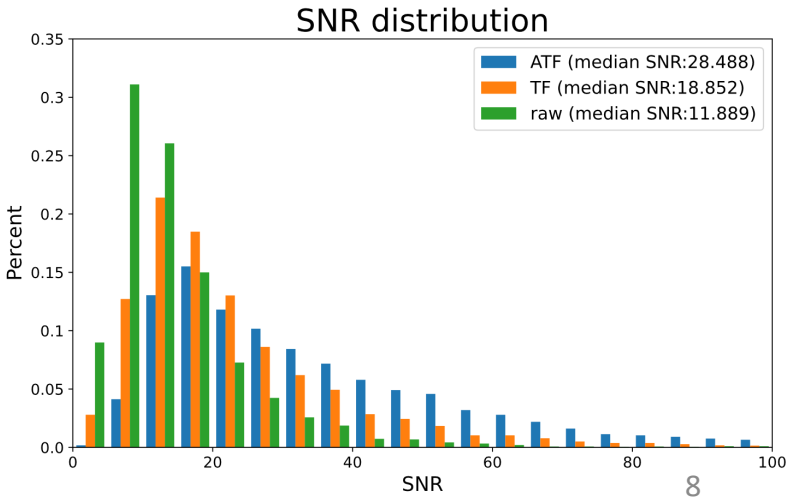
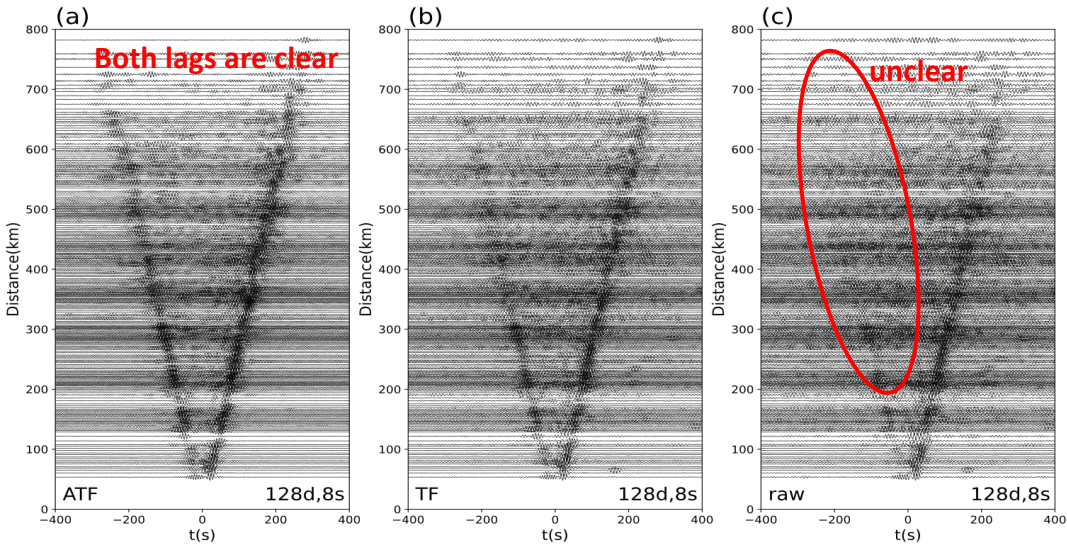
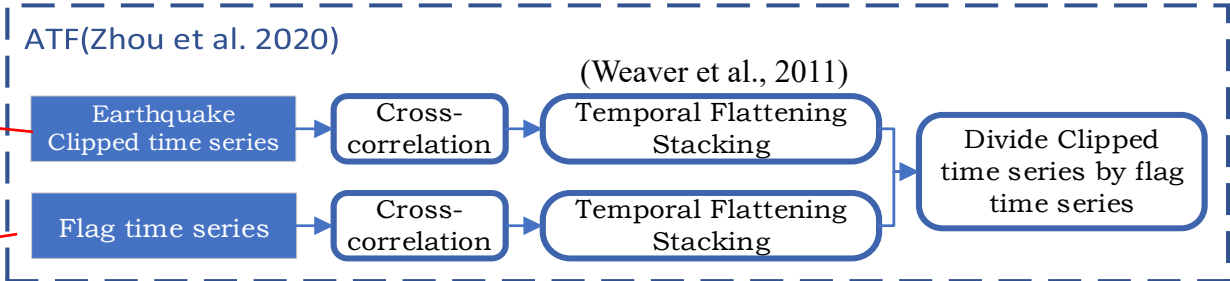
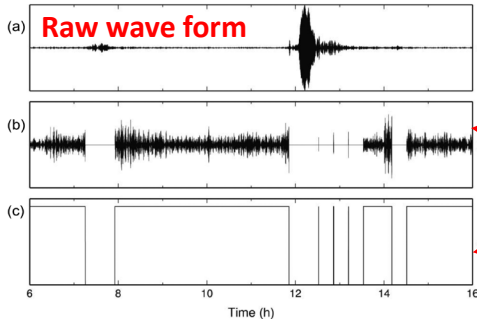
(Peng and Li, CGU 2022)

Keep balance between presperving “relative amplitude” and retriving high quality cross-correlation functions

# Preprocessing method

## ① Asynchronous Temporal Flattening

Improve SNRs, while preserving “relative amplitudes”





# Preprocessing method

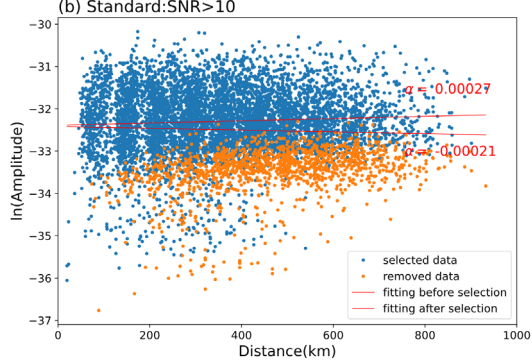
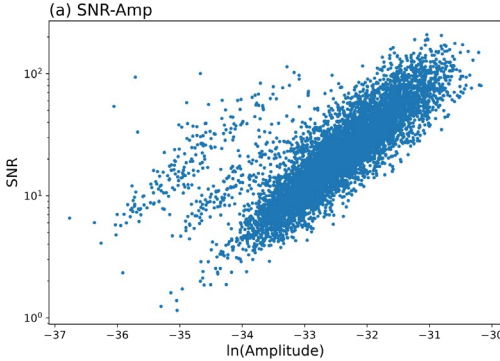
## ② t-symmetry criteria

Idea: Good Cross-correlation

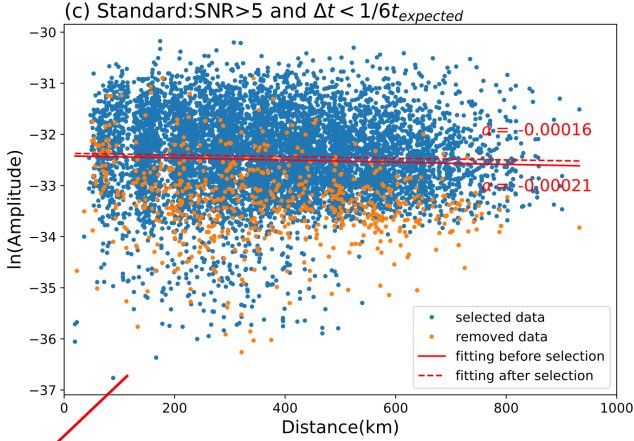
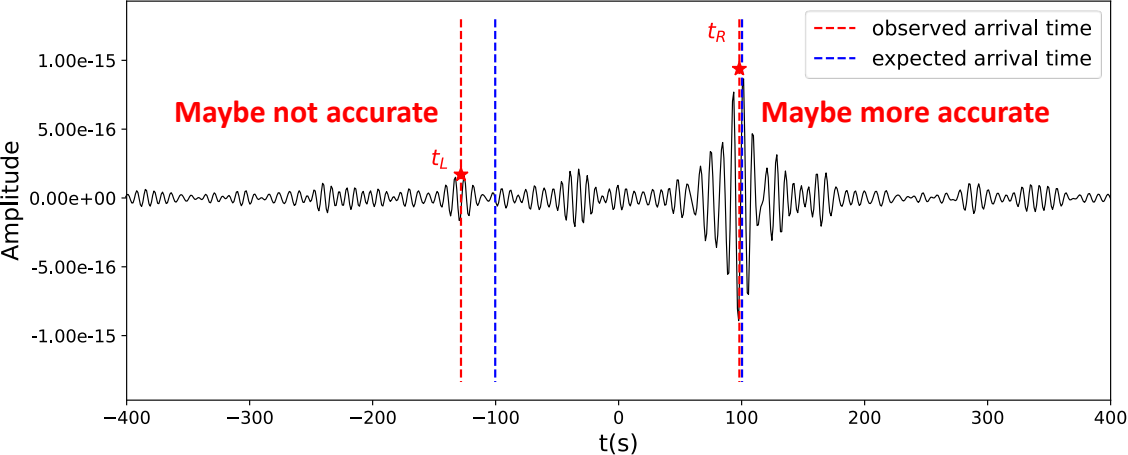


have similar arrival time in two lags

Setting a too high SNR threshold, will change the Amplitude-Distance relation



$SNR_L: 7.29; SNR_R: 41.04$



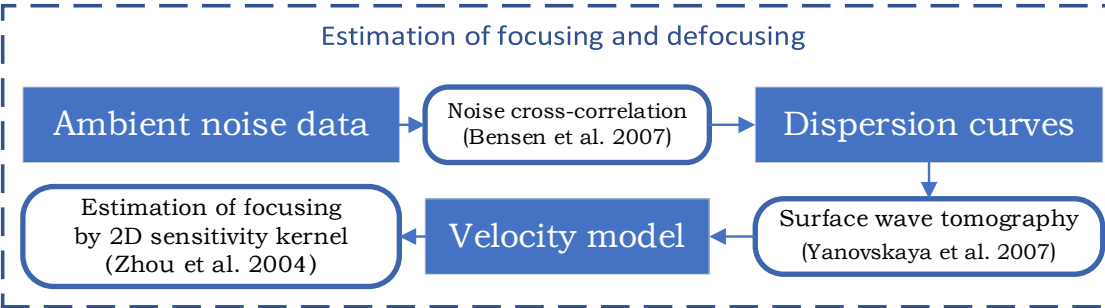
Selecting data with proper SNR and t-symmetry thresholds, won't bias Amplitude distribution

# Preprocessing method

## ③ Correction of focusing and defocusing

Focusing and defocusing:

Wave field energy distribution change caused by lateral inhomogeneity of velocity

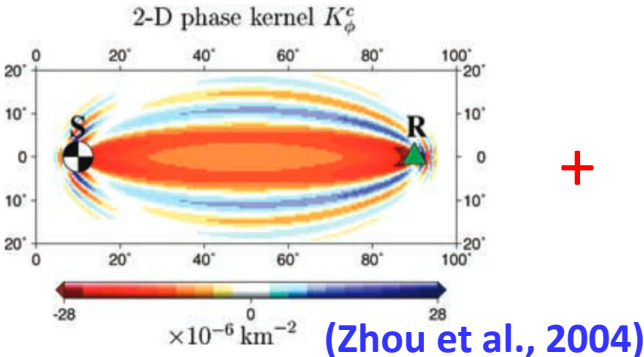


**Focusing and defocusing**

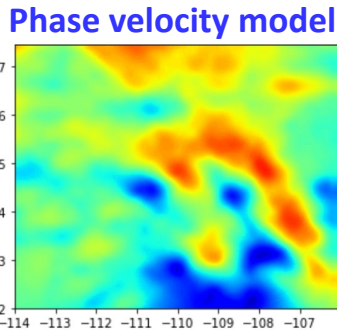
$$\delta d(\omega) = \int \int_{\Omega} K_d^c(\hat{\mathbf{r}}, \omega) \left( \frac{\delta c}{c} \right) d\Omega,$$

$$K_{\phi}^c(\hat{\mathbf{r}}, \omega) = \text{Im} \left( \frac{2k^2 S' \mathcal{R}'' e^{-i[k(\Delta' + \Delta'' - \Delta) - (n' + n'' - n)\pi/2 + \pi/4]}}{S \mathcal{R} \sqrt{8\pi k (|\sin \Delta'| |\sin \Delta''| |\sin \Delta|)}} \right),$$

(Zhou et al., 2004; Bao et al., 2016)



+



finite-frequency theory (FFT) method

**Estimation of focusing and defocusing**

# Inversion method

Design:

$$B_i(n_{i \rightarrow j}) = B_o(\theta) \exp(-\int_{r_i}^{r_o} 2\alpha dx)$$

Obey the radiative transfer equation  
(Weaver, 2011)

$$X_{i \rightarrow j} = s_i s_j B_i(n_{i \rightarrow j}) \exp(-\int_{r_j}^{r_i} \alpha dx) \tag{1}$$

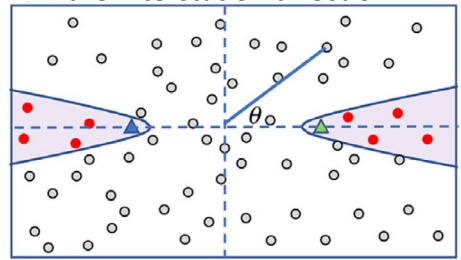
Take ln() on both sides

$$\ln(A_{ij}) = \ln(s_i) + \ln(s_j) + \ln(B_o(\theta)) - \int_{r_i}^{r_o} 2\alpha dx - \int_{r_j}^{r_i} \alpha dx + C \tag{2}$$

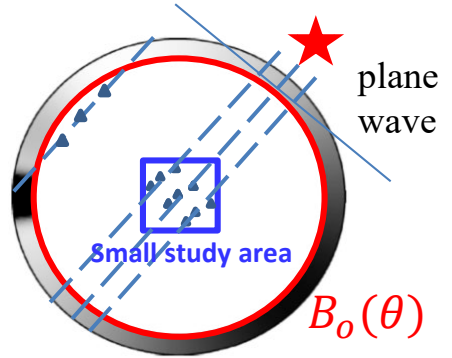
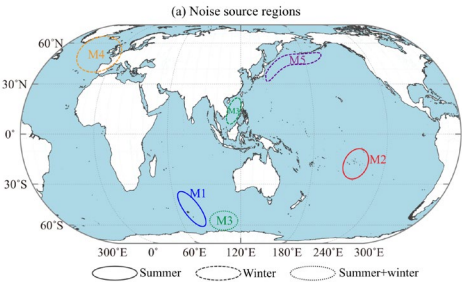
(A linear inversion system)

## Noise intensity's variation with azimuths:

(1) cross-correlation amplitude is affected mostly by noise sources along the interstation direction



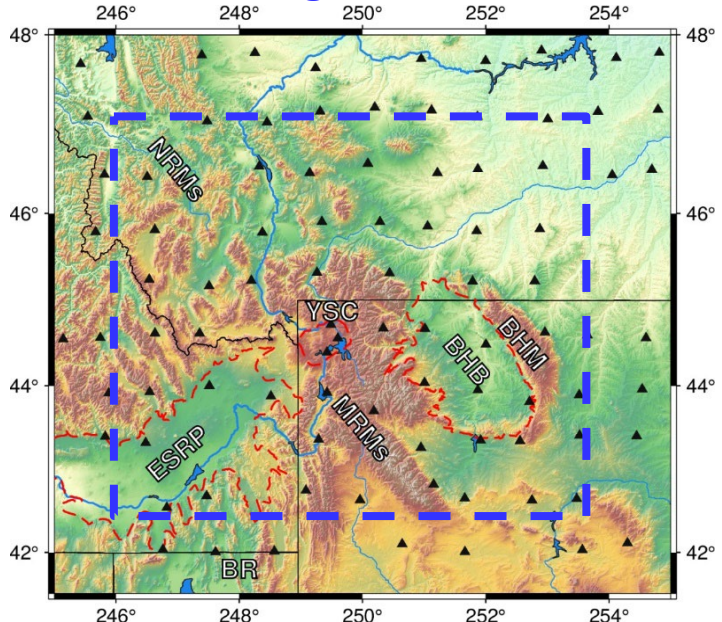
(2) Most ambient noise energy come form oceanic sources (approximate to plane waves)



$\therefore$  treat  $B_o$  as a function of azimuth  $\theta$

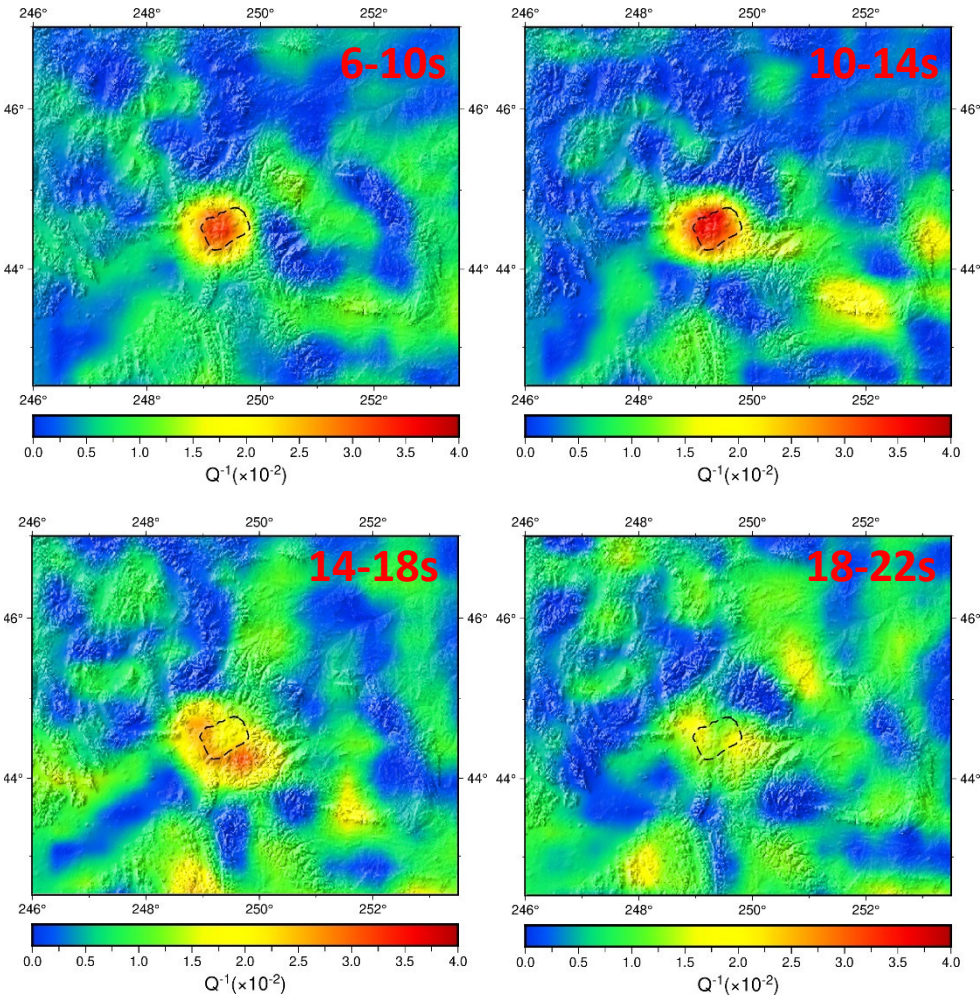
# Case 1: Yellowstone

Yellowstone National park  
and surrounding areas:



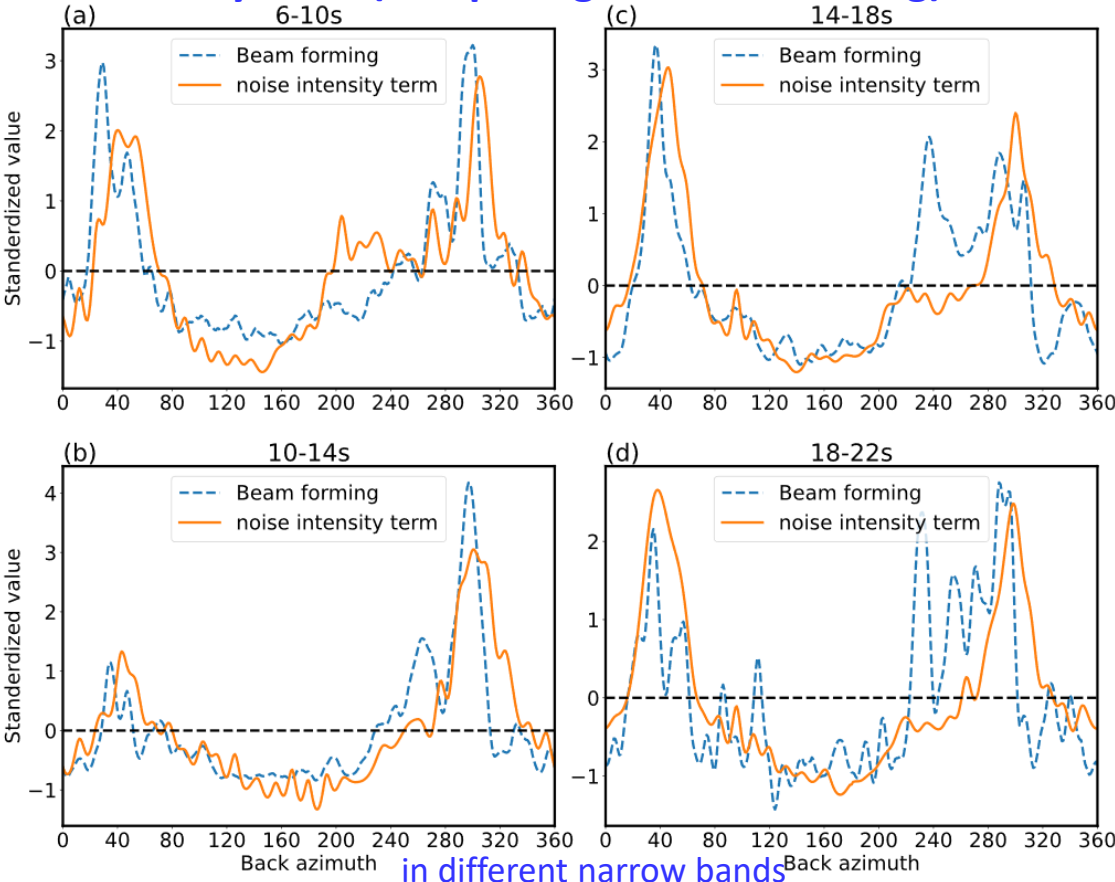
## Data set:

- Station number: 92 stations (USArray)
- Data length: about half a year
- Sampling rate: 1Hz



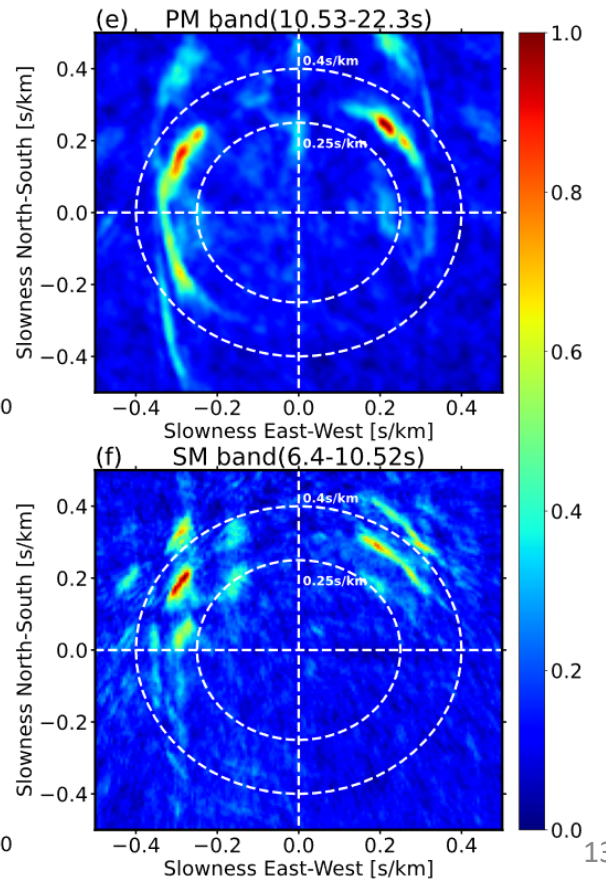
# Case 1: Yellowstone

## Noise intensity term (comparing to Beamforming):



in different narrow bands

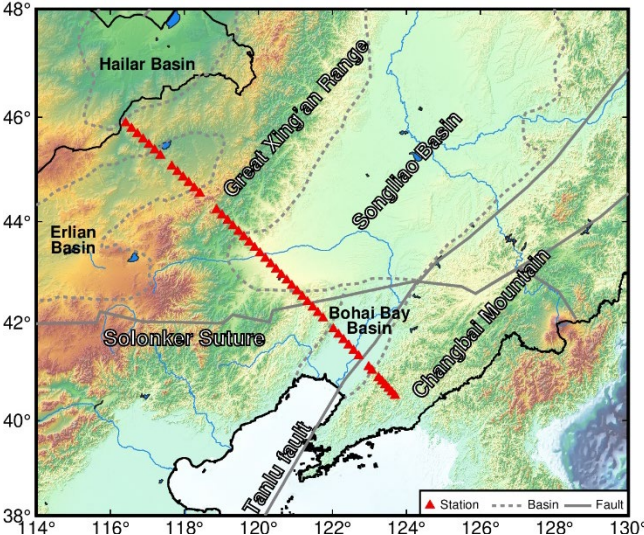
## Beamforming



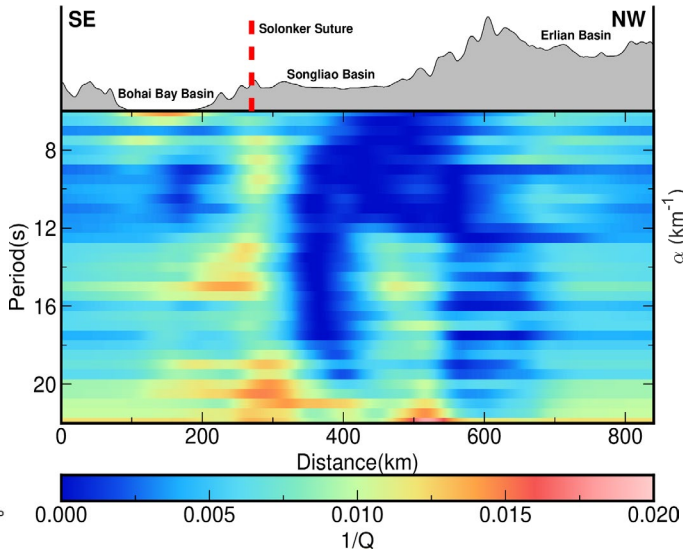
# Case 2: Northeast China

## NCISP-6 array in Northeast China

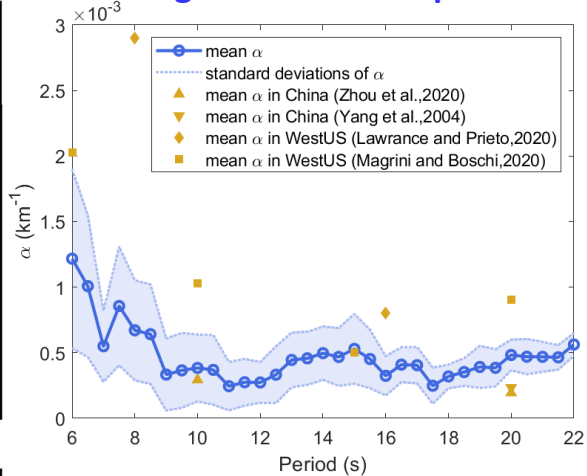
$$\frac{1}{Q} = \frac{\alpha U}{\pi f}$$



1/Q in different periods



Average  $\alpha$  in different periods



### Data set:

- Station number: 47 stations (from NCISP-6)
- Data length: about three months
- Sampling rate: 40hz downsampled to 1hz

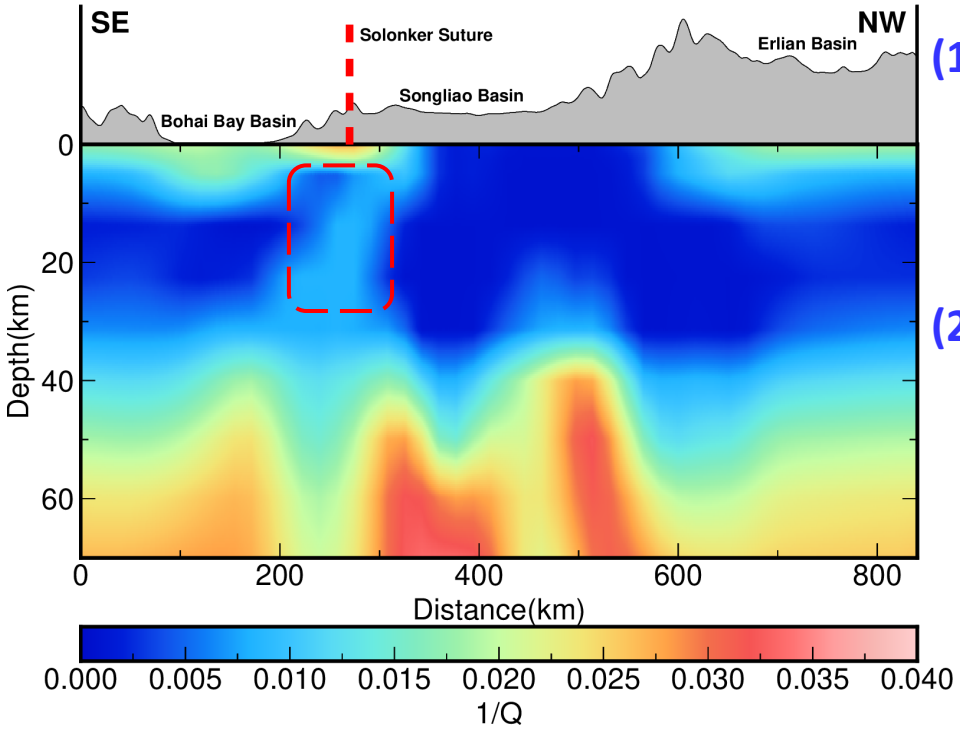
**$\alpha$  – period:**  
**fast decrease in short periods, gradual change in longer periods**

# Case 2: Northeast China

Inversion to  $Q_s$  in different depth:

$$Q_R^{-1} = \sum_l \left( \frac{\beta_l}{c_R} \frac{\partial c_R}{\partial \beta_l} \right) Q_{\beta l}^{-1} + \sum_l \left( \frac{\alpha_l}{c_R} \frac{\partial c_R}{\partial \alpha_l} \right) Q_{\alpha l}^{-1},$$

(Anderson et al., 1965)  
(Liu et al., 2022)



## (1) Q change markedly with depth

- **Sediment layer:** about 60~40
- **Crust:** more than 100, 350 in average
- **Upper mantle:** about 80~30

## (2) Q correspond well with geological structures

- **Bohai Bay Basin, Erlian Basin:** high attenuation
- **Solonker Suture:** high attenuation in crust
- **Deeper Moho in NW:** lower attenuation to deeper layers
- (Songliao Basin did not show high attenuation, which might because this profile is near the basin's edge)

S wave velocity model and phase velocity model are refer from (Guo et al., 2016)

# Discussion and Summary



- Using proper preprocessing method, we can derive reliable amplitude information from ambient noise.
- Besides attenuation, other factors also affect wave amplitudes. It is necessary to take those factors into account before or during inversion
- Attenuation tomography based on ambient noise can give reasonable results, which correspond well with geological structure in middle and upper crust.





*Thank you for your attention!*

Email: [hrpeng@whu.edu.cn](mailto:hrpeng@whu.edu.cn)

*Hrpeng*  
*2022/12/07*