COMPUTATIONAL - EARTHQUAKE SEISMOLOGY

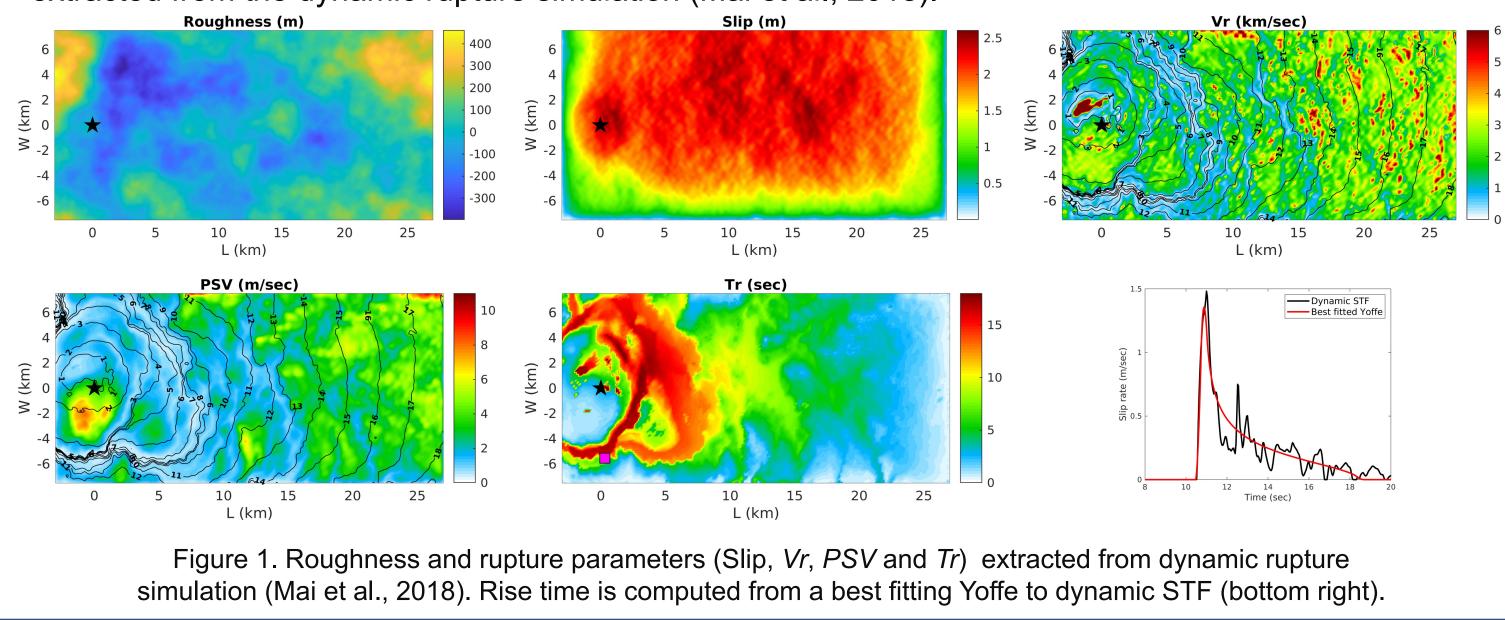


Summary

- Accurately predicting ground motions for future large earthquakes is crucial for seismic hazard analysis and limited data necessitates ground motion simulations.
- Dynamic simulations Physically accurate but computationally demanding
- Kinematic simulations Efficient yet rely on predefined slip evolution.
- Pseudo-Dynamic simulations (PD) Integrating physics-compatible source within a kinematic approach (Guatteri et al., 2004; Graves and Pitarka 2010; 2016; Song et al., 2013).
- We present a machine learning (ML) based PD rupture generator framework to analyze the following earthquake source parameters:
- Rupture velocity
- Peak slip velocity
- Modifications to source time function (STF)
- Validation for M_w 6.5 strike-slip scenario using NGA West 2 Ground motion models (GMMs).

Dataset description

- We use dynamic rupture simulations on vertical rough strike-slip fault from Mai et al., (2018) with 21 source models across 3 roughness realizations and 3 hypocentre locations.
- For our study, we use 15 source models for training and 6 for validation.
- Figure 1 show rupture parameters Slip, Rupture speed (Vr), Peak slip velocity (PSV) and Rise time (Tr) extracted from the dynamic rupture simulation (Mai et al., 2018).



3 **Earthquake source parameters**

A. Rupture Velocity

- Dynamic rupture simulations show rupture deceleration (acceleration) in regions of variable roughness gradient, coinciding with fault areas of increased (decreased) on-fault shear stresses.
- We train a ML framework involving Fourier Neural Operators (FNO) (Li et al., 2020), establishing relations between, static stress drop, hypocentre distance and Vr (Figure 2).
- Figure 3 shows the Machine Learning estimations for two test cases.

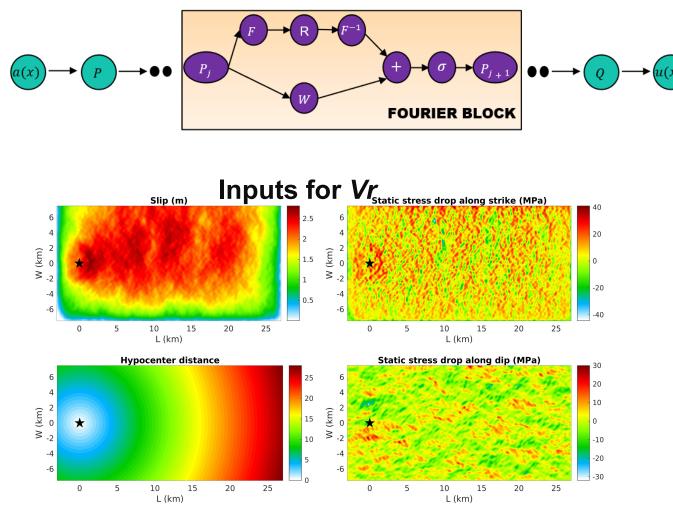


Figure 2. Fourier Neural Operator (FNO) architecture used in this study (Top). Inputs to the Vr model are static stress drop along strike and dip directions and hypocenter distance.

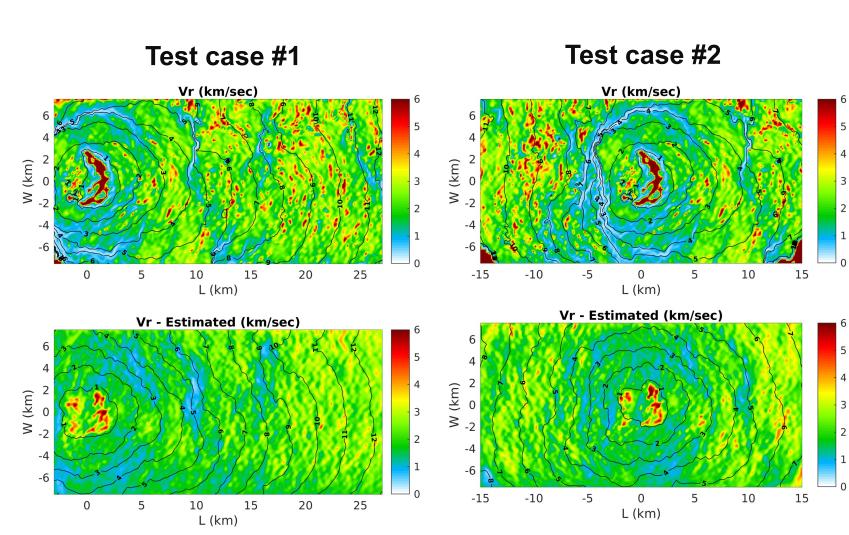
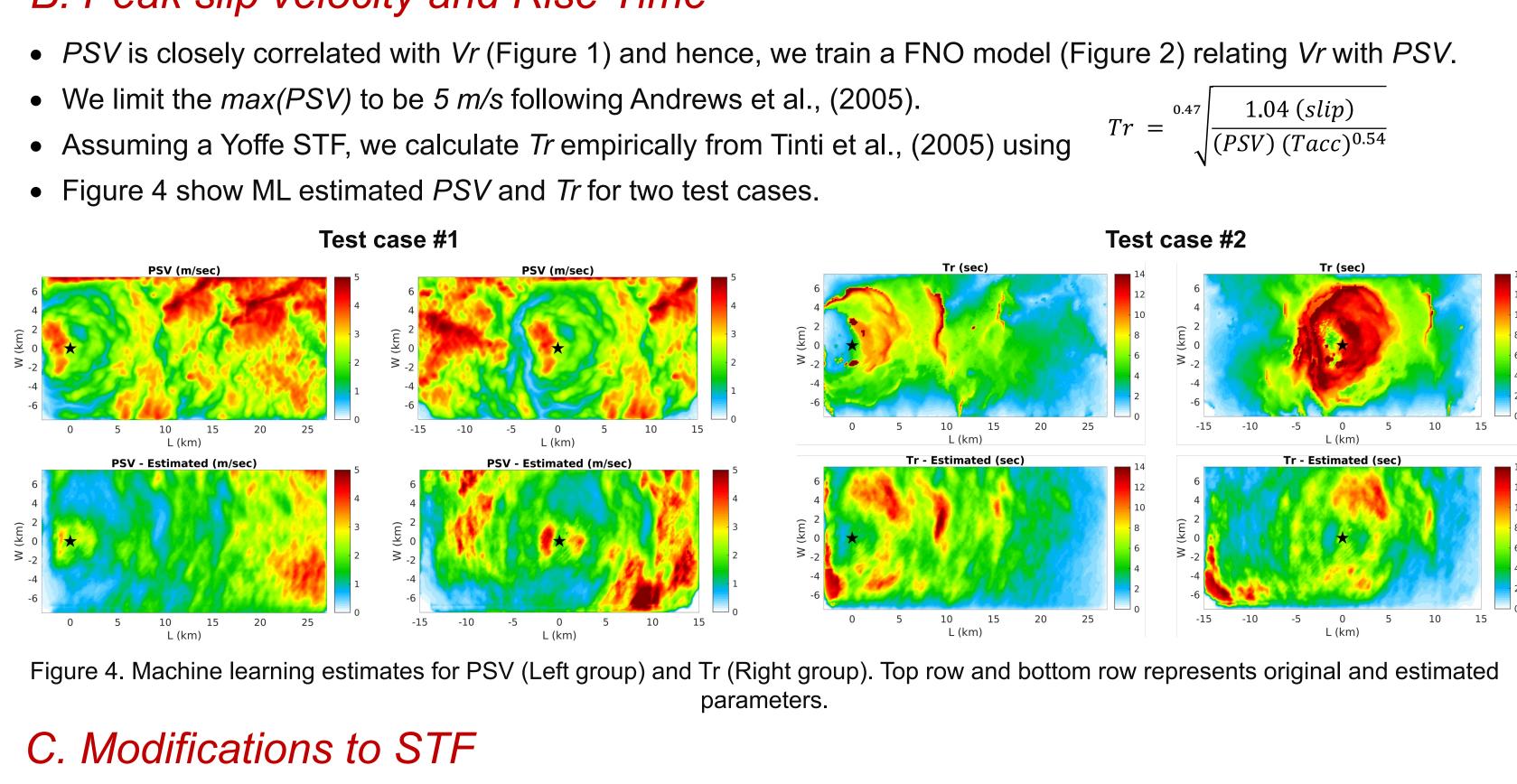


Figure 3. Machine learning estimations for Vr for two test cases. The top row represents original rupture speed whereas bottom row are the estimates. Onset times are obtained using a fast-marching algorithm.

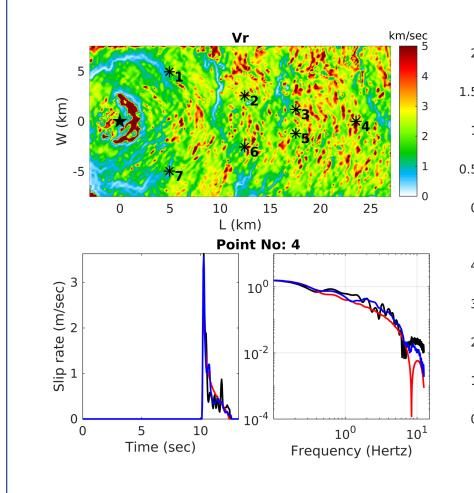
Machine Learning based Pseudo-Dynamic rupture generator for geometric rough faults

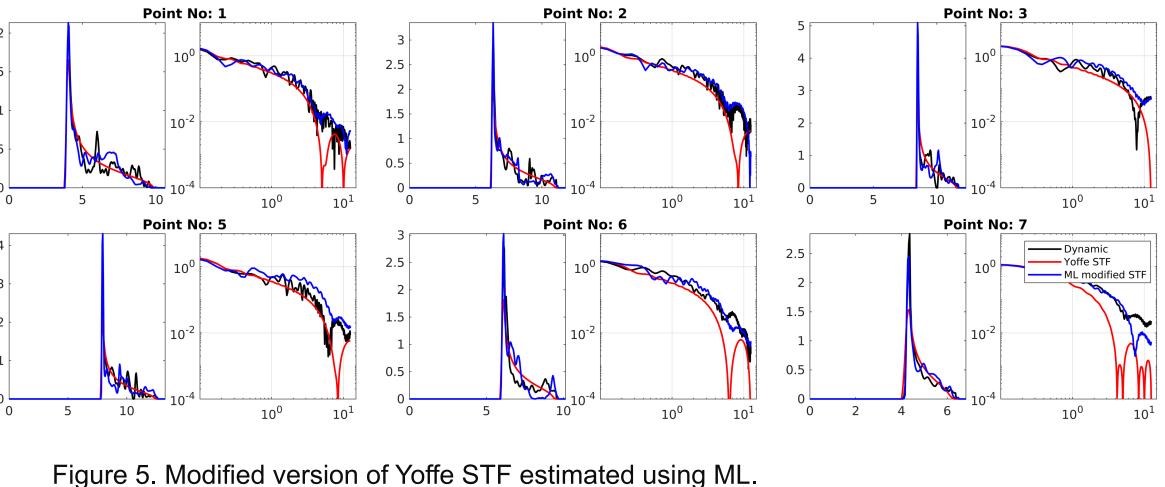
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B. Peak slip velocity and Rise Time



- Large and small scale variations in the STF affect wavefield radiation and enrich higher frequencies.
- We train a FNO model (Figure 2) where the target output is *Dynamic STF* and the input is the corresponding *best fitted Yoffe STF* (Figure 1 bottom right). Figure 5 show an example of estimations by the ML model.





Scenario event

- To validate our rupture generator, we generate stochastic source model with steps outlined below.
- Random slip and hypocenter location for a hypothetical M_w 6.5 earthquake scenario following Mai and Beroza (2002) and Mai et al., (2005) respectively.
- Machine Learning models to compute *Vr, PSV, Tr* and STF modifications (Figures 6 and 7).

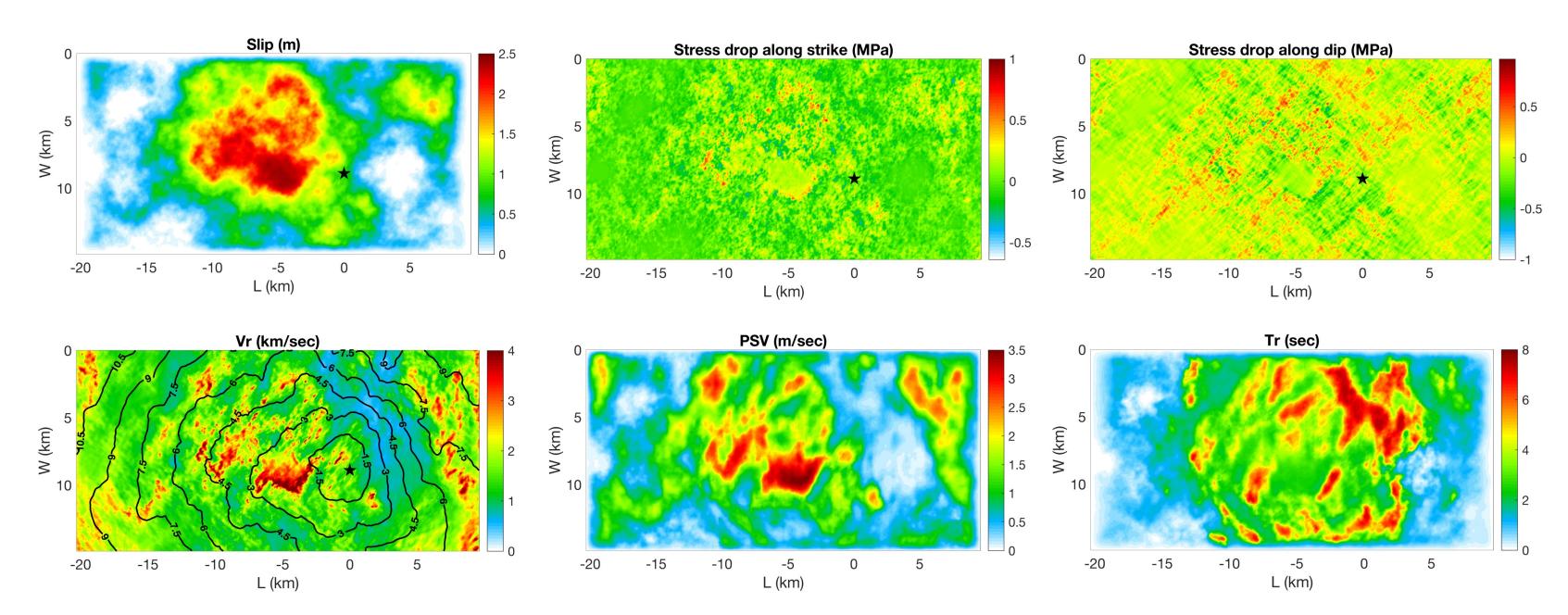
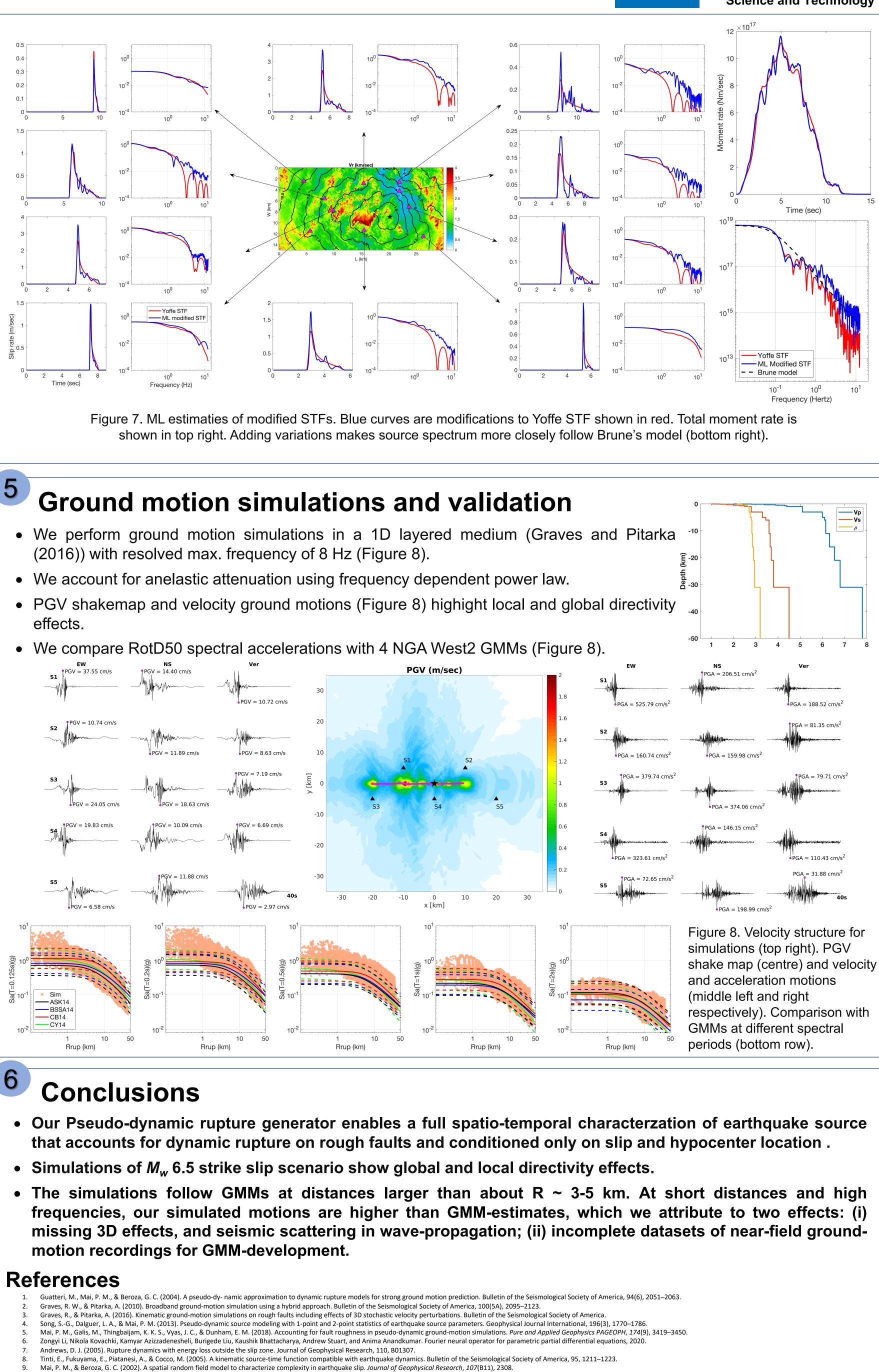
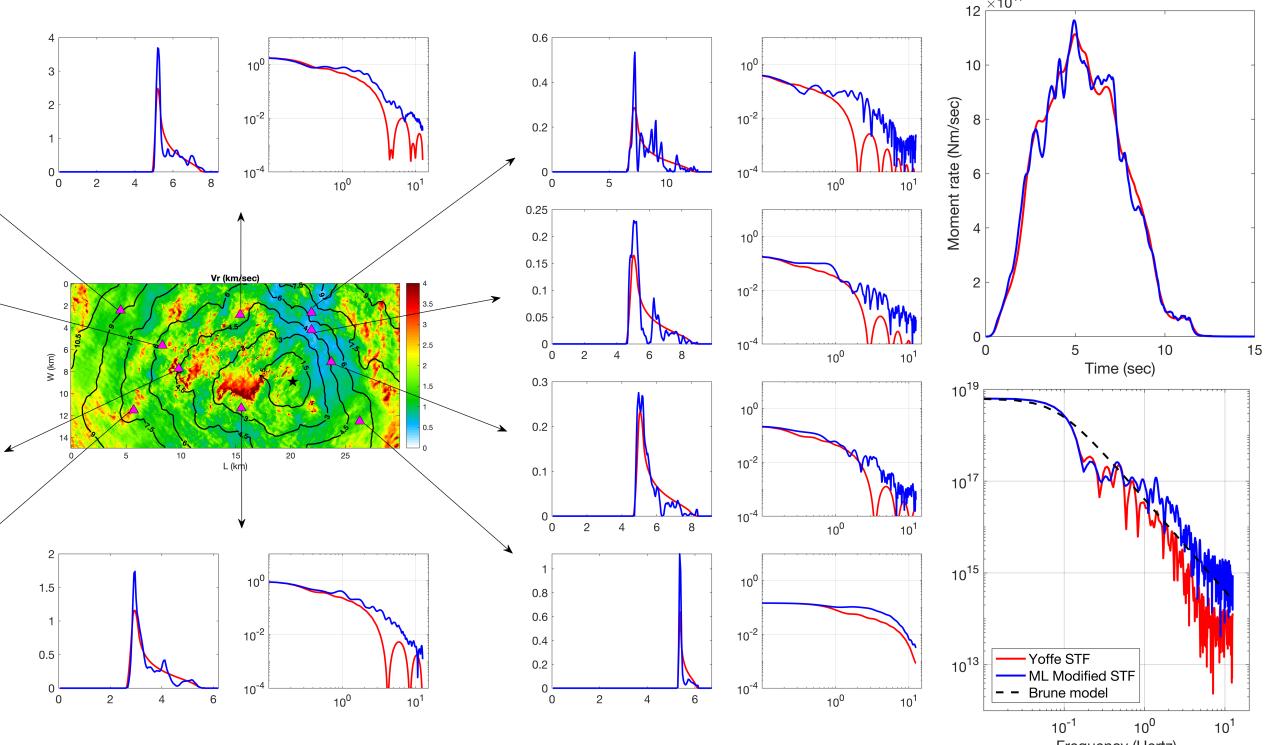


Figure 6. Kinematic source parameters for a hypothetical M_w 6.5 strike-slip earthquake. We begin with a random slip (Mai and Beroza (2002)) and a slip-conditioned hypocenter location (Mai et al., 2005). Thereafter, we compute the static on-fault stress drop. Parameters Vr, PSV and Tr are obtained using a ML approach.





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- 10. Mai, P.M., Spudich, P., Boatwright, J.; Hypocenter Locations in Finite-Source Rupture Models. Bulletin of the Seismological Society of America 200,; 95 (3): 965–980.